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# **desitarget Documentation**

*Release 0.41.0.dev4129*

**DESI Collaboration**

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## 1.1 desitarget

Tools for DESI target selection.

## 1.2 desitarget.brightmask

Module for studying and masking bright sources in the sweeps

`desitarget.brightmask._rexlike` (*rextype*)

If the object is REX (a round exponential galaxy)

`desitarget.brightmask.generate_safe_locations` (*sourcemark*, *Nperradius=1*)

Given a mask, generate SAFE (BADSKY) locations at its periphery.

### Parameters

- **sourcemark** (reccarray) – A reccarray containing a bright mask as made by, e.g., `desitarget.brightmask.make_bright_star_mask()`
- **Nperradius** (*int*, optional, defaults to 1.) – Number of safe locations to make per arcsec radius of each mask.

### Returns

- **ra** (*array\_like.*) – The Right Ascensions of the SAFE (BADSKY) locations.
- **dec** (*array\_like.*) – The Declinations of the SAFE (BADSKY) locations.

### Notes

- See [Tech Note 2346](#) for details.

`desitarget.brightmask.get_mask_dir()`

Convenience function to grab the MASK\_DIR environment variable.

**Returns** The directory stored in the \$MASK\_DIR environment variable.

**Return type** `str`

`desitarget.brightmask.get_recent_mask_dir(input_dir=None)`

Grab the most recent sub-directory of masks in MASK\_DIR.

**Parameters** `input_dir` (`str`, optional, defaults to `None`) – If passed and not `None`, then this is returned as the output.

**Returns** If `input_dir` is not `None`, then the most recently created sub-directory (with the appropriate format for a mask directory) in \$MASK\_DIR is returned.

**Return type** `str`

`desitarget.brightmask.get_safe_targets(targs, sourcemask)`

Get SAFE (BADSKY) locations for targs, set TARGETID/DESI\_TARGET.

**Parameters**

- **targs** (`ndarray`) – Targets made by, e.g. `desitarget.cuts.select_targets()`.
- **sourcemask** (`ndarray`) – A bright source mask as made by, e.g. `desitarget.brightmask.make_bright_star_mask()`.

**Returns** SAFE (BADSKY) locations for `targs` with the same data model as for `targs`.

**Return type** `ndarray`

## Notes

- [Tech Note 2346](#) details SAFE (BADSKY) locations.
- [Tech Note 2348](#) details setting the SKY bit in TARGETID.
- Hard-coded to create 1 safe location per arcsec of mask radius. The correct number (Nperradius) for DESI is an open question.

`desitarget.brightmask.is_bright_source(targs, sourcemask)`

Determine whether targets are, themselves, a bright source mask.

**Parameters**

- **targs** (`recarray`) – Targets as made by, e.g., `desitarget.cuts.select_targets()`.
- **sourcemask** (`recarray`) – A recarray containing a bright source mask as made by, e.g., `desitarget.brightmask.make_bright_star_mask()`

**Returns** `is_mask` – True for `targs` that are, themselves, a mask.

**Return type** `array_like`

`desitarget.brightmask.is_in_bright_mask(targs, sourcemask, inonly=False)`

Determine whether a set of targets is in a bright star mask.

**Parameters**

- **targs** (`recarray`) – A recarray of targets, skies etc., as made by, e.g., `desitarget.cuts.select_targets()`.



- **sourcemark** (recarray) – A recarray containing a mask as made by, e.g., `desitarget.brightmask.make_bright_star_mask()`
- **inonly** (boolean, optional, defaults to False) – If True, then only calculate the `in_mask` return but not the `near_mask` return, which is about a factor of 2 faster.

### Returns

- `list` – [`in_mask`, `near_mask`] where `in_mask` (`near_mask`) is a boolean array that is True for `targs` that are IN (NEAR) a mask. If `inonly` is True then this is just [`in_mask`].
- class: `list` – [`used_in_mask`, `used_near_mask`] where `used_in_mask` (`used_near_mask`) is a boolean array that is True for masks in `sourcemark` that contain a target at the IN (NEAR) radius. If `inonly` is True then this is just [`used_in_mask`].

`desitarget.brightmask.make_bright_star_mask` (`maglim=12.0`, `matchrad=1.0`, `numproc=32`,  
`maskepoch=2023.0`, `gaiaepoch=2015.5`,  
`nside=None`, `pixels=None`)

Make an all-sky bright star mask using Tycho, Gaia and URAT.

### Parameters

- **maglim** (float, optional, defaults to 12.) – Faintest magnitude at which to make the mask. This magnitude is interpreted as G-band for Gaia and, in order of preference, VT then HP then BT for Tycho (not every Tycho source has each band).
- **matchrad** (int, optional, defaults to 1.) – Tycho sources that match a Gaia source at this separation in ARCSECONDS are NOT included in the output mask. The matching is performed rigorously, accounting for Gaia proper motions.
- **numproc** (int, optional, defaults to 16.) – Number of processes over which to parallelize
- **maskepoch** (float) – The mask is built at this epoch. Not all sources have proper motions from every survey, so proper motions are used, in order of preference, from Gaia, URAT, then Tycho.
- **gaiaepoch** (float, optional, defaults to Gaia DR2 (2015.5)) – The epoch of the Gaia observations. Should be 2015.5 unless we move beyond Gaia DR2.
- **nside** (int, optional, defaults to None) – If passed, create a mask only in nested HEALPixels in `pixels` at this `nside`. Otherwise, run for the whole sky. If `nside` is passed then `pixels` must be passed too.
- **pixels** (list, optional, defaults to None) – If passed, create a mask only in nested HEALPixels at `nside` for pixel integers in `pixels`. Otherwise, run for the whole sky. If `pixels` is passed then `nside` must be passed too.

### Returns

- The bright star mask in the form of `maskdatamodel.dtype`:
- `REF_CAT` is “T2” for Tycho and “G2” for Gaia.
- `REF_ID` is `Tyc1*1,000,000+Tyc2*10+Tyc3` for Tycho2; “`sourceid`” for Gaia-DR2 and Gaia-DR2 with URAT.
- `REF_MAG` is, in order of preference, G-band for Gaia, VT then HP then BT for Tycho.
- `URAT_ID` contains the URAT reference number for Gaia objects that use the URAT proper motion, or -1 otherwise.
- The radii are in ARCSECONDS.
- `E1` and `E2` are placeholders for ellipticity components, and are set to 0 for Gaia and Tycho sources.

- *TYPE* is always *PSF* for star-like objects.
- Note that the mask is based on objects in the pixel AT THEIR NATIVE EPOCH NOT AT THE INPUT *maskepoch*. It is therefore possible for locations in the output mask to be just beyond the boundaries of the input pixel.

**Return type** recarray

## Notes

- Runs (all-sky) in ~20 minutes for *numproc=32* and *maglim=12*.
- *IN\_RADIUS* (*NEAR\_RADIUS*) corresponds to *IN\_BRIGHT\_OBJECT* (*NEAR\_BRIGHT\_OBJECT*) in *data/targetmask.yaml*. These radii are set in the function *desitarget.brightmask.radius()*.
- The correct mask size for DESI is an open question.
- The *GAIA\_DIR*, *URAT\_DIR* and *TYCHO\_DIR* environment variables must be set.

```
desitarget.brightmask.make_bright_star_mask_in_hp(nside, pixnum, verbose=True, ga-  
iaepoch=2015.5, maglim=12.0,  
matchrad=1.0, maske-  
poch=2023.0)
```

Make a bright star mask in a HEALPixel using Tycho, Gaia and URAT.

### Parameters

- **nside** (*int*) – (NESTED) HEALPixel *nside*.
- **pixnum** (*int*) – A single HEALPixel number.
- **verbose** (*bool*) – If *True* then log informational messages.

**Returns** The bright star mask in the form of *maskdatamodel.dtype*.

**Return type** recarray

## Notes

- Runs in a a minute or so for a typical *nside=4* pixel.
- See *make\_bright\_star\_mask()* for descriptions of the output mask and the other input parameters.

```
desitarget.brightmask.mask_targets(targs, inmaskdir, nside=2, pixlist=None)
```

Add bits for if objects occupy masks, and SAFE (BADSKY) locations.

### Parameters

- **targs** (*str* or *~numpy.ndarray*) – An array of targets/skies etc. created by, e.g., *desitarget.cuts.select\_targets()* OR the filename of a file that contains such a set of targets/skies, etc.
- **inmaskdir** (*str*, optional) – An input bright star mask file or HEALPixel-split directory as made by *desitarget.brightmask.make\_bright\_star\_mask()*
- **nside** (*int*, optional, defaults to 2) – The *nside* at which the targets were generated. If the mask is a HEALPixel-split directory, then this helps to perform more efficient masking as only the subset of masks that are in pixels containing *targs* at this *nside* will be considered (together with neighboring pixels to account for edge effects).

- **pixlist** (*list* or *int*, optional) – A set of HEALPixels corresponding to the *targs*. Only the subset of masks in HEALPixels in *pixlist* at *nside* will be considered (together with neighboring pixels to account for edge effects). If *None*, then the pixels touched by *targs* is derived from from *targs* itself.

**Returns** Input targets with the *DESI\_TARGET* column updated to reflect the *BRIGHT\_OBJECT* bits and SAFE (*BADSKY*) sky locations added around the perimeter of the mask.

**Return type** `ndarray`

## Notes

- [Tech Note 2346](#) details SAFE (*BADSKY*) locations.

`desitarget.brightmask.max_objid_bricks` (*targs*)

For a set of targets, return the maximum value of *BRICK\_OBJID* in each *BRICK\_ID*

**Parameters** **targs** (*recarray*) – A recarray of targets as made by `desitarget.cuts.select_targets`

**Returns** **maxobjid** – A dictionary with keys for each unique *BRICKID* and values of the maximum *OBJID* in that brick

**Return type** `dictionary`

`desitarget.brightmask.plot_mask` (*mask*, *limits=None*, *radius='IN\_RADIUS'*, *show=True*)

Plot a mask or masks.

### Parameters

- **mask** (*recarray*) – A mask, as constructed by, e.g. `make_bright_star_mask()`.
- **limits** (*list*, optional) – RA/Dec plot limits in the form [*ramin*, *ramax*, *decmin*, *decmax*].
- **radius** – Which mask radius to plot (*IN\_RADIUS* or *NEAR\_RADIUS*).
- **show** (*boolean*) – If *True*, then display the plot, Otherwise, just execute the plot commands so it can be added to or saved to file later.

### Returns

**Return type** `Nothing`

`desitarget.brightmask.radii` (*mag*)

The relation used to set the radius of bright star masks.

**Parameters** **mag** (*flt* or *recarray*) – Magnitude. Typically, in order of preference, G-band for Gaia or VT then HP then BT for Tycho.

### Returns

- *recarray* – The *IN\_RADIUS*, corresponding to the *IN\_BRIGHT\_OBJECT* bit in `data/targetmask.yaml`.
- *recarray* – The *NEAR\_RADIUS*, corresponding to the *NEAR\_BRIGHT\_OBJECT* bit in `data/targetmask.yaml`.

`desitarget.brightmask.set_target_bits` (*targs*, *sourcemark*, *return\_masks=False*)

Apply bright source mask to targets, return *desi\_target* array.

### Parameters

- **targs** (recarray) – Targets as made by, e.g., `desitarget.cuts.select_targets()`.
- **sourcemark** (recarray) – A recarray containing a bright source mask as made by, e.g. `desitarget.brightmask.make_bright_star_mask` or `desitarget.brightmask.make_bright_source_mask`.
- **return\_masks** (bool) – If True also return boolean arrays of which of the masks in `sourcemark` contain a target.

#### Returns

- `recarray` – `DESI_TARGET` column updates with bright source information bits.
- `list`, only returned if `return_masks` is True – [`used_in_mask`, `used_near_mask`] where `used_in_mask` (`used_near_mask`) is a boolean array that is True for masks in `sourcemark` that contain a target at the IN (NEAR) radius.

#### Notes

- Sets `IN_BRIGHT_OBJECT` and `NEAR_BRIGHT_OBJECT` via matches to circular and/or elliptical masks.
- Sets `BRIGHT_OBJECT` via an index match on `TARGETID` (defined as in `desitarget.targets.encode_targetid()`).

See `desitarget.targetmask` for the definition of each bit.

## 1.3 desitarget.cmx.cmx\_cuts

Target Selection for DESI commissioning (cmx) derived from [the cmx wiki](#).

A collection of helpful (static) methods to check whether an object's flux passes a given selection criterion (e.g. `STD_TEST`).

`desitarget.cmx.cmx_cuts._get_cmxdir` (*cmxdir=None*)

Retrieve the base cmx directory with appropriate error checking.

**cmxdir** [*str*, optional, defaults to `CMX_DIR`] Directory in which to find commissioning files to which to match, such as the CALSPEC stars. If not specified, the cmx directory is taken to be the value of the `CMX_DIR` environment variable.

`desitarget.cmx.cmx_cuts.apply_cuts` (*objects*, *cmxdir=None*, *noqso=False*)

Commissioning (cmx) target selection, return target mask arrays.

#### Parameters

- **objects** (`ndarray`) – numpy structured array with UPPERCASE columns needed for target selection, OR a string tractor/sweep filename
- **cmxdir** (*str*, optional, defaults to `CMX_DIR`) – Directory to find commissioning files to which to match, such as the CALSPEC stars. If not specified, the cmx directory is taken to be the value of `2:envvar:CMX_DIR`.
- **noqso** (boolean, optional, defaults to `False`) – If passed, do not run the quasar selection. All QSO bits will be set to zero. Intended use is to speed unit tests.

#### Returns

- `ndarray` – commissioning target selection bitmask flags for each object.

- `array_like` – a priority shift of  $10*(25-rmag)$  based on r-band magnitude. (for `STD_DITHER`, `STD_GAIA` sources).
- See `desitarget.cmx.cmx_targetmask.cmx_mask` for bit definitions.

`desitarget.cmx.cmx_cuts.apply_cuts_gaia` (`numproc=4`, `cmxdir=None`, `nside=None`, `pixlist=None`)

Gaia-only-based CMX target selection, return target mask arrays.

#### Parameters

- **numproc** (`int`, optional, defaults to 4) – The number of parallel processes to use.
- **cmxdir** (`str`, optional, defaults to `CMX_DIR`) – Directory to find commissioning files to match, such as for the CALSPEC stars. If not specified, taken to be the value of the `CMX_DIR` environment variable.
- **nside** (`int`, optional, defaults to `None`) – (NESTED) HEALPix nside used with `pixlist` and `bundlefiles`.
- **pixlist** (`list` or `int`, optional, defaults to `None`) – Only return targets in a set of (NESTED) HEALpixels at `nside`. Useful for parallelizing, as input files will only be processed if they touch a pixel in the passed list.

#### Returns

- `ndarray` – Commissioning target selection bitmask flags for each object.
- `ndarray` – numpy structured array of Gaia sources that were read in from file for the passed pixel constraints (or no pixel constraints).

#### Notes

- May take a long time if no pixel constraints are passed.
- Only run on Gaia-only target selections.
- The environment variable `$GAIA_DIR` must be set.

See `desitarget.cmx.cmx_targetmask.cmx_mask` for bit definitions.

`desitarget.cmx.cmx_cuts.isBACKUP` (`ra=None`, `dec=None`, `gaiagmag=None`, `primary=None`)

BACKUP targets based on Gaia magnitudes.

#### Parameters

- **dec** (`ra`,) – Right Ascension and Declination in degrees.
- **gaiagmag** (`array_like` or `None`) – Gaia-based g MAGNITUDE (not Galactic-extinction-corrected). (same units as [the Gaia data model](#)).
- **primary** (`array_like` or `None`) – True for objects that should be passed through the selection.

#### Returns

- `array_like` – True if and only if the object is a bright “BACKUP” target.
- `array_like` – True if and only if the object is a faint “BACKUP” target.

`desitarget.cmx.cmx_cuts.isBGS` (*gflux=None, rflux=None, zflux=None, w1flux=None, w2flux=None, rfiberflux=None, gnobs=None, rnobs=None, znobs=None, gfracmasked=None, rfracmasked=None, zfracmasked=None, gfracflux=None, rfracflux=None, zfracflux=None, gfracin=None, rfracin=None, zfracin=None, gfluxivar=None, rfluxivar=None, zfluxivar=None, maskbits=None, Grr=None, w1snr=None, gaiagmag=None, objtype=None, primary=None, south=True, targtype=None*)

Definition of BGS target classes for SV. Returns a boolean array.

#### Parameters

- **south** (boolean, defaults to True) – Use cuts appropriate to the Northern imaging surveys (BASS/MzLS) if `south=False`, otherwise use cuts appropriate to the Southern imaging survey (DECaLS).
- **targtype** (*str*, optional, defaults to `faint`) – Pass `bright` for the BGS\_BRIGHT selection or `faint` for the BGS\_FAINT selection or `faint_ext` for the BGS\_FAINT\_EXTENDED selection or `lowq` for the BGS\_LOW\_QUALITY selection or `fibmag` for the BGS\_FIBER\_MAGNITUDE selection.

**Returns** True if and only if the object is a BGS target of type `targtype`.

**Return type** `array_like`

#### Notes

- Current version (10/14/19) is version 105 on [the SV wiki](#).
- See `set_target_bits()` for other parameters.

`desitarget.cmx.cmx_cuts.isBGS_colors` (*rflux=None, rfiberflux=None, south=True, targtype=None, primary=None*)

Standard set of masking cuts used by all BGS target selection classes (see, e.g., `isBGS()` for parameters).

`desitarget.cmx.cmx_cuts.isELG_colors` (*gflux=None, rflux=None, zflux=None, w1flux=None, w2flux=None, gfiberflux=None, primary=None, south=True*)

Color cuts for ELG target selection classes (see, e.g., `desitarget.cuts.set_target_bits()` for parameters).

`desitarget.cmx.cmx_cuts.isFIRSTLIGHT` (*gaiadtype, cmxdir=None, nside=None, pixlist=None*)

First light/Mini-SV targets via reading files from Arjun Dey.

#### Parameters

- **gaiadtype** (*dtype*) – Data type (*dtype*) for Gaia-only CMX targets.
- **cmxdir** (*str*, optional, defaults to `CMX_DIR`) – Directory to find commissioning files. If not specified, taken from the `CMX_DIR` environment variable.
- **nside** (*int*, optional, defaults to `None`) – (NESTED) HEALPix `nside` used with `pixlist` and `bundlefiles`.
- **pixlist** (*list* or *int*, optional, defaults to `None`) – Only return targets in a set of (NESTED) HEALpixels at `nside`. Useful for parallelizing, as input files will only be processed if they touch a pixel in the passed list.

#### Returns

- `array_like` – bit values for each of the first light targets.

- `array_like` – Array of the first light targets munged into Gaia-only format.

`desitarget.cmx.cmx_cuts.isLRG_colors` (*gflux=None, rflux=None, zflux=None, w1flux=None, zfiberflux=None, south=True, primary=None*)

See `isLRG()` for details.

`desitarget.cmx.cmx_cuts.isQSO_color_high_z` (*gflux=None, rflux=None, zflux=None, w1flux=None, w2flux=None, south=True*)

Color cut to select Highz QSO ( $z > \sim 2$ .)

`desitarget.cmx.cmx_cuts.isQSO_colors` (*gflux=None, rflux=None, zflux=None, w1flux=None, w2flux=None, primary=None, south=True*)

Test if sources have quasar-like colors in a color box. (see, e.g., `isQSO_cuts()`).

`desitarget.cmx.cmx_cuts.isQSO_cuts` (*gflux=None, rflux=None, zflux=None, w1flux=None, w2flux=None, w1snr=None, w2snr=None, dchisq=None, maskbits=None, objtype=None, gnobs=None, rnobs=None, znobs=None, primary=None, south=True*)

Definition of QSO target classes from color cuts. Returns a boolean array.

**Parameters** `south` (boolean, defaults to `True`) – Use cuts appropriate to the Northern imaging surveys (BASS/MzLS) if `south=False`, otherwise use cuts appropriate to the Southern imaging survey (DECaLS).

**Returns** `True` for objects that pass the quasar color/morphology/logic cuts.

**Return type** `array_like`

## Notes

- See `set_target_bits()` for other parameters.

`desitarget.cmx.cmx_cuts.isQSO_highz_faint` (*gflux=None, rflux=None, zflux=None, w1flux=None, w2flux=None, objtype=None, release=None, dchisq=None, gnobs=None, rnobs=None, znobs=None, maskbits=None, primary=None, south=True*)

Definition of QSO target for highz ( $z > 2.0$ ) faint QSOs. Returns a boolean array.

**Parameters** `south` (boolean, defaults to `True`) – Use cuts appropriate to the Northern imaging surveys (BASS/MzLS) if `south=False`, otherwise use cuts appropriate to the Southern imaging survey (DECaLS).

**Returns** `True` for objects that pass the quasar color/morphology/logic cuts.

**Return type** `array_like`

## Notes

- See `set_target_bits()` for other parameters.

`desitarget.cmx.cmx_cuts.isQSO_randomforest` (*gflux=None, rflux=None, zflux=None, w1flux=None, w2flux=None, objtype=None, release=None, dchisq=None, maskbits=None, gnobs=None, rnobs=None, znobs=None, primary=None, south=True*)

Definition of QSO target class using random forest. Returns a boolean array.

**Parameters** `south` (boolean, defaults to `True`) – Use cuts appropriate to the Northern imaging surveys (BASS/MzLS) if `south=False`, otherwise use cuts appropriate to the Southern imaging survey (DECaLS).

**Returns** `True` for objects that pass the quasar color/morphology/logic cuts.

**Return type** `array_like`

## Notes

- See `set_target_bits()` for other parameters.

`desitarget.cmx.cmx_cuts.isQSOz5_colors` (*gflux=None, rflux=None, zflux=None, gsnr=None, rsnr=None, zsnr=None, w1flux=None, w2flux=None, primary=None, south=True*)

Color cut to select z~5 quasar targets. (See `isQSOz5_cuts()`).

`desitarget.cmx.cmx_cuts.isQSOz5_cuts` (*gflux=None, rflux=None, zflux=None, gsnr=None, rsnr=None, zsnr=None, gnobs=None, rnobs=None, znobs=None, w1flux=None, w2flux=None, w1snr=None, w2snr=None, dchisq=None, maskbits=None, objtype=None, primary=None, south=True*)

Definition of z~5 QSO target classes from color cuts. Returns a boolean array.

**Parameters** `south` (boolean, defaults to `True`) – Use cuts appropriate to the Northern imaging surveys (BASS/MzLS) if `south=False`, otherwise use cuts appropriate to the Southern imaging survey (DECaLS).

**Returns** `True` for objects that pass the quasar color/morphology/logic cuts.

**Return type** `array_like`

## Notes

- See `set_target_bits()` for other parameters.

`desitarget.cmx.cmx_cuts.isSTD_calspec` (*ra=None, dec=None, cmxdir=None, matchrad=1.0, primary=None*)

Match to CALSPEC stars for commissioning tests.

### Parameters

- **dec** (*ra,*) – Right Ascension and Declination in degrees.
- **cmxdir** (*str,* optional, defaults to `CMX_DIR`) – Directory to find commissioning files to match, such as for the CALSPEC stars. If not specified, taken to be the value of the `CMX_DIR` environment variable.
- **matchrad** (*float,* optional, defaults to 1 arcsec) – The matching radius in arcseconds.
- **primary** (*array\_like* or `None`) – `True` for objects that should be passed through the selection.

**Returns** `True` if and only if the object is a “CALSPEC” target.

**Return type** `array_like`



`desitarget.cmx.cmx_cuts.isSTD_colors` (*gflux=None, rflux=None, zflux=None, w1flux=None, w2flux=None, primary=None*)

Select STD stars based on Legacy Surveys color cuts. Returns a boolean array. see `isSTD()` for other details.

`desitarget.cmx.cmx_cuts.isSTD_dither` (*obs\_gflux=None, obs\_rflux=None, obs\_zflux=None, isgood=None, primary=None*)

Gaia stars for dithering-and-other tests during commissioning.

#### Parameters

- **obs\_rflux**, **obs\_zflux** (*obs\_gflux,*) – The flux in nano-maggies of g, r, z bands WITHOUT any Galactic extinction correction.
- **isgood** (array\_like or None) – True for objects that pass the logic cuts in `passesSTD_logic()`.
- **primary** (array\_like or None) – True for objects that should be passed through the selection.

#### Returns

- array\_like – True if and only if the object is a Gaia “STD\_GAIA” target.
- array\_like – A priority shift of  $10*(25-rmag)$  based on r-band magnitude.

#### Notes

- This version (08/30/18) is version 4 on [the cmx wiki](#).

`desitarget.cmx.cmx_cuts.isSTD_dither_spec` (*gaiarmag=None, gaiarmag=None, obs\_rflux=None, isgood=None, primary=None*)

Gaia stars for dithering-only tests during commissioning.

#### Parameters

- **gaiarmag** (*gaiarmag,*) – The Gaia G-band and R-band mean magnitudes.
- **obs\_rflux** (array\_like or None) – The flux in nano-maggies in Legacy Surveys r-band WITHOUT any Galactic extinction correction. Used for prioritizing.
- **isgood** (array\_like or None) – True for objects that pass the logic cuts in `passesSTD_logic()`.
- **primary** (array\_like or None) – True for objects that should be passed through the selection.

#### Returns

- array\_like – True if and only if the object is a Gaia “STD\_DITHER” target.
- array\_like – A priority shift of  $10*(25-rmag)$  based on r-band magnitude.

#### Notes

- This version (11/02/19) is version 48 on [the cmx wiki](#).

`desitarget.cmx.cmx_cuts.isSTD_gaia` (*primary=None, gaia=None, astrometricexcess-noise=None, pmra=None, pmdec=None, parallax=None, dupsource=None, paramssolved=None, gaiagmag=None, gaiabmag=None, gaiarmag=None*)

Gaia quality cuts used to define STD star targets see `isSTD()` for other details.

`desitarget.cmx.cmx_cuts.isSTD_test` (*obs\_gflux=None, obs\_rflux=None, obs\_zflux=None, isgood=None, primary=None*)

Very bright Gaia stars for early commissioning tests.

#### Parameters

- **obs\_rflux, obs\_zflux** (*obs\_gflux,*) – The flux in nano-maggies of g, r, z bands WITHOUT any Galactic extinction correction.
- **isgood** (*array\_like* or *None*) – True for objects that pass the logic cuts in `passesSTD_logic()`.
- **primary** (*array\_like* or *None*) – True for objects that should be passed through the selection.

**Returns** True if and only if the object is a Gaia “test” target.

**Return type** `array_like`

#### Notes

- This version (08/30/18) is version 4 on the [cmx wiki](#).
- See also the [Gaia data model](#).

`desitarget.cmx.cmx_cuts.isSV0_BGS` (*gflux=None, rflux=None, zflux=None, w1flux=None, w2flux=None, rfiberflux=None, gnobs=None, rnobs=None, znobs=None, gfracmasked=None, rfracmasked=None, zfracmasked=None, gfracflux=None, rfracflux=None, zfracflux=None, gfracin=None, rfracin=None, zfracin=None, gfluxivar=None, rfluxivar=None, zfluxivar=None, maskbits=None, Grr=None, w1snr=None, gaiagmag=None, objtype=None, primary=None*)

Definition of an SV0-like BGS target. Returns a boolean array.

:param See `set_target_bits()`:

**Returns** True if and only if the object is an SV-like BGS target.

**Return type** `array_like`

#### Notes

- Current version (02/19/20) is version 55 on the [cmx wiki](#).
- Hardcoded for `south=False`.
- Combines bright/faint/faint\_ext/fibmag BGS-like SV classes into one bit.
- `desitarget.cmx.cmx_cuts.apply_cuts()` also additionally removes objects from this class that either have Gaia provenance and Gaia  $G < 16$  OR that have Legacy Surveys  $g < 16$ .

`desitarget.cmx.cmx_cuts.isSV0_ELG` (*gflux=None, rflux=None, zflux=None, w1flux=None, w2flux=None, gsnr=None, rsnr=None, zsnr=None, gfiberflux=None, gnoobs=None, rnoobs=None, znoobs=None, maskbits=None, primary=None*)

Definition of an SV0-like ELG target. Returns a boolean array.

:param See `set_target_bits()` .:

**Returns** True if and only if the object is an SV-like ELG target.

**Return type** array\_like

### Notes

- Current version (10/14/19) is version 107 on [the SV wiki](#).
- Hardcoded for south=False.
- Combines all ELG-like SV classes into one bit.

`desitarget.cmx.cmx_cuts.isSV0_LRG` (*gflux=None, rflux=None, zflux=None, w1flux=None, rfiberflux=None, zfiberflux=None, gflux\_snr=None, rflux\_snr=None, zflux\_snr=None, w1flux\_snr=None, gnoobs=None, rnoobs=None, znoobs=None, maskbits=None, primary=None*)

Target Definition of an SV0-like LRG. Returns a boolean array.

:param See `set_target_bits()` .:

**Returns** True if and only if the object is an LRG color-selected target. If *floats* are passed, a *float* is returned.

**Return type** array\_like or float

### Notes

- Current version (02/19/20) is version 50 on [the cmx wiki](#).
- Hardcoded for south=False.
- Combines all LRG-like SV classes into one bit.

`desitarget.cmx.cmx_cuts.isSV0_MWS` (*rflux=None, obs\_rflux=None, objtype=None, params\_solved=None, gaiagmag=None, gaiabmag=None, gaiarmag=None, parallaxerr=None, pmra=None, pmdec=None, parallax=None, parallaxovererror=None, photbprpexcessfactor=None, astrometricsigma5dmax=None, galaaen=None, galb=None, gaia=None, primary=None*)

Initial SV-like Milky Way Survey selections (MzLS/BASS imaging).

:param - See `set_target_bits()` for parameters.:

#### Returns

- array\_like – True if and only if the object is a MWS\_MAIN or MWS\_NEARBY target from early SV/main survey classes.
- array\_like – True if and only if the object is an early-SV/main survey MWS\_WD target.

- `array_like` – True if and only if the object is an early-SV/main survey SV0\_MWS\_FAINT target.

## Notes

- All Gaia quantities are as in the [Gaia data model](#).
- Returns the equivalent of PRIMARY target classes from version 55 (02/19/20) of the [cmx wiki](#). Ignores target classes that “smell” like secondary targets (as they are outside of the footprint or are based on catalog-matching). Simplifies flag cuts, and simplifies the MWS\_MAIN class to not include sub-classes.
- `desitarget.cmx.cmx_cuts.apply_cuts()` also additionally removes objects from this class that either have Gaia provenance and Gaia G < 16 OR that have Legacy Surveys g < 16.

```
desitarget.cmx.cmx_cuts.isSV0_QSO (gflux=None, rflux=None, zflux=None, w1flux=None,
                                   w2flux=None, gsnr=None, rsnr=None, zsnr=None,
                                   w1snr=None, w2snr=None, gnobs=None, rnobs=None,
                                   znobs=None, maskbits=None, dchisq=None, objtype=None,
                                   primary=None)
```

Target Definition of an SV0-like QSO. Returns a boolean array.

:param See `set_target_bits()`..

### Returns

- `array_like` or `float` –  
**True if and only if the object is an SV-like QSO target.** If *floats* are passed, a *float* is returned.
- `array_like` or `float` – True if and only if the object is an SV-like QSO target that passes something like the QSO\_Z5 (high-z) selection from SV.

## Notes

- Current version (02/19/20) is version 51 on the [cmx wiki](#).
- Current version (03/10/20) for the high-z (QSO\_Z5 selection) is version 59 on the [cmx wiki](#).
- Hardcoded for `south=False`.
- Combines all QSO-like SV classes into one bit.

```
desitarget.cmx.cmx_cuts.isSV0_STD (gflux=None, rflux=None, zflux=None, primary=None,
                                   gfracflux=None, rfracflux=None, zfracflux=None, gfrac-
                                   masked=None, rfracmasked=None, zfracmasked=None,
                                   gnobs=None, rnobs=None, znobs=None, gfluxi-
                                   var=None, rfluxivar=None, zfluxivar=None, objtype=None,
                                   gaia=None, astrometricexcessnoise=None, param-
                                   solved=None, pmra=None, pmdec=None, parallax=None,
                                   dupsources=None, gaiagmag=None, gaiabmag=None,
                                   gaiarmag=None, bright=False)
```

Select STD targets using color cuts and photometric quality cuts.

**Parameters** `bright` (boolean, defaults to False) – if True apply magnitude cuts for “bright” conditions; otherwise, choose “normal” brightness standards. Cut is performed on `gaiagmag`.

**Returns** True if and only if the object is a STD star.

**Return type** array\_like

## Notes

- This version (11/05/18) is version 24 on the [SV wiki](#).
- See `set_target_bits()` for other parameters.

`desitarget.cmx.cmx_cuts.notinBGS_mask` (*gflux=None, rflux=None, zflux=None, gnobs=None, rnobs=None, znobs=None, primary=None, gfracmasked=None, rfracmasked=None, zfracmasked=None, gfracflux=None, rfracflux=None, zfracflux=None, gfracin=None, rfracin=None, zfracin=None, wlsnr=None, gfluxivar=None, rfluxivar=None, zfluxivar=None, Grr=None, gaiaigmag=None, maskbits=None, objtype=None, targtype=None*)

Standard set of masking cuts used by all BGS target selection classes (see, e.g., `isBGS_faint()` for parameters).

`desitarget.cmx.cmx_cuts.notinELG_mask` (*maskbits=None, gsnr=None, rsnr=None, zsnr=None, gnobs=None, rnobs=None, znobs=None, primary=None*)

Standard set of masking cuts used by all ELG target selection classes. (see `set_target_bits()` for parameters).

`desitarget.cmx.cmx_cuts.notinLRG_mask` (*primary=None, rflux=None, zflux=None, wlfiberflux=None, zfiberflux=None, gnobs=None, rnobs=None, znobs=None, rflux\_snr=None, zflux\_snr=None, wlfiberflux\_snr=None, maskbits=None*)

See `isLRG()` for details.

**Returns** True if and only if the object is NOT masked for poor quality.

**Return type** array\_like

`desitarget.cmx.cmx_cuts.passesSTD_logic` (*gfracflux=None, rfracflux=None, zfracflux=None, objtype=None, gaia=None, pmra=None, pmdec=None, aen=None, dupsource=None, paramssolved=None, primary=None*)

The default logic/mask cuts for commissioning stars.

## Parameters

- **rfracflux**, **zfracflux** (*gfracflux*,) – Profile-weighted fraction of the flux from other sources divided by the total flux in g, r and z bands.
- **objtype** (array\_like or None) – The Legacy Surveys *TYPE* to restrict to point sources.
- **gaia** (boolean array\_like or None) – True if there is a match between this object in the Legacy Surveys and in Gaia.
- **pmdec** (*pmra*,) – Gaia-based proper motion in RA and Dec.
- **aen** (array\_like or None) – Gaia Astrometric Excess Noise.
- **dupsource** (array\_like or None) – Whether the source is a duplicate in Gaia.
- **paramssolved** (array\_like or None) – How many parameters were solved for in Gaia.

- **primary** (*array\_like* or *None*) – True for objects that should be passed through the selection.

#### Returns

- *array\_like* –  
**True if and only if the object passes the logic cuts for** *cmx* stars with  $\text{fracflux\_X} < 0.01$ .
- *array\_like* –  
**True if and only if the object passes the logic cuts for** *cmx* stars with  $\text{fracflux\_X} < 0.002$ .

#### Notes

- This version (08/30/18) is version 4 on the [cmx wiki](#).
- All Gaia quantities are as in the [Gaia data model](#).

`desitarget.cmx.cmx_cuts.select_targets` (*infile*s, *numproc*=4, *cmxdir*=None, *noqso*=False, *nside*=None, *pixlist*=None, *bundlefiles*=None, *extra*=None, *resolvetargs*=True, *backup*=True)

Process input files in parallel to select commissioning (*cmx*) targets

#### Parameters

- **infile**s (*list* or *str*) – List of input filenames (tractor/sweep files) OR one filename.
- **numproc** (*int*, optional, defaults to 4) – The number of parallel processes to use.
- **cmxdir** (*str*, optional, defaults to `CMX_DIR`) – Directory to find commissioning files to which to match, such as the CALSPEC stars. If not specified, the *cmx* directory is taken to be the value of `CMX_DIR`.
- **noqso** (*boolean*, optional, defaults to `False`) – If passed, do not run the quasar selection. All QSO bits will be set to zero. Intended use is to speed unit tests.
- **nside** (*int*, optional, defaults to *None*) – (NESTED) HEALPix *nside* used with *pixlist* and *bundlefiles*.
- **pixlist** (*list* or *int*, optional, defaults to *None*) – Only return targets in a set of (NESTED) HEALpixels at *nside*. Useful for parallelizing, as input files will only be processed if they touch a pixel in the passed list.
- **bundlefiles** (*int*, defaults to *None*) – If not *None*, then, instead of selecting *gfas*, print the slurm script to run in pixels at *nside*. Is an integer rather than a boolean for historical reasons.
- **extra** (*str*, optional) – Extra command line flags to be passed to the executable lines in the output slurm script. Used in conjunction with *bundlefiles*.
- **resolvetargs** (*boolean*, optional, defaults to `True`) – If `True`, resolve overlapping north/south Legacy Surveys targets into a set of unique sources based on location.
- **backup** (*boolean*, optional, defaults to `True`) – If `True`, also run the Gaia-only BACKUP\_BRIGHT/FAINT targets.

**Returns** The subset of input targets which pass the *cmx* cuts, including an extra column for `CMX_TARGET`.

**Return type** `ndarray`

## Notes

- if numproc==1, use serial code instead of parallel.

## 1.4 desitarget.cmx.cmx\_targetmask

This looks more like a script than an actual module.

## 1.5 desitarget.cuts

Target Selection for DECALS catalogue data derived from [the wiki](#).

A collection of helpful (static) methods to check whether an object's flux passes a given selection criterion (*e.g.* LRG, ELG or QSO).

`desitarget.cuts._check_BGS_targtype` (*targtype*)

Fail if *targtype* is not one of the strings 'bright', 'faint' or 'wise'.

`desitarget.cuts._check_BGS_targtype_sv` (*targtype*)

Fail if *targtype* is not one of the strings 'bright', 'faint', 'faint\_ext', 'lowq' or 'fibmag'.

`desitarget.cuts._gal_coords` (*ra, dec*)

Shift RA, Dec to Galactic coordinates.

**Parameters** *dec* (*ra,*) – RA, Dec coordinates (degrees)

**Returns**

**Return type** The Galactic longitude and latitude (l, b)

`desitarget.cuts._get_colnames` (*objects*)

Simple wrapper to get the column names.

`desitarget.cuts._is_row` (*table*)

Return True/False if this is a row of a table instead of a full table.

supports numpy.ndarray, astropy.io.fits.FITS\_rec, and astropy.table.Table

`desitarget.cuts._isonnorthphotosys` (*photosys*)

If the object is from the northern photometric system

`desitarget.cuts._prepare_gaia` (*objects, colnames=None*)

Process the various Gaia inputs for target selection.

`desitarget.cuts._prepare_optical_wise` (*objects, mask=True*)

Process the Legacy Surveys inputs for target selection.

**Parameters** *mask* (boolean, optional, defaults to True) – Send False to turn off any masking cuts based on the *MASKBITS* column. The default behavior is to always mask using *MASKBITS*.

`desitarget.cuts._psflike` (*psftype*)

If the object is PSF

`desitarget.cuts.apply_cuts` (*objects, qso\_selection='randomforest', gaiamatch=False, tc\_names=['ELG', 'QSO', 'LRG', 'MWS', 'BGS', 'STD'], qso\_optical\_cuts=False, survey='main', resoltetargs=True, mask=True*)

Perform target selection on objects, returning target mask arrays.

### Parameters

- **objects** (`ndarray` or `str`) – numpy structured array with UPPERCASE columns needed for target selection, OR a string tractor/sweep filename.
- **qso\_selection** (`str`, optional, defaults to 'randomforest') – The algorithm to use for QSO selection; valid options are 'colorcuts' and 'randomforest'
- **gaiamatch** (`boolean`, optional, defaults to `False`) – If `True`, match to Gaia DR2 chunks files and populate Gaia columns to facilitate the MWS and STD selections.
- **tcnames** (`list`, defaults to running all target classes) – A list of strings, e.g. ['QSO','LRG']. If passed, process targeting only for those specific target classes. A useful speed-up when testing. Options include ["ELG", "QSO", "LRG", "MWS", "BGS", "STD"].
- **qso\_optical\_cuts** (`boolean` defaults to `False`) – Apply just optical color-cuts when selecting QSOs with `qso_selection="colorcuts"`.
- **survey** (`str`, defaults to 'main') – Specifies which target masks yaml file and target selection cuts to use. Options are 'main' and 'svX' (where X is 1, 2, 3 etc.) for the main survey and different iterations of SV, respectively.
- **resolvetargs** (`boolean`, optional, defaults to `True`) – If `True`, if *objects* consists of all northern (southern) sources then only apply the northern (southern) cuts.
- **mask** (`boolean`, optional, defaults to `True`) – Send `False` to turn off any masking cuts based on the *MASKBITS* column. The default behavior is to always mask using *MASKBITS*.

**Returns** (`desi_target`, `bgs_target`, `mws_target`) where each element is an `ndarray` of target selection bitmask flags for each object.

**Return type** `ndarray`

### Notes

- If `objects` is an `astropy Table` with lowercase column names, this converts them to UPPERCASE in-place, thus modifying the input table. To avoid this, pass in `objects.copy()` instead.
- See `desitarget.targetmask` for the definition of each bit.

`desitarget.cuts.apply_cuts_gaia` (`numproc=4`, `survey='main'`, `nside=None`, `pixlist=None`)  
Gaia-only-based target selection, return target mask arrays.

### Parameters

- **numproc** (`int`, optional, defaults to 4) – The number of parallel processes to use.
- **survey** (`str`, defaults to 'main') – Specifies which target masks yaml file and target selection cuts to use. Options are 'main' and 'svX' (where X is 1, 2, 3 etc.) for the main survey and different iterations of SV, respectively.
- **nside** (`int`, optional, defaults to `None`) – (NESTED) HEALPix `nside` used with `pixlist` and `bundlefiles`.
- **pixlist** (`list` or `int`, optional, defaults to `None`) – Only return targets in a set of (NESTED) HEALpixels at `nside`. Useful for parallelizing, as input files will only be processed if they touch a pixel in the passed list.

### Returns

- `ndarray` – `desi_target` selection bitmask flags for each object.



- `ndarray` – `bgs_target` selection bitmask flags for each object.
- `ndarray` – `mws_target` selection bitmask flags for each object.
- `ndarray` – numpy structured array of Gaia sources that were read in from file for the passed pixel constraints (or no pixel constraints).

## Notes

- May take a long time if no pixel constraints are passed.
- Only run on Gaia-only target selections.
- The environment variable `$GAIA_DIR` must be set.

See `desitarget.svX.svX_targetmask.desi_mask` or `desitarget.targetmask.desi_mask` for bit definitions.

`desitarget.cuts.isBACKUP` (*ra=None, dec=None, gaiagmag=None, primary=None*)

BACKUP targets based on Gaia magnitudes.

### Parameters

- **dec** (*ra,*) – Right Ascension and Declination in degrees.
- **gaiagmag** (*array\_like* or *None*) – Gaia-based `g` MAGNITUDE (not Galactic-extinction-corrected). (same units as the [Gaia data model](#)).
- **primary** (*array\_like* or *None*) – True for objects that should be passed through the selection.

### Returns

- *array\_like* – True if and only if the object is a bright “BACKUP” target.
- *array\_like* – True if and only if the object is a faint “BACKUP” target.
- *array\_like* – True if and only if the object is a very faint “BACKUP” target.

## Notes

- Current version (10/24/19) is version 204 on [the wiki](#).

`desitarget.cuts.isBGS` (*rfiberflux=None, gflux=None, rflux=None, zflux=None, w1flux=None, w2flux=None, gnobs=None, rnobs=None, znobs=None, gfracmasked=None, rfracmasked=None, zfracmasked=None, gfracflux=None, rfracflux=None, zfracflux=None, gfracin=None, rfracin=None, zfracin=None, gfluxivar=None, rfluxivar=None, zfluxivar=None, maskbits=None, Grr=None, refcat=None, w1snr=None, gaiagmag=None, objtype=None, primary=None, south=True, targtype=None*)

Definition of BGS target classes. Returns a boolean array.

**Parameters** **targtype** (str, optional, defaults to `faint`) – Pass `bright` to use colors appropriate to the `BGS_BRIGHT` selection or `faint` to use colors appropriate to the `BGS_FAINT` selection or `wise` to use colors appropriate to the `BGS_WISE` selection.

**Returns** True if and only if the object is a BGS target of type `targtype`.

**Return type** `array_like`

## Notes

- Current version (10/24/18) is version 143 on [the wiki](#).
- See `set_target_bits()` for other parameters.

`desitarget.cuts.isBGS_colors` (*rflux=None, gflux=None, rflux=None, zflux=None, w1flux=None, w2flux=None, south=True, targtype=None, primary=None*)

Standard set of color-based cuts used by all BGS target selection classes (see, e.g., `isBGS()` for parameters).

`desitarget.cuts.isBGS_lslga` (*gflux=None, rflux=None, zflux=None, w1flux=None, refcat=None, maskbits=None, south=True, targtype=None*)

Module to recover the LSLGA objects in all BGS target selection classes (see, e.g., `isBGS()` for parameters).

`desitarget.cuts.isELG` (*gflux=None, rflux=None, zflux=None, w1flux=None, w2flux=None, gsnr=None, rsnr=None, zsnr=None, gnobs=None, rnobs=None, znobs=None, maskbits=None, south=True, primary=None*)

Definition of ELG target classes. Returns a boolean array. (see `set_target_bits()` for parameters).

Notes: - Current version (10/16/19) is version 202 on [the wiki](#).

`desitarget.cuts.isELG_colors` (*gflux=None, rflux=None, zflux=None, w1flux=None, w2flux=None, south=True, primary=None*)

Color cuts for ELG target selection classes (see, e.g., `desitarget.cuts.set_target_bits()` for parameters).

`desitarget.cuts.isLRG` (*gflux=None, rflux=None, zflux=None, w1flux=None, w2flux=None, zfiberflux=None, rflux\_snr=None, zflux\_snr=None, w1flux\_snr=None, gnobs=None, rnobs=None, znobs=None, maskbits=None, primary=None, south=True*)

**Parameters** `south` (boolean, defaults to `True`) – Use cuts appropriate to the Northern imaging surveys (BASS/MzLS) if `south=False`, otherwise use cuts appropriate to the Southern imaging survey (DECaLS).

**Returns** `True` if and only if the object is an LRG target.

**Return type** `array_like`

## Notes

- Current version (02/18/20) is version 215 on [the wiki](#).
- See `set_target_bits()` for other parameters.

`desitarget.cuts.isLRG_colors` (*gflux=None, rflux=None, zflux=None, w1flux=None, zfiberflux=None, ggood=None, w2flux=None, primary=None, south=True*)

(see, e.g., `isLRG()`).

## Notes

- the `ggood` and `w2flux` inputs are an attempt to maintain backwards-compatibility with the mocks.

`desitarget.cuts.isMWSSTAR_colors` (*gflux=None, rflux=None, zflux=None, w1flux=None, w2flux=None, primary=None, south=True*)

Select a reasonable range of g-r colors for MWS targets. Returns a boolean array.

**Parameters**

- **rflux**, **zflux**, **w1flux**, **w2flux** (*gflux*,) – array\_like The flux in nano-maggies of g, r, z, w1, and w2 bands.
- **primary** – array\_like or None Set to True for objects to initially consider as possible targets. Defaults to everything being True.
- **south** – boolean, defaults to True Use color-cuts based on photometry from the “south” (DECaLS) as opposed to the “north” (MzLS+BASS).

**Returns** boolean array, True if the object has colors like an old stellar population, which is what we expect for the main MWS sample

**Return type** mask

**Notes**

The full MWS target selection also includes PSF-like and fracflux cuts and will include Gaia information; this function is only to enforce a reasonable range of color/TEFF when simulating data.

`desitarget.cuts.isMWS_WD` (*primary=None, gaia=None, galb=None, astrometricexcessnoise=None, pmra=None, pmdec=None, parallax=None, parallaxovererror=None, photbprpexcessfactor=None, astrometricsigma5dmax=None, gaiagmag=None, gaiabmag=None, gaiarmag=None, paramssolved=None*)

Set bits for WHITE DWARF Milky Way Survey targets.

:param see `set_target_bits()` for parameters.:

**Returns**

**array\_like.** True if and only if the object is a MWS-WD target.

**Return type** mask

Notes: - Current version (08/01/18) is version 121 on [the wiki](#).

`desitarget.cuts.isMWS_main` (*gflux=None, rflux=None, zflux=None, w1flux=None, w2flux=None, gnobs=None, rnobs=None, gfracmasked=None, rfracmasked=None, pmra=None, pmdec=None, parallax=None, parallaxerr=None, obs\_rflux=None, objtype=None, gaia=None, gaiagmag=None, gaiabmag=None, gaiarmag=None, gaiaaen=None, gaiadupsources=None, paramssolved=None, primary=None, south=True*)

Set bits for main MWS targets.

:param see `set_target_bits()` for parameters.:

**Returns**

**array\_like.** True if and only if the object is a MWS\_BROAD target.

**mask2** [array\_like.] True if and only if the object is a MWS\_MAIN\_RED target.

**mask3** [array\_like.] True if and only if the object is a MWS\_MAIN\_BLUE target.

**Return type** mask1

**Notes**

- as of 11/2/18, based on version 158 on [the wiki](#).

`desitarget.cuts.isMWS_main_colors` (*gflux=None, rflux=None, zflux=None, w1flux=None, w2flux=None, pmra=None, pmdec=None, parallax=None, parallaxerr=None, obs\_rflux=None, objtype=None, paramssolved=None, gaiagmag=None, gaiabmag=None, gaiarmag=None, gaiaaen=None, primary=None, south=True*)

Set of color-based cuts used by MWS target selection classes (see, e.g., `isMWS_main()` for parameters).

`desitarget.cuts.isMWS_nearby` (*gflux=None, rflux=None, zflux=None, w1flux=None, w2flux=None, objtype=None, gaia=None, primary=None, paramssolved=None, pmra=None, pmdec=None, parallax=None, parallaxerr=None, obs\_rflux=None, gaiagmag=None, gaiabmag=None, gaiarmag=None*)

Set bits for NEARBY Milky Way Survey targets.

:param see `set_target_bits()` for parameters.:

#### Returns

**array\_like.** True if and only if the object is a MWS-NEARBY target.

#### Return type

 mask

Notes: - Current version (09/20/18) is version 129 on [the wiki](#).

`desitarget.cuts.isQSO_colors` (*gflux=None, rflux=None, zflux=None, w1flux=None, w2flux=None, optical=False, south=True*)

Tests if sources have quasar-like colors in a color box. (see, e.g., `isQSO_cuts()`).

`desitarget.cuts.isQSO_cuts` (*gflux=None, rflux=None, zflux=None, w1flux=None, w2flux=None, w1snr=None, w2snr=None, deltaChi2=None, maskbits=None, gnobs=None, rnobs=None, znobs=None, release=None, objtype=None, primary=None, optical=False, south=True*)

Definition of QSO target classes from color cuts. Returns a boolean array.

#### Parameters

- **optical** (boolean, defaults to False) – Apply just optical color-cuts.
- **south** (boolean, defaults to True) – Use cuts appropriate to the Northern imaging surveys (BASS/MzLS) if `south=False`, otherwise use cuts appropriate to the Southern imaging survey (DECaLS).

**Returns** True for objects that pass the quasar color/morphology/logic cuts.

**Return type** array\_like

#### Notes

- Current version (06/05/19) is version 176 on [the wiki](#).
- See `set_target_bits()` for other parameters.

`desitarget.cuts.isQSO_randomforest` (*gflux=None, rflux=None, zflux=None, w1flux=None, w2flux=None, objtype=None, release=None, gnobs=None, rnobs=None, znobs=None, deltaChi2=None, maskbits=None, primary=None, south=True*)

Definition of QSO target classes from a Random Forest. Returns a boolean array.

**Parameters** **south** (boolean, defaults to True) – If False, shift photometry to the Northern (BASS/MzLS) imaging system.

**Returns** True for objects that are Random Forest quasar targets.

**Return type** array\_like

## Notes

- Current version (04/05/19) is version 173 on [the wiki](#).
- See `set_target_bits()` for other parameters.

`desitarget.cuts.isSTD(gflux=None, rflux=None, zflux=None, primary=None, gfracflux=None, rfracflux=None, zfracflux=None, gfracmasked=None, rfracmasked=None, zfracmasked=None, gnobs=None, rnobs=None, znobs=None, gfluxivar=None, rfluxivar=None, zfluxivar=None, objtype=None, gaia=None, astrometricexcessnoise=None, paramssolved=None, pmra=None, pmdec=None, parallax=None, dupsource=None, gaiagmag=None, gaiabmag=None, gaiarmag=None, bright=False, usegaia=True, south=True)`

Select STD targets using color cuts and photometric quality cuts (PSF-like and fracflux). See `isSTD_colors()` for additional info.

## Parameters

- **rflux, zflux** (*gflux,*) – array\_like The flux in nano-maggies of g, r, z bands.
- **primary** – array\_like or None Set to True for objects to initially consider as possible targets. Defaults to everything being True.
- **rfracflux, zfracflux** (*gfracflux,*) – array\_like Profile-weighted fraction of the flux from other sources divided by the total flux in g, r and z bands.
- **rfracmasked, zfracmasked** (*gfracmasked,*) – array\_like Fraction of masked pixels in the g, r and z bands.
- **rnobs, znobs** (*gnobs,*) – array\_like The number of observations (in the central pixel) in g, r and z.
- **rfluxivar, zfluxivar** (*gfluxivar,*) – array\_like The flux inverse variances in g, r, and z bands.
- **objtype** – array\_like or None The TYPE column of the catalogue to restrict to point sources.
- **gaia** – boolean array\_like or None True if there is a match between this object in [the Legacy Surveys](#) and in Gaia.
- **astrometricexcessnoise** – array\_like or None Excess noise of the source in Gaia.
- **paramssolved** – array\_like or None How many parameters were solved for in Gaia.
- **pmdec, parallax** (*pmra,*) – array\_like or None Gaia-based proper motion in RA and Dec and parallax
- **dupsource** – array\_like or None Whether the source is a duplicate in Gaia.
- **gaiabmag, gaiarmag** (*gaiagmag,*) – array\_like or None Gaia-based g-, b- and r-band MAGNITUDES.
- **bright** – boolean, defaults to False if True apply magnitude cuts for “bright” conditions; otherwise, choose “normal” brightness standards. Cut is performed on *gaiagmag*.
- **usegaia** – boolean, defaults to True if True then call `isSTD_gaia()` to set the logic cuts. If Gaia is not available (perhaps if you’re using mocks) then send False, in which

case we use the LS r-band magnitude as a proxy for the Gaia G-band magnitude (ignoring—incorrectly—that we have already corrected for Galactic extinction.)

- **south** – boolean, defaults to `True` Use color-cuts based on photometry from the “south” (DECaLS) as opposed to the “north” (MzLS+BASS).

**Returns** boolean array, True if the object has colors like a STD star.

**Return type** mask

## Notes

- Gaia-based quantities are as in [the Gaia data model](#).
- Current version (08/01/18) is version 127 on [the wiki](#).

`desitarget.cuts.isSTD_colors` (*gflux=None, rflux=None, zflux=None, w1flux=None, w2flux=None, primary=None, south=True*)

Select STD stars based on Legacy Surveys color cuts. Returns a boolean array.

### Parameters

- **rflux, zflux, w1flux, w2flux** (*gflux,*) – array\_like The flux in nano-maggies of g, r, z, w1, and w2 bands.
- **primary** – array\_like or None Set to `True` for objects to initially consider as possible targets. Defaults to everything being `True`.
- **south** – boolean, defaults to `True` Use color-cuts based on photometry from the “south” (DECaLS) as opposed to the “north” (MzLS+BASS).

**Returns** boolean array, True if the object has colors like a STD star target

**Return type** mask

## Notes

- Current version (08/01/18) is version 121 on [the wiki](#).

`desitarget.cuts.isSTD_gaia` (*primary=None, gaia=None, astrometricexcessnoise=None, pmra=None, pmdec=None, parallax=None, dupsource=None, paramssolved=None, gaiagmag=None, gaiabmag=None, gaiarmag=None*)

Gaia quality cuts used to define STD star targets.

### Parameters

- **primary** – array\_like or None Set to `True` for objects to initially consider as possible targets. Defaults to everything being `True`.
- **gaia** – boolean array\_like or None True if there is a match between this object in [the Legacy Surveys](#) and in Gaia.
- **astrometricexcessnoise** – array\_like or None Excess noise of the source in Gaia (as in [the Gaia data model](#)).
- **pmdec, parallax** (*pmra,*) – array\_like or None Gaia-based proper motion in RA and Dec and parallax (same units as the Gaia data model).
- **dupsource** – array\_like or None Whether the source is a duplicate in Gaia (as in [the Gaia data model](#)).

- **paramssolved** – array\_like or None How many parameters were solved for in Gaia (as in the Gaia data model).
- **gaiabmag, gaiarmag** (*gaiagmag*,) – array\_like or None Gaia-based g, b and r MAGNITUDES (not Galactic-extinction-corrected). (same units as the Gaia data model).

**Returns** boolean array, True if the object passes Gaia quality cuts.

**Return type** mask

Notes: - Current version (08/01/18) is version 121 on [the wiki](#).

`desitarget.cuts.notinBGS_mask` (*gnobs=None, rnobs=None, znobs=None, primary=None, gfracmasked=None, rfracmasked=None, zfracmasked=None, gfracflux=None, rfracflux=None, zfracflux=None, gfracin=None, rfracin=None, zfracin=None, w1snr=None, gfluxivar=None, rfluxivar=None, zfluxivar=None, Grr=None, gaiagmag=None, maskbits=None, targtype=None*)

Standard set of masking cuts used by all BGS target selection classes (see, e.g., *isBGS()* for parameters).

`desitarget.cuts.notinELG_mask` (*maskbits=None, gsnr=None, rsnr=None, zsnr=None, gnobs=None, rnobs=None, znobs=None, primary=None*)

Standard set of masking cuts used by all ELG target selection classes. (see *set\_target\_bits()* for parameters).

`desitarget.cuts.notinLRG_mask` (*primary=None, rflux=None, zflux=None, w1flux=None, zfiberflux=None, gnobs=None, rnobs=None, znobs=None, rflux\_snr=None, zflux\_snr=None, w1flux\_snr=None, maskbits=None*)

See *isLRG()* for details.

**Returns** True if and only if the object is NOT masked for poor quality.

**Return type** array\_like

`desitarget.cuts.notinMWS_main_mask` (*gaia=None, gfracmasked=None, gnobs=None, gflux=None, rfracmasked=None, rnobs=None, rflux=None, gaiadupsources=None, primary=None*)

Standard set of masking-based cuts used by MWS target selection classes (see, e.g., *isMWS\_main()* for parameters).

`desitarget.cuts.select_targets` (*infile, numproc=4, qso\_selection='randomforest', gaia-match=False, nside=None, pixlist=None, bundlefiles=None, extra=None, radecbox=None, radecrad=None, mask=True, tnames=['ELG', 'QSO', 'LRG', 'MWS', 'BGS', 'STD'], survey='main', resolyetargs=True, backup=True*)

Process input files in parallel to select targets.

#### Parameters

- **infile** (*list* or *str*) – A list of input filenames (tractor or sweep files) OR a single filename.
- **numproc** (*int*, optional, defaults to 4) – The number of parallel processes to use.
- **qso\_selection** (*str*, optional, defaults to 'randomforest') – The algorithm to use for QSO selection; valid options are 'colorcuts' and 'randomforest'.
- **gaiamatch** (*boolean*, optional, defaults to False) – If True, match to Gaia DR2 chunks files and populate Gaia columns to facilitate the MWS and STD selections.
- **nside** (*int*, optional, defaults to None) – The (NESTED) HEALPixel nside to be used with the *pixlist* and *bundlefiles* inputs.

- **pixlist** (*list* or *int*, optional, defaults to *None*) – Only return targets in a set of (NESTED) HEALpixels at the supplied *nside*. Also useful for parallelizing as input files will only be processed if they touch a pixel in the passed list.
- **bundlefiles** (*int*, defaults to *None*) – If not *None*, then instead of selecting targets, print, to screen, the slurm script that will approximately balance the input file distribution at *bundlefiles* files per node. So, for instance, if *bundlefiles* is 100 then commands would be returned with the correct *pixlist* values set to pass to the code to pack at about 100 files per node across all of the passed *infile*s.
- **extra** (*str*, optional) – Extra command line flags to be passed to the executable lines in the output slurm script. Used in conjunction with *bundlefiles*.
- **radecbox** (*list*, defaults to *None*) – 4-entry list of coordinates [ramin, ramax, decmin, decmax] forming the edges of a box in RA/Dec (degrees). Only targets in this box region will be processed.
- **radecrad** (*list*, defaults to *None*) – 3-entry list of coordinates [ra, dec, radius] forming a “circle” on the sky. For RA/Dec/radius in degrees. Only targets in this circle region will be processed.
- **mask** (*boolean*, optional, defaults to *True*) – Send *False* to turn off any masking cuts based on the *MASKBITS* column. The default behavior is to always mask using *MASKBITS*.
- **tcnames** (*list*, defaults to running all target classes) – A list of strings, e.g. ['QSO', 'LRG']. If passed, process targeting only for those specific target classes. A useful speed-up when testing. Options include ["ELG", "QSO", "LRG", "MWS", "BGS", "STD"].
- **survey** (*str*, defaults to 'main') – Specifies which target masks yaml file and target selection cuts to use. Options are 'main' and 'svX' (where X is 1, 2, 3 etc.) for the main survey and different iterations of SV, respectively.
- **resolvetargs** (*boolean*, optional, defaults to *True*) – If *True*, resolve targets into northern targets in northern regions and southern targets in southern regions.
- **backup** (*boolean*, optional, defaults to *True*) – If *True*, also run the Gaia-only BACKUP\_BRIGHT/FAINT targets.

**Returns** The subset of input targets which pass the cuts, including extra columns for DESI\_TARGET, BGS\_TARGET, and MWS\_TARGET target selection bitmasks.

**Return type** `ndarray`

## Notes

- if `numproc==1`, use serial code instead of parallel.
- only one of `pixlist`, `radecbox`, `radecrad` should be passed. They are all intended to denote regions on the sky, using different formalisms.



`desitarget.cuts.set_target_bits` (*photosys\_north, photosys\_south, obs\_rflux, gflux, rflux, zflux, w1flux, w2flux, gfiberflux, rfiberflux, zfiberflux, objtype, release, gfluxivar, rfluxivar, zfluxivar, gnobs, rnobs, znobs, gfracflux, rfracflux, zfracflux, gfracmasked, rfracmasked, zfracmasked, gfracin, rfracin, zfracin, gallmask, rallmask, zallmask, gsnr, rsnr, zsnr, w1snr, w2snr, deltaChi2, dchisq, gaia, pmra, pmdec, parallax, parallaxovererror, parallaxerr, gaiagmag, gaiabmag, gaiarmag, gaiaaen, gaiadupsourc, gaiaparamssolved, gaiabprpfactor, gaiasigma5dmax, galb, tcnames, qso\_optical\_cuts, qso\_selection, maskbits, Grr, refcat, primary, resoltetargs=True*)

Perform target selection on parameters, return target mask arrays.

### Parameters

- **photosys\_south** (*photosys\_north,*) – True for objects that were drawn from northern (MzLS/BASS) or southern (DECaLS) imaging, respectively.
- **obs\_rflux** (*ndarray*) – *rflux* but WITHOUT any Galactic extinction correction.
- **rflux, zflux, w1flux, w2flux** (*gflux,*) – The flux in nano-maggies of g, r, z, W1 and W2 bands. Corrected for Galactic extinction.
- **rfiberflux, zfiberflux** (*gfiberflux,*) – Predicted fiber flux in 1 arcsecond seeing in g/r/z-band. Corrected for Galactic extinction.
- **release** (*objtype,*) – The Legacy Surveys imaging TYPE and RELEASE columns.
- **rfluxivar, zfluxivar** (*gfluxivar,*) – The flux inverse variances in g, r, and z bands.
- **rnobs, znobs** (*gnobs,*) – The number of observations (in the central pixel) in g, r and z.
- **rfracflux, zfracflux** (*gfracflux,*) – Profile-weighted fraction of the flux from other sources divided by the total flux in g, r and z bands.
- **rfracmasked, zfracmasked** (*gfracmasked,*) – Fraction of masked pixels in the g, r and z bands.
- **rallmask, zallmask** (*gallmask,*) – Bitwise mask set if the central pixel from all images satisfy each condition in g, r, z.
- **rsnr, zsnr, w1snr, w2snr** (*gsnr,*) – Signal-to-noise in g, r, z, W1 and W2 defined as the flux per band divided by sigma (flux x sqrt of the inverse variance).
- **deltaChi2** (*ndarray*) – chi2 difference between PSF and SIMP, `dchisq_PSF - dchisq_SIMP`.
- **dchisq** (*ndarray*) – Difference in chi2 between successively more-complex model fits. Columns are model fits, in order, of PSF, REX, EXP, DEV, COMP.
- **gaia** (*ndarray*) – True if there is a match between this object in the Legacy Surveys and in Gaia.
- **pmdec, parallax, parallaxovererror** (*pmra,*) – Gaia-based proper motion in RA and Dec, and parallax and error.
- **gaiabmag, gaiarmag** (*gaiagmag,*) – Gaia-based g-, b- and r-band MAGNITUDES.
- **gaiadupsourc, gaiaparamssolved** (*gaiaaen,*) – Gaia-based measures of Astrometric Excess Noise, whether the source is a duplicate, and how many parameters were solved for.

- **gaiasigma5dmax** (*gaiabprpfactor*,) – Gaia\_based BP/RP excess factor and longest semi-major axis of 5-d error ellipsoid.
- **galb** (*ndarray*) – Galactic latitude (degrees).
- **tcnames** (*list*, defaults to running all target classes) – A list of strings, e.g. ['QSO', 'LRG']. If passed, process only those specific target classes. A useful speed-up for tests. Options include ["ELG", "QSO", "LRG", "MWS", "BGS", "STD"].
- **qso\_optical\_cuts** (boolean defaults to `False`) – Apply just optical color-cuts when selecting QSOs with `qso_selection="colorcuts"`.
- **qso\_selection** (*str*, optional, defaults to `'randomforest'`) – The algorithm to use for QSO selection; valid options are `'colorcuts'` and `'randomforest'`
- **maskbits** (*boolean array\_like or None*) – General Legacy Surveys mask bits.
- **Grr** (*array\_like or None*) – Gaia G band magnitude minus observational r magnitude.
- **primary** (*ndarray*) – True for objects that should be considered when setting bits.
- **survey** (*str*, defaults to `'main'`) – Specifies which target masks yaml file and target selection cuts to use. Options are `'main'` and `'svX'` (X is 1, 2, etc.) for the main survey and different iterations of SV, respectively.
- **resolvetargs** (boolean, optional, defaults to `True`) – If `True`, if only northern (southern) sources are passed then only apply the northern (southern) cuts to those sources.

**Returns** (`desi_target`, `bgs_target`, `mws_target`) where each element is an `ndarray` of target selection bitmask flags for each object.

**Return type** `ndarray`

## Notes

- Gaia quantities have units as for the [Gaia data model](#).

`desitarget.cuts.shift_photo_north` (*gflux=None, rflux=None, zflux=None*)

Convert fluxes in the northern (BASS/MzLS) to the southern (DECaLS) system.

**Parameters** `rflux`, `zflux` (*gflux*,) – The flux in nano-maggies of g, r, z bands.

**Returns**

**Return type** The equivalent fluxes shifted to the southern system.

## Notes

- see also [https://desi.lbl.gov/DocDB/cgi-bin/private/RetrieveFile?docid=3390;filename=Raichoor\\_DESI\\_05Dec2017.pdf;version=1](https://desi.lbl.gov/DocDB/cgi-bin/private/RetrieveFile?docid=3390;filename=Raichoor_DESI_05Dec2017.pdf;version=1)

`desitarget.cuts.shift_photo_north_pure` (*gflux=None, rflux=None, zflux=None*)

Same as `shift_photo_north_pure()` accounting for zero fluxes.

**Parameters** `rflux`, `zflux` (*gflux*,) – The flux in nano-maggies of g, r, z bands.

**Returns**

**Return type** The equivalent fluxes shifted to the southern system.

## Notes

- see also [https://desi.lbl.gov/DocDB/cgi-bin/private/RetrieveFile?docid=3390;filename=Raichoor\\_DESI\\_05Dec2017.pdf;version=1](https://desi.lbl.gov/DocDB/cgi-bin/private/RetrieveFile?docid=3390;filename=Raichoor_DESI_05Dec2017.pdf;version=1)

`desitarget.cuts.unextinct_fluxes` (*objects*)

Calculate unextincted DECam and WISE fluxes.

**Parameters** *objects* – array or Table with columns FLUX\_G, FLUX\_R, FLUX\_Z, MW\_TRANSMISSION\_G, MW\_TRANSMISSION\_R, MW\_TRANSMISSION\_Z, FLUX\_W1, FLUX\_W2, MW\_TRANSMISSION\_W1, MW\_TRANSMISSION\_W2

**Returns** array or Table with columns GFLUX, RFLUX, ZFLUX, W1FLUX, W2FLUX

Output type is Table if input is Table, otherwise numpy structured array

## 1.6 desitarget.gaiamatch

Useful Gaia matching and manipulation routines.

`desitarget.gaiamatch._get_gaia_nside` ()

Grab the HEALPixel nside to be used throughout this module.

**Returns** The HEALPixel nside number for Gaia file creation and retrieval.

**Return type** `int`

`desitarget.gaiamatch.find_gaia_files` (*objs, neighbors=True, radec=False*)

Find full paths to Gaia healpix files for objects by RA/Dec.

**Parameters**

- **objs** (`ndarray`) – Array of objects. Must contain at least the columns “RA” and “DEC”.
- **neighbors** (`bool`, optional, defaults to `True`) – Also return all neighboring pixels that touch the files of interest in order to prevent edge effects (e.g. if a Gaia source is 1 arcsec away from a primary source and so in an adjacent pixel).
- **radec** (`bool`, optional, defaults to `False`) – If `True` then the passed *objs* is an [RA, Dec] list instead of a rec array.

**Returns** A list of all Gaia files that need to be read in to account for objects at the passed locations.

**Return type** `list`

## Notes

- The environment variable \$GAIA\_DIR must be set.

`desitarget.gaiamatch.find_gaia_files_beyond_gal_b` (*mingalb, neighbors=True*)

Find full paths to Gaia healpix files beyond a Galactic b.

**Parameters**

- **mingalb** (`float`) – Closest latitude to Galactic plane to return HEALPixels (e.g. send 10 to limit to pixels beyond  $-100 \leq b < 100$ ).
- **neighbors** (`bool`, optional, defaults to `True`) – Also return files corresponding to neighboring pixels that touch in order to prevent edge effects (e.g. if a Gaia source might be 1 arcsec beyond *mingalb* and so in an adjacent pixel).

**Returns** All Gaia files that need to be read in to account for objects further from the Galactic plane than *mingalb*.

**Return type** `list`

### Notes

- The environment variable `$GAIA_DIR` must be set.
- `desitarget.geomask.hp_beyond_gal_b()` is already quite inclusive, so you may retrieve some extra files along the *mingalb* boundary.

`desitarget.gaiamatch.find_gaia_files_box` (*gaiabounds*, *neighbors=True*)

Find full paths to Gaia healpix files in an RA/Dec box.

#### Parameters

- **gaiabounds** (`list`) – A region of the sky bounded by RA/Dec. Pass as a 4-entry list to represent an area bounded by [RAmin, RAmx, DECmin, DECmax]
- **neighbors** (`bool`, optional, defaults to `True`) – Also return files corresponding to all neighboring pixels that touch the files that touch the box in order to prevent edge effects (e.g. if a Gaia source might be 1 arcsec outside of the box and so in an adjacent pixel)

**Returns** A list of all Gaia files that need to be read in to account for objects in the passed box.

**Return type** `list`

### Notes

- Uses the *healpy* routines that rely on *fact*, so the usual warnings about returning different pixel sets at different values of *fact* apply. See: [https://healpy.readthedocs.io/en/latest/generated/healpy.query\\_polygon.html](https://healpy.readthedocs.io/en/latest/generated/healpy.query_polygon.html)
- The environment variable `$GAIA_DIR` must be set.

`desitarget.gaiamatch.find_gaia_files_hp` (*nside*, *pixlist*, *neighbors=True*)

Find full paths to Gaia healpix files in a set of HEALPixels.

#### Parameters

- **nside** (`int`) – (NESTED) HEALPixel *nside*.
- **pixlist** (`list` or `int`) – A set of HEALPixels at *nside*.
- **neighbors** (`bool`, optional, defaults to `True`) – Also return files corresponding to all neighbors that touch the pixels in *pixlist* to prevent edge effects (e.g. a Gaia source is 1 arcsec outside of *pixlist* and so in an adjacent pixel).

**Returns** A list of all Gaia files that need to be read in to account for objects in the passed list of pixels.

**Return type** `list`

### Notes

- The environment variable `$GAIA_DIR` must be set.

`desitarget.gaiamatch.find_gaia_files_tiles` (*tiles=None*, *neighbors=True*)

**Parameters**

- **tiles** (`ndarray`) – Array of tiles, or `None` to use all DESI tiles from `desimodel.io.load_tiles()`.
- **neighbors** (`bool`, optional, defaults to `True`) – Also return all neighboring pixels that touch the files of interest in order to prevent edge effects (e.g. if a Gaia source is 1 arcsec away from a primary source and so in an adjacent pixel).

**Returns** A list of all Gaia files that touch the passed tiles.

**Return type** `list`

**Notes**

- The environment variables `$GAIA_DIR` and `$DESIMODEL` must be set.

`desitarget.gaiamatch.gaia_csv_to_fits` (*numproc=4*)

Convert files in `$GAIA_DIR/csv` to files in `$GAIA_DIR/fits`.

**Parameters** **numproc** (`int`, optional, defaults to 4) – The number of parallel processes to use.

**Returns** But the archived Gaia CSV files in `$GAIA_DIR/csv` are converted to FITS files in the directory `$GAIA_DIR/fits`. Also, a look-up table is written to `$GAIA_DIR/fits/hpx-to-files.pickle` for which each index is an `nside=_get_gaia_nside()`, nested scheme `HEALPixel` and each entry is a list of the FITS files that touch that `HEALPixel`.

**Return type** `Nothing`

**Notes**

- The environment variable `$GAIA_DIR` must be set.
- if `numproc==1`, use the serial code instead of the parallel code.
- Runs in 1-3 hours (depending on node) with `numproc=32` for 60,000 files.

`desitarget.gaiamatch.gaia_dr_from_ref_cat` (*refcat*)

Determine the Gaia DR from an array of values, check it's unique.

**Parameters** **ref\_cat** (`ndarray` or `str`) – A `REF_CAT` string or an array of `REF_CAT` strings (e.g. `b"G2"`).

**Returns** The corresponding Data Release number (e.g. 2)

**Return type** `ndarray`

**Notes**

- In reality, only strips the final integer off strings like "X3". So, can generically be used for that purpose.

`desitarget.gaiamatch.gaia_fits_to_healpix` (*numproc=4*)

Convert files in `$GAIA_DIR/fits` to files in `$GAIA_DIR/healpix`.

**Parameters** **numproc** (`int`, optional, defaults to 4) – The number of parallel processes to use.

**Returns** But the archived Gaia FITS files in \$GAIA\_DIR/fits are rearranged by HEALPixel in the directory \$GAIA\_DIR/healpix. The HEALPixel sense is nested with `nside=_get_gaia_nside()`, and each file in \$GAIA\_DIR/healpix is called `healpix-xxxxx.fits`, where `xxxxx` corresponds to the HEALPixel number.

**Return type** Nothing

## Notes

- The environment variable \$GAIA\_DIR must be set.
- if `numproc==1`, use the serial code instead of the parallel code.
- Runs in about 1-3 hours with `numproc=32` for 60,000 files.

`desitarget.gaiamatch.get_gaia_dir()`

Convenience function to grab the Gaia environment variable.

**Returns** The directory stored in the \$GAIA\_DIR environment variable.

**Return type** `str`

`desitarget.gaiamatch.is_in_Galaxy(objs, radec=False)`

An (l, b) cut developed by Boris Gaensicke to avoid the Galaxy.

### Parameters

- **objs** (`ndarray`) – Array of objects. Must contain at least the columns “RA” and “DEC”.
- **radec** (`bool`, optional, defaults to `False`) – If `True` then the passed `objs` is an [RA, Dec] list instead of a rec array.

**Returns** A boolean array that is `True` for objects that are close to the Galaxy and `False` for objects that aren't.

**Return type** `ndarray`

`desitarget.gaiamatch.make_gaia_files(numproc=4, download=False)`

Make the HEALPix-split Gaia DR2 files used by desitarget.

### Parameters

- **numproc** (`int`, optional, defaults to 4) – The number of parallel processes to use.
- **download** (`bool`, optional, defaults to `False`) – If `True` then wget the Gaia DR2 csv files from ESA.

### Returns

But produces: - Full Gaia DR2 CSV files in \$GAIA\_DIR/csv. - FITS files with columns from `ingaiadatamodel` in \$GAIA\_DIR/fits. - FITS files reorganized by HEALPixel in \$GAIA\_DIR/healpix.

The HEALPixel sense is nested with `nside=_get_gaia_nside()`, and each file in \$GAIA\_DIR/healpix is called `healpix-xxxxx.fits`, where `xxxxx` corresponds to the HEALPixel number.

**Return type** Nothing

## Notes

- The environment variable \$GAIA\_DIR must be set.
- if numproc==1, use the serial code instead of the parallel code.
- Runs in about 26 hours if download is `True`.
- Runs in 1-3 hours with numproc=32 if download is `False`.

`desitarget.gaiamatch.match_gaia_to_primary` (*objs*, *matchrad*=1.0, *retaingaia*=False, *gaiabounds*=[0.0, 360.0, -90.0, 90.0])

Match a set of objects to Gaia healpix files and return the Gaia information.

### Parameters

- **objs** (`ndarray`) – Must contain at least “RA” and “DEC”.
- **matchrad** (`float`, optional, defaults to 1 arcsec) – The matching radius in arcseconds.
- **retaingaia** (`float`, optional, defaults to False) – If set, return all of the Gaia information in the “area” occupied by the passed objects (whether a Gaia object matches a passed RA/Dec or not.) THIS ASSUMES THAT THE PASSED OBJECTS ARE FROM A SWEEPS file and that the integer values nearest the maximum and minimum passed RAs and Decs fairly represent the areal “edges” of that file.
- **gaiabounds** (`list`, optional, defaults to the whole sky) – Used in conjunction with *retaingaia* to determine over what area to retrieve Gaia objects that don’t match a sweeps object. Pass a 4-entry list to represent an area bounded by [RAmin, RAmx, DECmin, DECmax]

**Returns** The matching Gaia information for each object, where the returned format and columns correspond to *desitarget.gaiamatch.gaiadatamodel*

**Return type** `ndarray`

## Notes

- The first `len(objs)` objects correspond row-by-row to the passed objects.
- For objects that do NOT have a match in the Gaia files, the “REF\_ID” column is set to -1, and all other columns are zero.
- If *retaingaia* is `True` then objects after the first `len(objs)` objects are Gaia objects that do not have a sweeps match but that are in the area bounded by *gaiabounds*

`desitarget.gaiamatch.match_gaia_to_primary_single` (*objs*, *matchrad*=1.0)

Match ONE object to Gaia “chunks” files and return the Gaia information.

### Parameters

- **objs** (`ndarray`) – Must contain at least “RA” and “DEC”. MUST BE A SINGLE ROW.
- **matchrad** (`float`, optional, defaults to 1 arcsec) – The matching radius in arcseconds.

**Returns** The matching Gaia information for the object, where the returned format and columns correspond to *desitarget.secondary.gaiadatamodel*

**Return type** `ndarray`

## Notes

- If the object does NOT have a match in the Gaia files, the “REF\_ID” column is set to -1, and all other columns are zero

`desitarget.gaiamatch.pop_gaia_columns` (*inarr*, *popcols*)

Convenience function to pop columns off an input array.

### Parameters

- **inarr** (*ndarray*) – Structured array with various column names.
- **popcols** (*list*) – List of columns to remove from the input array.

**Returns** Input array with columns in cols removed.

**Return type** *ndarray*

`desitarget.gaiamatch.pop_gaia_coords` (*inarr*)

Convenience function to pop GAIA\_RA and GAIA\_DEC columns off an array

**Parameters** **inarr** (*ndarray*) – Structured array with various column names.

**Returns** Input array with columns called “GAIA\_RA” and/or “GAIA\_DEC” removed.

**Return type** *ndarray*

`desitarget.gaiamatch.read_gaia_file` (*filename*, *header=False*, *addobjid=False*)

Read in a Gaia healpix file in the appropriate format for desitarget.

### Parameters

- **filename** (*str*) – File name of a single Gaia “healpix-” file.
- **header** (*bool*, optional, defaults to `False`) – If `True` then return (data, header) instead of just data.
- **addobjid** (*bool*, optional, defaults to `False`) – Include, in the output, two additional columns. A column “GAIA\_OBJID” that is the integer number of each row read from file and a column “GAIA\_BRICKID” that is the integer number of the file itself.

**Returns** Gaia data translated to targeting format (upper-case etc.) with the columns corresponding to `desitarget.gaiamatch.gaiadatamodel`

**Return type** *ndarray*

## Notes

- A better location for this might be in `desitarget.io`?

`desitarget.gaiamatch.scrape_gaia` (*url='http://cdn.gea.esac.esa.int/Gaia/gdr2/gaia\_source/csv'*,  
*nfiletest=None*)

Retrieve the bulk CSV files released by the Gaia collaboration.

### Parameters

- **url** (*str*) – The web directory that hosts the archived Gaia CSV files.
- **nfiletest** (*int*, optional, defaults to `None`) – If an integer is sent, only retrieve this number of files, for testing.

**Returns** But the archived Gaia CSV files are written to `$GAIA_DIR/csv`.

**Return type** Nothing



## Notes

- The environment variable \$GAIA\_DIR must be set.
- Runs in about 26 hours for 60,000 Gaia files.

`desitarget.gaiamatch.write_gaia_matches` (*infile*s, *numproc*=4, *outdir*='.')

Match sweeps files to Gaia and rewrite with the Gaia columns added

### Parameters

- **infile**s (*list* or *str*) – A list of input filenames (sweep files) OR a single filename. Arrays in the files must contain at least the columns “RA” and “DEC”.
- **numproc** (*int*, optional, defaults to 4) – The number of parallel processes to use.
- **outdir** (*str*, optional, default to the current directory) – The directory to write the files.

**Returns** The original sweeps files with the columns in *gaiadatamodel* added (except for the columns *GAIA\_RA* and *GAIA\_DEC*) are written to file. The filename is the same as the input filename with the “.fits” replaced by “-gaia\$DRmatch.fits” where \$DR is extracted from the \$GAIA\_DIR environment variable.

**Return type** `ndarray`

## Notes

- if `numproc==1`, use the serial code instead of the parallel code.
- The environment variable \$GAIA\_DIR must be set.

## 1.7 desitarget.geomask

Utility functions for geometry on the sky, masking, etc.

`desitarget.geomask.add_hp_neighbors` (*nside*, *pixnum*)

Add all neighbors in the NESTED scheme to a set of HEALPixels.

### Parameters

- **nside** (*int*) – (NESTED) HEALPixel *nside*.
- **pixnum** (*list* or *int* or *~numpy.ndarray*) – HEALPixel numbers (or a single HEALPixel number).

**Returns** The passed list of pixels with all neighbors added to the list. Only unique pixels are returned, so any duplicate integers in the passed *pixnum* are removed.

**Return type** `list`

## Notes

- Syntactic sugar around `healpy.pixelfunc.get_all_neighbours()`.

`desitarget.geomask.box_area` (*radecbox*)

Determines the area of an RA, Dec box in square degrees.

**Parameters** `radecbox` (`list`) – 4-entry list of coordinates [ramin, ramax, decmin, decmax] forming the edges of a box in RA/Dec (degrees).

**Returns** The area of the passed box in square degrees.

**Return type** `list`

`desitarget.geomask.brick_names_touch_hp` (`nside`, `numproc=1`, `fact=1048576`)

Determine which of a set of brick names touch a set of HEALPixels.

**Parameters**

- **nside** (`int`) – (NESTED) HEALPixel nside.
- **numproc** (`int`, optional, defaults to 1) – The number of parallel processes to use.
- **fact** (`int`, optional defaults to  $2^{**}20$ ) – see documentation for `healpy.query_polygon()`.

**Returns** A list of lists of input brick names that touch each HEALPixel at `nside`. So, e.g. for `nside=2` the returned list will have 48 entries, and, for example, `output[0]` will be a list of names of bricks that touch HEALPixel 0.

**Return type** `list`

## Notes

- Runs in ~65 (10) secs for `numproc=1` (32) at `nside=2` (`fact=4`).
- Runs in ~325 (20) secs for `numproc=1` (32) at `nside=64` (`fact=4`).
- Takes ~2x as long at the default `fact=2^{**}20` compared to `fact=4`, but `fact=2^{**}20` returns far fewer bricks for small `nside`.

`desitarget.geomask.bundle_bricks` (`pixnum`, `maxpernode`, `nside`, `brickspersec=1.0`, `prefix='targets'`, `gather=True`, `surveydirs=None`, `extra=None`, `seed=None`)

Determine the optimal packing for bricks collected by HEALpixel integer.

**Parameters**

- **pixnum** (`np.array`) – List of integers, e.g., HEALPixel numbers occupied by a set of bricks (e.g. `array([16, 16, 16... 12, 13, 19])`).
- **maxpernode** (`int`) – The maximum number of pixels to bundle together (e.g., if you were trying to pass `maxpernode` bricks, delineated by the HEALPixels they occupy, parallelized across a set of nodes).
- **nside** (`int`) – The HEALPixel nside number that was used to generate `pixnum` (NESTED scheme).
- **brickspersec** (`float`, optional, defaults to 1.) – The rough number of bricks processed per second by the code (parallelized across a chosen number of nodes)
- **prefix** (`str`, optional, defaults to 'targets') – Corresponds to the executable “X” that is run as `select_X` for a target type. This could be 'randoms', 'skies', 'targets', 'gfas'. Also, 'supp-skies' can be passed to cover supplemental skies.
- **gather** (`bool`, optional, defaults to `True`) – If `True` then provide a final command for combining all of the HEALPix-split files into one large file. If `False`, do not provide that command.

- **surveydirs** (*list*) – Root directories for a Legacy Surveys Data Release. The first element of the list is interpreted as the main directory. IF the list is of length two then the second directory is supplied as “-s2” in the output script. (e.g. [“/global/project/projectdirs/cosmo/data/legacysurvey/dr6”]).
- **extra** (*str*, optional) – Extra command line flags to be passed to the executable lines in the output slurm script.
- **seed** (*int*, optional, defaults to 1) – Random seed for file name. Only relevant for *prefix='randoms'*.

### Returns

- *Nothing, but prints commands to screen that would facilitate running a*
- *set of bricks by HEALPixel integer with the total number of bricks not*
- *to exceed maxpernode. Also prints how many bricks would be on each node.*

### Notes

h/t <https://stackoverflow.com/questions/7392143/python-implementations-of-packing-algorithm>

`desitarget.geomask.cap_area(theta)`

True area of a circle of a given radius drawn on the surface of a sphere

**Parameters** **theta** (*array\_like*) – (angular) radius of a circle drawn on the surface of the unit sphere (in DEGREES)

**Returns** **area** – surface area on the sphere included within the passed angular radius

**Return type** `array_like`

### Notes

- The approximate formula  $\pi \cdot \theta^2$  is only accurate to ~0.0025% at 1o, ~0.25% at 10o, sufficient for bright source mask purposes. But the equation in this function is more general.
- We recast the input array as float64 to circumvent precision issues with `np.cos()` when radii of only a few arcminutes are passed
- Even for passed radii of 1 (0.1) arcsec, float64 is sufficiently precise to give the correct area to ~0.00043 (~0.043%) using `np.cos()`

`desitarget.geomask.check_nside(nside)`

Flag an error if nside is not OK for NESTED HEALPixels.

**Parameters** **nside** (*int* or *~numpy.ndarray*) – The HEALPixel nside number (NESTED scheme) or an array of such numbers.

**Returns**

**Return type** Nothing, but raises a `ValueError` for a bad *nside*.

`desitarget.geomask.circle_boundaries(RAcens, DECcens, r, nloc)`

Return RAs/Decs of a set of circular boundaries on the sky

**Parameters**

- **RAcens** (*ndarray*) – Right Ascension of the centers of the circles (DEGREES)
- **DECcens** (*ndarray*) – Declination of the centers of the circles (DEGREES)

- **r** (`ndarray`) – radius of the circles (ARCSECONDS)
- **nloc** (`ndarray`) – the number of locations to generate, equally spaced around the periphery of *each* circle

#### Returns

- **ras** (`ndarray`) –  
**The Right Ascensions of nloc equally spaced locations on the** periphery of the mask
- **dec** (*array\_like.*) –  
**The Declinations of nloc equally space locations on the periphery** of the mask

`desitarget.geomask.circles` (*x, y, s, c='b', vmin=None, vmax=None, \*\*kwargs*)  
Make a scatter plot of circles. Similar to `plt.scatter`, but the size of circles are in data scale

#### Parameters

- **y** (*x,*) – Input data
- **s** (*scalar or array\_like, shape (n, )*) – Radius of circles.
- **c** (*color or sequence of color, optional, default : 'b'*) – *c* can be a single color format string, or a sequence of color specifications of length *N*, or a sequence of *N* numbers to be mapped to colors using the *cmap* and *norm* specified via *kwargs*. Note that *c* should not be a single numeric RGB or RGBA sequence because that is indistinguishable from an array of values to be colormapped. (If you insist, use *color* instead.) *c* can be a 2-D array in which the rows are RGB or RGBA, however.
- **vmax** (*vmin,*) – *vmin* and *vmax* are used in conjunction with *norm* to normalize luminance data. If either are *None*, the min and max of the color array is used.
- **kwargs** (*~matplotlib.collections.Collection* properties) – Eg. `alpha`, `edgecolor(ec)`, `facecolor(fc)`, `linewidth(lw)`, `linestyle(ls)`, `norm`, `cmap`, `transform`, etc.

#### Returns paths

**Return type** *~matplotlib.collections.PathCollection*

### Examples

```
>>> a = np.arange(11)
>>> circles(a, a, s=a*0.2, c=a, alpha=0.5, ec='none')
>>> plt.colorbar()
```

### References

With thanks to <https://gist.github.com/syrte/592a062c562cd2a98a83>

`desitarget.geomask.ellipse_boundary` (*RAcen, DECcen, r, e1, e2, nloc=50*)

Return RA/Dec of an elliptical boundary on the sky

#### Parameters

- **RAcen** (`float`) – Right Ascension of the center of the ellipse (DEGREES)
- **DECcen** (`float`) – Declination of the center of the ellipse (DEGREES)
- **r** (`float`) – Half-light radius of the ellipse (ARCSECONDS)

- **e1** (`float`) – First ellipticity component of the ellipse
- **e2** (`float`) – Second ellipticity component of the ellipse
- **nloc** (`int`, optional, defaults to 50) – the number of locations to generate, equally spaced around the periphery of the ellipse

#### Returns

- `ndarray` – Right Ascensions along the boundary of (each) ellipse
- `ndarray` – Declinations along the boundary of (each) ellipse

#### Notes

- **The parametrization is explained at** <http://legacysurvey.org/dr4/catalogs/>
- **Much of the math is taken from:** <https://github.com/dstndstn/tractor/blob/master/tractor/ellipses.py>

`desitarget.geomask.ellipse_matrix` (*r*, *e1*, *e2*)

Calculate transformation matrix from half-light-radius to ellipse

#### Parameters

- **r** (`float` or `~numpy.ndarray`) – Half-light radius of the ellipse (ARCSECONDS)
- **e1** (`float` or `~numpy.ndarray`) – First ellipticity component of the ellipse
- **e2** (`float` or `~numpy.ndarray`) – Second ellipticity component of the ellipse

**Returns** A 2x2 matrix to transform points measured in coordinates of the effective-half-light-radius to RA/Dec offset coordinates

**Return type** `ndarray`

#### Notes

- **If a float is passed then the output shape is (2,2,1)** otherwise it's (2,2,len(r))
- **The parametrization is explained at** <http://legacysurvey.org/dr4/catalogs/>
- **Much of the math is taken from:** <https://github.com/dstndstn/tractor/blob/master/tractor/ellipses.py>

`desitarget.geomask.ellipses` (*x*, *y*, *w*, *h=None*, *rot=0.0*, *c='b'*, *vmin=None*, *vmax=None*, *\*\*kwargs*)

Make a scatter plot of ellipses

#### Parameters

- **y** (*x*,) – Center of ellipses.
- **h** (*w*,) – Total length (diameter) of horizontal/vertical axis. *h* is set to be equal to *w* by default, ie. circle.
- **rot** (*scalar or array\_like, shape (n, )*) – Rotation in degrees (anti-clockwise).
- **c** (*color or sequence of color, optional, default : 'b'*) – *c* can be a single color format string, or a sequence of color specifications of length *N*, or a sequence of *N* numbers to be mapped to colors using the *cmap* and *norm* specified via *kwargs*.

Note that *c* should not be a single numeric RGB or RGBA sequence because that is indistinguishable from an array of values to be colormapped. (If you insist, use *color* instead.) *c* can be a 2-D array in which the rows are RGB or RGBA, however.

- **vmax** (*vmin*,) – *vmin* and *vmax* are used in conjunction with *norm* to normalize luminance data. If either are *None*, the min and max of the color array is used.
- **kwargs** (~*matplotlib.collections.Collection* properties) – Eg. *alpha*, *edgecolor(ec)*, *facecolor(fc)*, *linewidth(lw)*, *linestyle(ls)*, *norm*, *cmap*, *transform*, etc.

**Returns** *paths*

**Return type** ~*matplotlib.collections.PathCollection*

## Examples

```
>>> a = np.arange(11)
>>> ellipses(a, a, w=4, h=a, rot=a*30, c=a, alpha=0.5, ec='none')
>>> plt.colorbar()
```

## References

With thanks to <https://gist.github.com/syrte/592a062c562cd2a98a83>

`desitarget.geomask.hp_beyond_gal_b` (*nside*, *mingalb*, *neighbors=True*)

Find HEALPixels with centers and neighbors beyond a Galactic *b*.

### Parameters

- **nside** (*int*) – (NESTED) HEALPixel *nside*.
- **mingalb** (*float*) – Closest latitude to Galactic plane to return HEALPixels (e.g. send 10 to limit to pixels beyond  $-100 \leq b < 100$ ).
- **neighbors** (*bool*, optional, defaults to *True*) – If *False*, return all HEALPixels with *centers* beyond the passed *mingalb*. If *True* also return the neighbors of these pixels (to avoid edge effects).

**Returns** HEALPixels at the passed *nside* that lie north and south of the passed *mingalb*.

**Return type** *list*

## Notes

- Pixels are in the NESTED scheme.

`desitarget.geomask.hp_in_box` (*nside*, *radecbox*, *inclusive=True*, *fact=4*)

Determine which HEALPixels touch an RA, Dec box.

### Parameters

- **nside** (*int*) – (NESTED) HEALPixel *nside*.
- **radecbox** (*list*) – 4-entry list of coordinates [*ramin*, *ramax*, *decmin*, *decmax*] forming the edges of a box in RA/Dec (degrees).
- **inclusive** (*bool*, optional, defaults to *True*) – see documentation for *healpy.query\_polygon()*.

- **fact** (*int*, optional defaults to 4) – see documentation for *healpy.query\_polygon()*.

**Returns** HEALPixels at the passed *nside* that touch the RA/Dec box.

**Return type** `list`

### Notes

- Uses *healpy.query\_polygon()* to retrieve the RA geodesics and then *hp\_in\_dec\_range()* to limit by Dec.
- When the RA range exceeds 180°, *healpy.query\_polygon()* defines the range as that with the smallest area (i.e the box can wrap-around in RA). To avoid any ambiguity, this function will only limit by the passed Decs in such cases.
- Only strictly correct for Decs from  $-90+1e-3(o)$  to  $90-1e3(o)$ .

`desitarget.geomask.hp_in_cap(nside, radecrad, inclusive=True, fact=4)`

Determine which HEALPixels touch an RA, Dec, radius cap.

#### Parameters

- **nside** (*int*) – (NESTED) HEALPixel *nside*.
- **radecrad** (*list*, defaults to *None*) – 3-entry list of coordinates [ra, dec, radius] forming a cap or “circle” on the sky. ra, dec and radius are all in degrees.
- **inclusive** (*bool*, optional, defaults to *True*) – see documentation for *healpy.query\_disc()*.
- **fact** (*int*, optional defaults to 4) – see documentation for *healpy.query\_disc()*.

**Returns** A list of HEALPixels at the passed *nside* that touch the cap.

**Return type** `list`

### Notes

- Just syntactic sugar around *healpy.query\_disc()*.

`desitarget.geomask.hp_in_dec_range(nside, decmin, decmax, inclusive=True)`

HEALPixels in a specified range of Declination.

#### Parameters

- **nside** (*int*) – (NESTED) HEALPixel *nside*.
- **decmax** (*decmin,*) – Declination range (degrees).
- **inclusive** (*bool*, optional, defaults to *True*) – see documentation for *healpy.query\_strip()*.

**Returns** (Nested) HEALPixels at *nside* in the specified Dec range.

**Return type** `list`

## Notes

- Just syntactic sugar around `healpy.query_strip()`.
- `healpy.query_strip()` isn't implemented for the NESTED scheme in early healpy versions, so this queries in the RING scheme and then converts to the NESTED scheme.

`desitarget.geomask.is_in_box(objs, radecbox)`

Determine which of an array of objects are inside an RA, Dec box.

### Parameters

- **objs** (`ndarray`) – An array of objects. Must include at least the columns “RA” and “DEC”.
- **radecbox** (`list`) – 4-entry list of coordinates [ramin, ramax, decmin, decmax] forming the edges of a box in RA/Dec (degrees).

**Returns** `True` for objects in the box, `False` for objects outside of the box.

**Return type** `ndarray`

## Notes

- Tests the minimum RA/Dec with  $\geq$  and the maximum with  $<$

`desitarget.geomask.is_in_cap(objs, radecrad)`

Determine which of an array of objects lie inside an RA, Dec, radius cap.

### Parameters

- **objs** (`ndarray`) – An array of objects. Must include at least the columns “RA” and “DEC”.
- **radecrad** (`list`, defaults to `None`) – 3-entry list of coordinates [ra, dec, radius] forming a cap or “circle” on the sky. ra, dec and radius are all in degrees.

**Returns** `True` for objects in the cap, `False` for objects outside of the cap.

**Return type** `ndarray`

## Notes

- Tests the separation with  $\leq$ , so include objects on the cap boundary.
- See also `is_in_circle()` which handles multiple caps.

`desitarget.geomask.is_in_circle(ras, decs, RAcens, DECcens, r)`

Whether a set of points is in a set of circular masks on the sky.

### Parameters

- **ras** (`ndarray`) – Array of Right Ascensions to test.
- **decs** (`ndarray`) – Array of Declinations to test.
- **RAcens** (`ndarray`) – Right Ascension of the centers of the circles (DEGREES).
- **DECcens** (`ndarray`) – Declination of the centers of the circles (DEGREES).
- **r** (`ndarray`) – Radius of the circles (ARCSECONDS).



**Returns** An array that is the same length as RA/Dec that is `True` for points that are in any of the masks and `False` for points that are not in any of the masks.

**Return type** `boolean`

`desitarget.geomask.is_in_ellipse` (*ras, decs, RAcen, DECcen, r, e1, e2*)

Determine whether points lie within an elliptical mask on the sky

#### Parameters

- **ras** (`ndarray`) – Array of Right Ascensions to test
- **decs** (`ndarray`) – Array of Declinations to test
- **RAcen** (`float`) – Right Ascension of the center of the ellipse (DEGREES)
- **DECcen** (`float`) – Declination of the center of the ellipse (DEGREES)
- **r** (`float`) – Half-light radius of the ellipse (ARCSECONDS)
- **e1** (`float`) – First ellipticity component of the ellipse
- **e2** (`float`) – Second ellipticity component of the ellipse

**Returns** An array that is the same length as RA/Dec that is `True` for points that are in the mask and `False` for points that are not in the mask

**Return type** `boolean`

#### Notes

- **The parametrization is explained at** <http://legacysurvey.org/dr4/catalogs/>
- **Much of the math is taken from:** <https://github.com/dstndstn/tractor/blob/master/tractor/ellipses.py>

`desitarget.geomask.is_in_ellipse_matrix` (*ras, decs, RAcen, DECcen, G*)

Determine whether points lie within an elliptical mask on the sky

#### Parameters

- **ras** (`ndarray`) – Array of Right Ascensions to test
- **decs** (`ndarray`) – Array of Declinations to test
- **RAcen** (`float`) – Right Ascension of the center of the ellipse (DEGREES)
- **DECcen** (`float`) – Declination of the center of the ellipse (DEGREES)
- **G** (`ndarray`) – A 2x2 matrix to transform points measured in coordinates of the effective-half-light-radius to RA/Dec offset coordinates as generated by, e.g., `desitarget.geomask.ellipse_matrix`

**Returns** An array that is the same length as ras/decs that is `True` for points that are in the mask and `False` for points that are not in the mask

**Return type** `boolean`

#### Notes

- **The parametrization is explained at** <http://legacysurvey.org/dr4/catalogs/>
- **Much of the math is taken from:** <https://github.com/dstndstn/tractor/blob/master/tractor/ellipses.py>
- G should have a shape of (2,2) (i.e. `np.shape(G)` gives (2,2))

`desitarget.geomask.is_in_gal_box` (*objs*, *lbbox*, *radec=False*)

Determine which of an array of objects are in a Galactic l, b box.

#### Parameters

- **objs** (`ndarray` or `list`) – An array of objects. Must include at least the columns “RA” and “DEC”.
- **radecbox** (`list`) – 4-entry list of coordinates [lmin, lmax, bmin, bmax] forming the edges of a box in Galactic l, b (degrees).
- **radec** (`bool`, optional, defaults to `False`) – If `True` then the passed *objs* is an [RA, Dec] list instead of a rec array.

**Returns** `True` for objects in the box, `False` for objects outside of the box.

**Return type** `ndarray`

#### Notes

- Tests the minimum l/b with  $\geq$  and the maximum with  $<$

`desitarget.geomask.is_in_hp` (*objs*, *nside*, *pixlist*, *radec=False*)

Determine which of an array of objects lie inside a set of HEALPixels.

#### Parameters

- **objs** (`ndarray`) – Array of objects. Must include at columns “RA” and “DEC”.
- **nside** (`int`) – The HEALPixel *nside* number (NESTED scheme).
- **pixlist** (`list` or `~numpy.ndarray`) – The list of HEALPixels in which to find objects.
- **radec** (`bool`, optional, defaults to `False`) – If `True` *objs* is an [RA, Dec] list instead of a rec array.

**Returns** `True` for objects in *pixlist*, `False` for other objects.

**Return type** `ndarray`

`desitarget.geomask.nside2nside` (*nside*, *nsideneu*, *pixlist*)

Change a list of HEALPixel numbers to a different NSIDE.

#### Parameters

- **nside** (`int`) – The current HEALPixel *nside* number (NESTED scheme).
- **nsideneu** (`int`) – The new HEALPixel *nside* number (NESTED scheme).
- **pixlist** (`list` or `~numpy.ndarray`) – The list of HEALPixels to be changed.

**Returns** The altered list of HEALPixels.

**Return type** `ndarray`

#### Notes

- The size of the input list will be altered. For instance, *nside*=2, *pixlist*=[0,1] is covered by only pixel [0] at *nside*=1 but by pixels [0, 1, 2, 3, 4, 5, 6, 7] at *nside*=4.
- Doesn't check that the passed pixels are valid at *nside*.

`desitarget.geomask.pixarea2nside` (*area*)

Closest HEALPix nside for a given area.

**Parameters** `area` (`float`) – area in square degrees.

**Returns** HEALPix nside that corresponds to passed area.

**Return type** `int`

## Notes

- Only considers 2\*\*x nside values (1, 2, 4, 8 etc.)

`desitarget.geomask.radec_match_to` (*matchto*, *objs*, *sep=1.0*, *radec=False*, *return\_sep=False*)

Match objects to a catalog list on RA/Dec.

### Parameters

- **matchto** (`ndarray` or `list`) – Coordinates to match TO. Must include columns “RA” and “DEC”.
- **objs** (`ndarray` or `list`) – Objects matched to *matchto*. Must include “RA” and “DEC”.
- **sep** (`float`, defaults to 1 arcsecond) – Separation at which to match *objs* to *matchto* in ARCSECONDS.
- **radec** (`bool`, optional, defaults to `False`) – If `True` then *objs* and *matchto* are [RA, Dec] lists instead of rec arrays.
- **return\_sep** (`bool`, optional, defaults to `False`) – If `True` then return the separation between each object, not just the indexes of the match.

### Returns

- `ndarray` (of integers) – Indexes in *matchto* where *objs* matches *matchto* at  $< sep$ .
- `ndarray` (of integers) – Indexes in *objs* where *objs* matches *matchto* at  $< sep$ .
- `ndarray` (of floats) – The distances in ARCSECONDS of the matches. Only returned if *return\_sep* is `True`.

## Notes

- Sense is important. Every coordinate pair in *objs* is matched to *matchto*, but NOT every coordinate pair in *matchto* is matched to *objs*. *matchto* is the “parent” catalog being matched to, i.e. we’re looking for the instances where *objs* has a match in *matchto*. The array of returned indexes thus can’t be longer than *objs*. Consider this example:

```
>>> mainra, maindec = [100], [30]
>>> ras, decs = [100, 100, 100], [30, 30, 30]
>>>
>>> radec_match_to([mainra, maindec], [ras, decs], radec=True)
>>> Out: (array([0, 0, 0]), array([0, 1, 2]))
>>>
>>> radec_match_to([ras, decs], [mainra, maindec], radec=True)
>>> Out: (array([0]), array([0]))
```

- Only returns the CLOSEST match within *sep* arcseconds.

`desitarget.geomask.rewind_coords` (*ranow*, *decnow*, *pmra*, *pmdec*, *epochnow=2015.5*,  
*epochnowdec=None*, *epochpast=1991.5*, *epochpast-*  
*dec=None*)

Shift coordinates into the past based on proper motions.

#### Parameters

- **ranow** (*flt* or *~numpy.ndarray*) – Right Ascension (degrees) at “current” epoch.
- **decnow** (*flt* or *~numpy.ndarray*) – Declination (degrees) at “current” epoch.
- **pmra** (*flt* or *~numpy.ndarray*) – Proper motion in RA (mas/yr).
- **pmdec** (*flt* or *~numpy.ndarray*) – Proper motion in Dec (mas/yr).
- **epochnow** (*flt* or *~numpy.ndarray*, optional) – The “current” epoch (years). Defaults to Gaia DR2 (2015.5).
- **epochnowdec** (*flt* or *~numpy.ndarray*, optional) – If passed and not `None` then `epochnow` is interpreted as the epoch of the RA and this is interpreted as the epoch of the Dec.
- **epochpast** (*flt* or *~numpy.ndarray*, optional) – Epoch in the past (years). Defaults to Tycho DR2 mean (1991.5).
- **epochpastdec** (*flt* or *~numpy.ndarray*, optional) – If passed and not `None` then `epochpast` is interpreted as the epoch of the RA and this is interpreted as the epoch of the Dec.

#### Returns

- *ndarray* – Right Ascension in the past (degrees).
- *ndarray* – Declination in the past (degrees).

#### Notes

- All output RAs will be in the range  $0 < RA < 360$ .
- Only called “rewind\_coords” to correspond to the default *epochnow* > *epochpast*. “fast forwarding” works fine, too, i.e., you can pass *epochpast* > *epochnow* to move coordinates to a future epoch.
- Inaccurate to ~0.1” for motions as high as ~10”/yr (Barnard’s Star) after ~200 years because of the simplified cosdec term.

`desitarget.geomask.shares_hp` (*nside*, *objs1*, *objs2*, *radec=False*)

Check if arrays of objects occupy the same HEALPixels.

#### Parameters

- **nside** (*int*) – HEALPixel nside integer (NESTED scheme).
- **objs1** (*ndarray* or *list*) – First set of objects. Must include columns “RA” and “DEC”.
- **objs** (*ndarray* or *list*) – Second set of objects. Must include “RA” and “DEC”.
- **radec** (*bool*, optional, defaults to `False`) – If `True` then *objs1* and *objs2* are [RA, Dec] lists instead of rec arrays.

#### Returns

- *ndarray* (of booleans) –  
**True for objects in *objs1* that share a HEALPixel with** objects in *objs2* at *nside*.  
Same length as *objs1*

- `ndarray` (of booleans) –

**True for objects in *objs2* that share a HEALPixel with** objects in *objs1* at *nside*.  
Same length as *objs2*

`desitarget.geomask.sphere_circle_ra_off` (*theta*, *centdec*, *declocs*)

Offsets in RA needed for given declinations in order to draw a (small) circle on the sphere

#### Parameters

- **theta** (`float`) – (angular) radius of a circle drawn on the surface of the unit sphere (in DEGREES)
- **centdec** (`float`) – declination of the center of the circle to be drawn on the sphere (in DEGREES)
- **declocs** (`array_like`) – declinations of positions on the boundary of the circle at which to calculate RA offsets (in DEGREES)

**Returns** `raoff` – offsets in RA that correspond to the passed dec locations for the given dec circle center (IN DEGREES)

**Return type** `array_like`

#### Notes

- This function is ambivalent to the SIGN of the offset. In other words, it can only draw the semi-circle in theta from -90o->90o, which corresponds to offsets in the POSITIVE RA direction. The user must determine which offsets are to the negative side of the circle, or call this function twice.

`desitarget.geomask.sweep_files_touch_hp` (*nside*, *pixlist*, *infiles*)

Determine which of a set of sweep files touch a set of HEALPixels.

#### Parameters

- **nside** (`int`) – (NESTED) HEALPixel *nside*.
- **pixlist** (`list` or `int`) – A set of HEALPixels at *nside*.
- **infiles** (`list` or `str`) – A list of input (sweep filenames) OR a single filename.

#### Returns

- `list` – A list of lists of input sweep files that touch each HEALPixel at *nside*. So, e.g. for *nside*=2 the returned list will have 48 entries, and, for example, `output[0]` will be a list of files that touch HEALPixel 0.
- `list` – The input *pixlist* reduced to just those pixels that touch the area covered by the input *infiles*.
- `ndarray` – A flattened array of all HEALPixels touched by the input *infiles*. Each HEALPixel will appear multiple times if it's touched by multiple input sweep files.

## 1.8 desitarget.gfa

Guide/Focus/Alignment targets

`desitarget.gfa.add_urat_pms` (*objs*, *numproc*=4)

Add proper motions from URAT to a set of objects.

#### Parameters

- **objs** (`ndarray`) – Array of objects to update. Must include the columns “PMRA”, “PMDEC”, “REF\_ID” (unique per object) “URAT\_ID” and “URAT\_SEP”.
- **numproc** (`int`, optional, defaults to 4) – The number of parallel processes to use.

**Returns** The input array with the “PMRA”, “PMDEC”, “URAT\_ID” and “URAT\_SEP” columns updated to include URAT information.

**Return type** `ndarray`

## Notes

- Order is retained using “REF\_ID”: The input and output arrays should have the same order.

```
desitarget.gfa.all_gaia_in_tiles (maglim=18, numproc=4, allsky=False, tiles=None,
                                mindec=-30, mingalb=10, nside=None, pixlist=None,
                                addobjid=False)
```

An array of all Gaia objects in the DESI tiling footprint

### Parameters

- **maglim** (`float`, optional, defaults to 18) – Magnitude limit for GFAs in Gaia G-band.
- **numproc** (`int`, optional, defaults to 4) – The number of parallel processes to use.
- **allsky** (`bool`, defaults to `False`) – If `True`, assume that the DESI tiling footprint is the entire sky regardless of the value of *tiles*.
- **tiles** (`ndarray`, optional, defaults to `None`) – Array of DESI tiles. If `None`, then load the entire footprint.
- **mindec** (`float`, optional, defaults to -30) – Minimum declination (o) to include for output Gaia objects.
- **mingalb** (`float`, optional, defaults to 10) – Closest latitude to Galactic plane for output Gaia objects (e.g. send 10 to limit to areas beyond  $-100 \leq b < 100$ ).
- **nside** (`int`, optional, defaults to `None`) – (NESTED) HEALPix *nside* to use with *pixlist*.
- **pixlist** (`list` or `int`, optional, defaults to `None`) – Only return sources in a set of (NESTED) HEALpixels at the supplied *nside*.
- **addobjid** (`bool`, optional, defaults to `False`) – If `True`, include, in the output, a column “GAIA\_OBJID” that is the integer number of each row read from each Gaia file.

**Returns** Gaia objects within the passed geometric constraints brighter than *maglim*, formatted like *desitarget.gfa.gfadatamodel*.

**Return type** `ndarray`

## Notes

- The environment variables \$GAIA\_DIR and \$DESIMODEL must be set.

```
desitarget.gfa.gaia_gfas_from_sweep (filename, maglim=18.0)
```

Create a set of GFAs for one sweep file.

### Parameters

- **filename** (`str`) – A string corresponding to the full path to a sweep file name.
- **maglim** (`float`, optional, defaults to 18) – Magnitude limit for GFAs in Gaia G-band.

**Returns** GFA objects from Gaia, formatted according to *desitarget.gfa.gfadatamodel*.

**Return type** `ndarray`

`desitarget.gfa.gaia_in_file` (*infile*, *maglim*=18, *mindec*=-30.0, *mingalb*=10.0, *nside*=None, *pixlist*=None, *addobjid*=False)

Retrieve the Gaia objects from a HEALPixel-split Gaia file.

#### Parameters

- **infile** (`str`) – File name of a single Gaia “healpix” file.
- **maglim** (`float`, optional, defaults to 18) – Magnitude limit for GFAs in Gaia G-band.
- **mindec** (`float`, optional, defaults to -30) – Minimum declination (o) to include for output Gaia objects.
- **mingalb** (`float`, optional, defaults to 10) – Closest latitude to Galactic plane for output Gaia objects (e.g. send 10 to limit to areas beyond  $-10\text{o} \leq b < 10\text{o}$ )”
- **nside** (`int`, optional, defaults to *None*) – (NESTED) HEALPix *nside* to use with *pixlist*.
- **pixlist** (`list` or `int`, optional, defaults to *None*) – Only return sources in a set of (NESTED) HEALpixels at the supplied *nside*.
- **addobjid** (`bool`, optional, defaults to *False*) – If *True*, include, in the output, a column “GAIA\_OBJID” that is the integer number of each row read from file.

**Returns** Gaia objects in the passed Gaia file brighter than *maglim*, formatted according to *desitarget.gfa.gfadatamodel*.

**Return type** `ndarray`

#### Notes

- A “Gaia healpix file” here is as made by, e.g. *gaia\_fits\_to\_healpix()*

`desitarget.gfa.gaia_morph` (*gaia*)

Retrieve morphological type for Gaia sources.

**Parameters** **gaia** (`ndarray`) – Numpy structured array containing at least the columns, *GAIA\_PHOT\_G\_MEAN\_MAG* and *GAIA\_ASTROMETRIC\_EXCESS\_NOISE*.

**Returns** An array of strings that is the same length as the input array and is set to either “GPSF” or “GGAL” based on a morphological cut with Gaia.

**Return type** `array`

`desitarget.gfa.select_gfas` (*infiles*, *maglim*=18, *numproc*=4, *nside*=None, *pixlist*=None, *bundlefiles*=None, *extra*=None, *mindec*=-30, *mingalb*=10, *addurat*=True)

Create a set of GFA locations using Gaia and matching to sweeps.

#### Parameters

- **infiles** (`list` or `str`) – A list of input filenames (sweep files) OR a single filename.
- **maglim** (`float`, optional, defaults to 18) – Magnitude limit for GFAs in Gaia G-band.
- **numproc** (`int`, optional, defaults to 4) – The number of parallel processes to use.
- **nside** (`int`, optional, defaults to *None*) – (NESTED) HEALPix *nside* to use with *pixlist* and *bundlefiles*.
- **pixlist** (`list` or `int`, optional, defaults to *None*) – Only return targets in a set of (NESTED) HEALpixels at the supplied *nside*. Useful for parallelizing.

- **bundlefiles** (`int`, defaults to `None`) – If not `None`, then, instead of selecting `gfas`, print the slurm script to run in pixels at `nside`. Is an integer rather than a boolean for historical reasons.
- **extra** (`str`, optional) – Extra command line flags to be passed to the executable lines in the output slurm script. Used in conjunction with `bundlefiles`.
- **mindec** (`float`, optional, defaults to `-30`) – Minimum declination (`o`) for output sources that do NOT match an object in the passed `infiles`.
- **mingalb** (`float`, optional, defaults to `10`) – Closest latitude to Galactic plane for output sources that do NOT match an object in the passed `infiles` (e.g. send `10` to limit to regions beyond `-10o <= b < 10o`”).
- **addurat** (`bool`, optional, defaults to `True`) – If `True` then substitute proper motions from the URAT catalog where Gaia is missing proper motions. Requires that the `URAT_DIR` is set and points to data downloaded and formatted by, e.g., `make_urat_files()`.

**Returns** GFA objects from Gaia with the passed geometric constraints limited to the passed `maglim` and matched to the passed input files, formatted according to `desitarget.gfa.gfadatamodel`.

**Return type** `ndarray`

### Notes

- If `numproc==1`, use the serial code instead of parallel code.
- If `numproc > 4`, then `numproc=4` is enforced for (just those) parts of the code that are I/O limited.

## 1.9 desitarget.internal

This subpackage contains modules that are for strictly internal use by the `desitarget` package. End-users should not directly call any functions in this subpackage.

### 1.10 desitarget.internal.sharedmem

Easier parallel programming on shared memory computers.

The source code is at <http://github.com/rainwoodman/sharedmem> .

#### Topics

- *Programming Model*
- *Usage*
- *API References*

#### 1.10.1 Programming Model

*MapReduce* provides the equivalent to `multiprocessing.Pool`, with the following differences:

- `MapReduce` does not require the work function to be picklable.



- MapReduce adds a reduction step that is guaranteed to run on the coordinator process's scope.
- MapReduce allows the use of critical sections and ordered execution in the work function.

Modifications to shared Memory arrays, allocated via

- `sharedmem.empty()`,
- `sharedmem.empty_like()`,
- `sharedmem.copy()`,

are visible by all processes, including the coordinator process.

## 1.10.2 Usage

The package can be installed via `easy_install sharedmem`. Alternatively, the file `sharedmem.py` can be directly embedded into other projects.

The only external dependency is `numpy`, since this was designed to work with large shared memory chunks through `numpy.ndarray`.

Environment variable `OMP_NUM_THREADS` is used to determine the default number of workers.

### Notes

This module depends on the `fork` system call, thus is available only on posix systems (not Windows).

### Examples

Sum up a large array

```
>>> input = numpy.arange(1024 * 1024 * 128, dtype='f8')
>>> output = sharedmem.empty(1024 * 1024 * 128, dtype='f8')
>>> with MapReduce() as pool:
>>>     chunksize = 1024 * 1024
>>>     def work(i):
>>>         s = slice(i, i + chunksize)
>>>         output[s] = input[s]
>>>         return i, sum(input[s])
>>>     def reduce(i, r):
>>>         print('chunk', i, 'done')
>>>         return r
>>>     r = pool.map(work, range(0, len(input), chunksize), reduce=reduce)
>>> print numpy.sum(r)
>>>
```

Textual analysis

```
>>> input = file('mytextfile.txt').readlines()
>>> word_count = {'bacon': 0, 'eggs': 0 }
>>> with MapReduce() as pool:
>>>     def work(line):
>>>         words = line.split()
>>>         for word in words:
>>>             word_count[word] += 1
>>>     return word_count
```

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```

>>> def reduce(wc):
>>>     for key in word_count:
>>>         word_count[key] += wc[key]
>>> print word_count
>>>

```

`pool.ordered` can be used to require a block of code to be executed in order

```

>>> with MapReduce() as pool:
>>>     def work(i):
>>>         with pool.ordered:
>>>             print(i)
>>>     pool.map(work, range(10))

```

`pool.critical` can be used to require a block of code to be executed in a critical section.

```

>>> counter = sharedmem.empty(1)
>>> counter[:] = 0
>>> with MapReduce() as pool:
>>>     def work(i):
>>>         with pool.critical:
>>>             counter[:] += i
>>>     pool.map(work, range(10))
>>> print(counter)

```

### 1.10.3 API References

`desitarget.internal.sharedmem.set_debug(flag)`

Set the debug mode.

In debug mode (`flag==True`), no workers are spawn. All work are done in serial on the coordinator thread/process. This eases debuggin when the worker throws out an exception.

`desitarget.internal.sharedmem.get_debug()`

Get the debug mode

`desitarget.internal.sharedmem.total_memory()`

Returns the the amount of memory available for use.

This function is not very useful. The memory is obtained from MemTotal entry in `/proc/meminfo`.

`desitarget.internal.sharedmem.cpu_count()`

Returns the number of worker processes to be spawned.

The default value is the number of physical cpu cores seen by python. `OMP_NUM_THREADS` environment variable overrides it.

On PBS/torque systems if `OMP_NUM_THREADS` is empty, we try to use the value of `PBS_NUM_PPN` variable.

#### Notes

On some machines the physical number of cores does not equal the number of cpus shall be used. PSC Blacklight for example.

**exception** `desitarget.internal.sharedmem.WorkerException(reason, traceback)`

Represents an exception that has occuded during a worker process

**reason**

The underlining reason of the exception. If the original exception can be pickled, the type of the exception is preserved. Otherwise, a `LostExceptionType` warning is issued, and `reason` is of type `Exception`.

**Type** `Exception`, or subclass of `Exception`.

**traceback**

The string version of the traceback that can be used to inspect the error.

**Type** `str`

**exception** `desitarget.internal.sharedmem.StopProcessGroup`

`StopProcessGroup` will terminate the worker process/thread

**class** `desitarget.internal.sharedmem.background` (*function*, \*args, \*\*kwargs)

Asynchronous function call via a background process.

**Parameters**

- **function** (*callable*) – the function to call
- **\*args** (*positional arguments*) –
- **\*\*kwargs** (*keyword arguments*) –

**Examples**

```
>>> def function(*args, **kwargs):
>>>     pass
>>> bg = background(function, *args, **kwargs)
>>> rt = bg.wait()
```

**wait ()**

Wait and join the child process. The return value of the function call is returned. If any exception occurred it is wrapped and raised.

**class** `desitarget.internal.sharedmem.MapReduce` (*backend=<class 'desitarget.internal.sharedmem.ProcessBackend'>*, *np=None*)

A pool of worker processes for a Map-Reduce operation

**Parameters**

- **backend** (*ProcessBackend or ThreadBackend*) – `ProcessBackend` is preferred. `ThreadBackend` can be used in cases where processes creation is not allowed.
- **np** (*int or None*) – Number of processes to use. Default (`None`) is from `OMP_NUM_THREADS` or the number of available cores on the computer. If `np` is 0, all operations are performed on the coordinator process – no child processes are created.

**Notes**

Always wrap the call to `map ()` in a context manager (`'with'`) block.

**map** (*func, sequence, reduce=None, star=False*)

Map-reduce with multile processes.

Apply `func` to each item on the `sequence`, in parallel. As the results are collected, `reduce` is called on the result. The reduced result is returned as a list.

**Parameters**

- **func** (*callable*) – The function to call. It must accept the same number of arguments as the length of an item in the sequence.

**Warning:** `func` is not supposed to use exceptions for flow control. In non-debug mode all exceptions will be wrapped into a `WorkerException`.

- **sequence** (*list or array\_like*) – The sequence of arguments to be applied to `func`.
- **reduce** (*callable, optional*) – Apply an reduction operation on the return values of `func`. If `func` returns a tuple, they are treated as positional arguments of `reduce`.
- **star** (*boolean*) – if `True`, the items in `sequence` are treated as positional arguments of `reduce`.

**Returns results** – The list of reduced results from the map operation, in the order of the arguments of `sequence`.

**Return type** `list`

**Raises** `WorkerException` – If any of the worker process encounters an exception. Inspect `WorkerException.reason` for the underlying exception.

`desitarget.internal.sharedmem.MapReduceByThread` (*np=None*)  
Creates a MapReduce object but with the Thread backend.

The process backend is usually preferred.

`desitarget.internal.sharedmem.empty` (*shape, dtype='f8'*)  
Create an empty shared memory array.

`desitarget.internal.sharedmem.empty_like` (*array, dtype=None*)  
Create a shared memory array from the shape of `array`.

`desitarget.internal.sharedmem.full` (*shape, value, dtype='f8'*)  
Create a shared memory array of given shape and type, filled with `value`.

`desitarget.internal.sharedmem.full_like` (*array, value, dtype=None*)  
Create a shared memory array with the same shape and type as a given array, filled with `value`.

`desitarget.internal.sharedmem.copy` (*a*)  
Copy an array to the shared memory.

## Notes

`copy` is not always necessary because the private memory is always copy-on-write.

Use `a = copy(a)` to immediately dereference the old 'a' on private memory

## 1.11 desitarget.io

Functions for reading, writing and manipulating files related to targeting.

`desitarget.io._bright_or_dark` (*filename, hdr, data, obscon, mockdata=None*)  
modify data/file name for BRIGHT or DARK survey OBSCONDITIONS

### Parameters

- **filename** (*str*) – output target selection file.
- **hdr** (class:*str*) – header of the output target selection file.
- **data** (*ndarray*) – numpy structured array of targets.
- **obscon** (*str*) – Can be “DARK” or “BRIGHT” to only write targets appropriate for “DARK|GRAY” or “BRIGHT” observing conditions. The relevant *PRIORITY\_INIT* and *NUMOBS\_INIT* columns will be derived from *PRIORITY\_INIT\_DARK*, etc. and *filename* will have “bright” or “dark” appended to the lowest *DIRECTORY* in the input *filename*.
- **mockdata** (*dict*, optional, defaults to *None*) – Dictionary of mock data to write out (only used in *desitarget.mock.build.targets\_truth* via *select\_mock\_targets*).

#### Returns

- *str* – The modified file name.
- *data* – The modified data.

`desitarget.io._check_hpx_length` (*hpxlist*, *length=68*, *warning=False*)  
Check a list expressed as a csv string won’t exceed a length.

`desitarget.io._get_targ_dir` ()  
Convenience function to grab the TARGDIR environment variable.

**Returns** The directory stored in the \$GAIA\_DIR environment variable.

**Return type** *str*

`desitarget.io.add_photsys` (*indata*)  
Add the PHOTSYS column to a sweeps-style array.

**Parameters** *indata* (*ndarray*) – Numpy structured array to which to add PHOTSYS column.

**Returns** Input array with PHOTSYS added (and set using RELEASE).

**Return type** *ndarray*

#### Notes

- The PHOTSYS column is only added if the RELEASE column is available in the passed *indata*.

`desitarget.io.brickname_from_filename` (*filename*)  
Parse *filename* to check if this is a tractor brick file.

**Parameters** *filename* (*str*) – Name of a tractor brick file.

**Returns** Name of the brick in the file name.

**Return type** *str*

**Raises** *ValueError* – If the filename does not appear to be a valid tractor brick file.

`desitarget.io.brickname_from_filename_with_prefix` (*filename*, *prefix=""*)  
Parse *filename* to check if this is a brick file with a given prefix.

#### Parameters

- **filename** (*str*) – Full name of a brick file.
- **prefix** (*str*) – Optional part of filename immediately preceding the brickname.

**Returns** Name of the brick in the file name.

**Return type** *str*

**Raises** `ValueError` – If the filename does not appear to be a valid brick file.

`desitarget.io.check_both_set` (*hpclist*, *nside*)

Check that if one of two variables is set, the other is too

`desitarget.io.check_fitsio_version` (*version*='0.9.8')

`fitsio` prior to 0.9.8rc1 has a bug parsing boolean columns.

**Parameters** `version` (*str*, optional) – Default '0.9.8'. Having this parameter allows future-proofing and easier testing.

**Raises** `ImportError` – If the fitsio version is insufficiently recent.

`desitarget.io.check_hp_target_dir` (*hpdirname*)

Check fidelity of a directory of HEALPixel-partitioned targets.

**Parameters** `hpdirname` (*str*) – Full path to a directory containing targets that have been split by HEALPixel.

**Returns**

- `int` – The HEALPixel NSIDE for the files in the passed directory.
- `dict` – A dictionary where the keys are each HEALPixel covered in the passed directory and the values are the file that includes that HEALPixel.

## Notes

- Checks that all files are at the same NSIDE.
- Checks that no two files contain the same HEALPixels.
- Checks that HEALPixel numbers are consistent with NSIDE.

`desitarget.io.decode_sweep_name` (*sweepname*, *nside*=None, *inclusive*=True, *fact*=4)

Retrieve RA/Dec edges from a full directory path to a sweep file

**Parameters**

- `sweepname` (*str*) – Full path to a sweep file, e.g., /a/b/c/sweep-350m005-360p005.fits
- `nside` (*int*, optional, defaults to None) – (NESTED) HEALPixel nside
- `inclusive` (*bool*, optional, defaults to True) – see documentation for `healpy.query_polygon()`
- `fact` (*int*, optional defaults to 4) – see documentation for `healpy.query_polygon()`

**Returns**

- `list` (if *nside* is None) – A 4-entry list of the edges of the region covered by the sweeps file in the form [RAmin, RAmx, DECmin, DECmax] For the above example this would be [350., 360., -5., 5.]
- `list` (if *nside* is not None) – A list of HEALPixels that touch the files at the passed *nside* For the above example this would be [16, 17, 18, 19]

`desitarget.io.desitarget_nside` ()

Default HEALPix Nside for all target selection algorithms.

`desitarget.io.desitarget_resolve_dec` ()

Default Dec cut to separate targets in BASS/MzLS from DECaLS.

`desitarget.io.find_star_files` (*objs*, *hpxdir*, *nside*, *neighbors=True*, *radec=False*, *strict=False*)  
Full paths to HEALPixel-split star files for objects by RA/Dec.

#### Parameters

- **objs** (`ndarray`) – Array of objects. Must contain at least columns “RA” and “DEC”.
- **hpxdir** (`str`) – Name of the directory that hosts the HEALPixel-split files. Most likely this directory ends in “/healpix”.
- **nside** (`int`) – The (NESTED) HEALPixel *nside* integer.
- **neighbors** (`bool`, optional, defaults to `True`) – Also return all neighboring pixels that touch the files of interest to prevent edge effects (e.g. if a, say, Gaia source is 1 arcsec away from a primary source and so in an adjacent pixel).
- **radec** (`bool`, optional, defaults to `False`) – If `True` then the passed *objs* is an [RA, Dec] list instead of a *rec* array.
- **strict** (`bool`, optional, defaults to `False`) – Only return files that actually exist. This is useful for, e.g., URAT files, which don’t cover the whole sky and so don’t have files for every HEALPixel.

**Returns** A list of all files that need to be read in to account for objects at the passed locations.

**Return type** `list`

#### Notes

- “star” files, here might be Gaia, Tycho or URAT files.

`desitarget.io.find_target_files` (*targdir*, *dr=None*, *flavor='targets'*, *survey='main'*, *obscon=None*, *hp=None*, *nside=None*, *resolve=True*, *supp=False*, *mock=False*, *nohp=False*, *seed=None*, *region=None*, *maglim=None*, *epoch=None*)

Build the name of an output target file (or directory).

#### Parameters

- **targdir** (`str`) – Name of a based directory for output target catalogs.
- **dr** (`str` or `int`, optional, defaults to “X”) – Name of a Legacy Surveys Data Release (e.g. 8)
- **flavor** (`str`, optional, defaults to *targets*) – Options include “skies”, “gfas”, “targets”, “randoms”, “masks”.
- **survey** (`str`, optional, defaults to *main*) – Options include “main”, “cmx”, “svX” (where X is 1, 2 etc.). Only relevant if *flavor* is “targets”.
- **obscon** (`str`, optional) – Name of the *OBSCONDITIONS* used to make the file (e.g. DARK).
- **hp** (`list` or `int` or `str`, optional) – HEALPixel numbers used to make the file (e.g. 42 or [12, 37] or “42” or “12,37”). Required if *mock='True'*.
- **nside** (`int`, optional unless *mock='True'*) – Nside corresponding to healpixel *hp*.
- **resolve** (`bool`, optional, defaults to `True`) – If `True` then find the *resolve* file. Otherwise find the *noreolve* file. Relevant if *flavor* is *targets* or *randoms*.
- **supp** (`bool`, optional, defaults to `False`) – If `True` then find the supplemental targets file. Overrides the *obscon* option.

- **mock** (`bool`, optional, defaults to `False`) – If `True` then construct the file path for mock target catalogs and return (most other inputs are ignored).
- **nohp** (`bool`, optional, defaults to `False`) – If `True`, override the normal behavior for `hp` = ‘None’ and instead construct a filename that omits the `-hpX`- part.
- **seed** (`int`, optional) – If `seed` is not `None`, then it is added to the file name just before the “.fits” extension (i.e. “-8.fits” for `seed` of 8). Only relevant if `flavor` is “randoms”.
- **region** (`int`, optional) – If `region` is not `None`, then it is added to the directory name after `resolve`. Only relevant if `flavor` is “randoms”.
- **maglim** (`float`, optional) – Magnitude limit to which the mask was made. Only relevant if `flavor` is “masks”. Must be passed if `flavor` is “masks”.
- **epoch** (`float`) – Epoch at which the mask was made. Only relevant if `flavor` is “masks”. Must be passed if `flavor` is “masks”.

**Returns** The name of the output target file (or directory).

**Return type** `str`

## Notes

- If `hp` is passed, the full file name is returned. If `hp` is `None`, the directory name where all of the `hp` files are stored is returned. The directory name is the expected input for the `desitarget.io.read*` convenience functions (`desimodel.io.read_targets_in_hp()`, etc.).
- On the other hand, if `hp` is `None` and `nohp` is `True` then a filename is returned that just omits the `-hpX`- part.

`desitarget.io.fix_tractor_drl_dtype` (*objects*)

DR1 tractor files have inconsistent dtype for the TYPE field. Fix this.

**Parameters** `objects` – numpy structured array from target file.

**Returns** structured array with `TYPE.dtype = 'S4'` if needed.

If the type was already correct, returns the original array.

`desitarget.io.gitversion` ()

Returns `git describe --tags --dirty --always`, or ‘unknown’ if not a git repo

`desitarget.io.hpx_filename` (*hpx*)

Return the standard name for HEALPixel-split input files

**Parameters** `hpx` (`str` or `int`) – A HEALPixel integer.

**Returns** Filename in the format used throughout desitarget for HEALPixel-split input databases.

**Return type** class: `str`

`desitarget.io.is_sky_dir_official` (*skydirname*)

Check a sky file or directory has the correct HEALPixel structure.

**Parameters** `skydirname` (`str`) – Full path to either a directory containing skies that have been partitioned by HEALPixel (i.e. as made by `select_skies` with the `bundle_files` option). Or the name of a single file of skies.

**Returns** `True` if the passed sky file or (the first sky file in the passed directory) is structured so that the list of healpixels in the file header (“FILEHPX”) at the file nside (“FILENSID”) in the file nested (or ring) scheme (“FILENEST”) is a true reflection of the HEALPixels in the file.



**Return type** `bool`

## Notes

- A necessary check because although the targets and GFAs are parallelized to run in the exact boundaries of HEALPixels, the skies are parallelized across bricks that have CENTERS in a given HEALPixel.
- If this function returns `False` the remedy is typically to run `bin/repartition_skies`
- If a directory is passed, this isn't an exhaustive check as only the first file is tested. That's enough for just checking the output of `select_skies`, though.

`desitarget.io.iter_files` (*root*, *prefix*, *ext*='fits')

Iterator over files under in *root* directory with given *prefix* and extension.

`desitarget.io.iter_sweepfiles` (*root*)

Iterator over all sweep files found under *root* directory.

`desitarget.io.iter_tractorfiles` (*root*)

Iterator over all tractor files found under *root* directory.

**Parameters** *root* (`str`) – Path to start looking. Can be a directory or a single file.

**Returns** An iterator of (brickname, filename).

**Return type** iterable

## Examples

```
>>> for brickname, filename in iter_tractor('./'):
>>>     print(brickname, filename)
```

`desitarget.io.list_sweepfiles` (*root*)

Return a list of sweep files found under *root* directory.

`desitarget.io.list_targetfiles` (*root*)

Return a list of target files found under *root* directory.

`desitarget.io.list_tractorfiles` (*root*)

Return a list of tractor files found under *root* directory.

`desitarget.io.load_pixweight` (*inmapfile*, *nside*, *pixmap*=None)

Loads a pixel map from file and resamples to a different HEALPixel resolution (*nside*)

### Parameters

- **inmapfile** (`str`) – Name of the file containing the pixel weight map.
- **nside** (`int`) – After loading, the array will be resampled to this HEALPix *nside*.
- **pixmap** (`~numpy.array`, optional, defaults to None) – Pass a pixel map instead of loading it from file.

**Returns** HEALPixel weight map resampled to the requested *nside*.

**Return type** `array`

`desitarget.io.load_pixweight_rearray` (*inmapfile*, *nside*, *pixmap*=None)

Like `load_pixweight` but for a structured array map with multiple columns

### Parameters

- **inmapfile** (*str*) – Name of the file containing the pixel weight map.
- **nside** (*int*) – After loading, the array will be resampled to this HEALPix nside.
- **pixmap** (*~numpy.array*, optional, defaults to `None`) – Pass a pixel map instead of loading it from file.

**Returns** HEALPixel weight map with all columns resampled to the requested nside.

**Return type** `array`

## Notes

- Assumes that the passed map is in the NESTED scheme, and outputs to the NESTED scheme.
- All columns are resampled as the mean of the relevant pixels, except if a column `HPXPIXEL` is passed. That column is reassigned the appropriate pixel number at the new nside.

`desitarget.io.read_external_file` (*filename*, *header=False*, *columns=['RA', 'DEC']*)

Read FITS file with loose requirements on upper-case columns and EXTNAME.

### Parameters

- **filename** (*str*) – File name with full directory path included.
- **header** (*bool*, optional, defaults to `False`) – If `True` then return (data, header) instead of just data.
- **columns** (*list*, optional, defaults to `["RA", "DEC"]`) – Specify the desired columns to read.

### Returns

- `ndarray` – The output data array.
- `ndarray`, optional – The output file header, if input *header* was `True`.

## Notes

- Intended to be used with externally supplied files such as locations to be matched for commissioning or secondary targets.

`desitarget.io.read_target_files` (*filename*, *columns=None*, *rows=None*, *header=False*, *downsample=None*, *verbose=False*)

Wrapper to cycle through allowed extensions to read target files.

### Parameters

- **filename** (*str*) – Name of a target file of any type. Target file types include “TARGETS”, “GFA\_TARGETS” and “SKY\_TARGETS”.
- **columns** (*list*, optional) – Only read in these target columns.
- **rows** (*list*, optional) – Only read in these rows from the target file.
- **header** (*bool*, optional, defaults to `False`) – If `True` then return the header of the file.
- **downsample** (*int*, optional, defaults to `None`) – If not `None`, downsample the file by this integer value, e.g. for *downsample=10* a file with 900 rows would have 90 random rows read in. Overrode by the *rows* kwarg if it is not `None`.

- **verbose** (*bool*, optional, defaults to `False`) – If `True` then log the file and extension that was read.

`desitarget.io.read_targets_header` (*hmdirname*)

Read in header of a targets file.

**Parameters** **hmdirname** (*str*) – Full path to either a directory containing targets that have been partitioned by HEALPixel (i.e. as made by `select_targets` with the `bundle_files` option). Or the name of a single file of targets.

**Returns** The header of *hmdirname* if it is a file, or the header of the first file encountered in *hmdirname*

**Return type** FITSHDR

`desitarget.io.read_targets_in_box` (*hmdirname*, *radecbox*=[0.0, 360.0, -90.0, 90.0], *columns*=None, *header*=False, *downsample*=None)

Read in targets in an RA/Dec box.

**Parameters**

- **hmdirname** (*str*) – Full path to either a directory containing targets that have been partitioned by HEALPixel (i.e. as made by `select_targets` with the `bundle_files` option). Or the name of a single file of targets.
- **radecbox** (*list*, defaults to the entire sky) – 4-entry list of coordinates [ramin, ramax, decmin, decmax] forming the edges of a box in RA/Dec (degrees).
- **columns** (*list*, optional) – Only read in these target columns.
- **header** (*bool*, optional, defaults to `False`) – If `True` then return the header of either the *hmdirname* file, or the last file read from the *hmdirname* directory.
- **downsample** (*int*, optional, defaults to `None`) – If not `None`, downsample targets by (roughly) this value, e.g. for `downsample=10` a set of 900 targets would have ~90 random targets returned.

**Returns** An array of targets in the passed RA/Dec box.

**Return type** `ndarray`

## Notes

- If *header* is `True`, then a second output (the file header is returned).

`desitarget.io.read_targets_in_cap` (*hmdirname*, *radecrad*, *columns*=None)

Read in targets in an RA, Dec, radius cap.

**Parameters**

- **hmdirname** (*str*) – Full path to either a directory containing targets that have been partitioned by HEALPixel (i.e. as made by `select_targets` with the `bundle_files` option). Or the name of a single file of targets.
- **radecrad** (*list*) – 3-entry list of coordinates [ra, dec, radius] forming a cap or “circle” on the sky. ra, dec and radius are all in degrees.
- **columns** (*list*, optional) – Only read in these target columns.

**Returns** An array of targets in the passed RA/Dec box.

**Return type** `ndarray`

`desitarget.io.read_targets_in_hp` (*hmdirname*, *nside*, *pixlist*, *columns=None*, *header=False*, *downsample=None*, *verbose=False*)

Read in targets in a set of HEALPixels.

#### Parameters

- **hmdirname** (*str*) – Full path to either a directory containing targets that have been partitioned by HEALPixel (i.e. as made by *select\_targets* with the *bundle\_files* option). Or the name of a single file of targets.
- **nside** (*int*) – The (NESTED) HEALPixel nside.
- **pixlist** (*list* or *int* or *~numpy.ndarray*) – Return targets in these HEALPixels at the passed *nside*.
- **columns** (*list*, optional) – Only read in these target columns.
- **header** (*bool*, optional, defaults to *False*) – If *True* then return the header of either the *hmdirname* file, or the last file read from the *hmdirname* directory.
- **downsample** (*int*, optional, defaults to *None*) – If not *None*, downsample targets by (roughly) this value, e.g. for *downsample=10* a set of 900 targets would have ~90 random targets returned.
- **verbose** (*bool*, optional, defaults to *False*) – Passed to *read\_target\_files()*.

**Returns** An array of targets in the passed pixels.

**Return type** `ndarray`

#### Notes

- If *header* is *True*, then a second output (the file header is returned).

`desitarget.io.read_targets_in_tiles` (*hmdirname*, *tiles=None*, *columns=None*, *header=False*)

#### Parameters

- **hmdirname** (*str*) – Full path to either a directory containing targets that have been partitioned by HEALPixel (i.e. as made by *select\_targets* with the *bundle\_files* option). Or the name of a single file of targets.
- **tiles** (*ndarray*, optional) – Array of tiles in the desimodel format, or *None* to use all DESI tiles from *desimodel.io.load\_tiles()*.
- **columns** (*list*, optional) – Only read in these target columns.
- **header** (*bool*, optional, defaults to *False*) – If *True* then return the header of either the *hmdirname* file, or the last file read from the *hmdirname* directory.

**Returns** An array of targets in the passed tiles.

**Return type** `ndarray`

#### Notes

- If *header* is *True*, then a second output (the file header is returned).
- The environment variable `$DESIMODEL` must be set.

`desitarget.io.read_tractor` (*filename*, *header=False*, *columns=None*)

Read a tractor catalogue or sweeps file.

**Parameters**

- **filename** (*str*) – File name of one Tractor or sweeps file.
- **header** (*bool*, optional) – If `True`, return (data, header) instead of just data.
- **columns** (*list*, optional) – Specify the desired Tractor catalog columns to read; defaults to `desitarget.io.tsdatamodel.dtype.names + most of the columns in desitarget.gaiamatch.gaiadatamodel.dtype.names`, where `tsdatamodel` is, e.g., `basetsdatamodel + dr9addedcols`.

**Returns** Array with the tractor schema, uppercase field names.

**Return type** `ndarray`

`desitarget.io.release_to_photsys` (*release*)

Convert RELEASE to PHOTSYS using the releasedict lookup table.

**Parameters** **objects** (*int* or *ndarray*) – RELEASE column from a numpy rec array of targets.

**Returns** ‘N’ if the RELEASE corresponds to the northern photometric system (MzLS+BASS) and ‘S’ if it’s the southern system (DECaLS).

**Return type** `str` or `ndarray`

**Notes**

Flags an error if the system is not recognized.

`desitarget.io.target_columns_from_header` (*hpdirname*)

Grab the `_TARGET` column names from a TARGETS file or directory.

**Parameters** **hpdirname** (*str*) – Full path to either a directory containing targets that have been partitioned by HEALPixel (i.e. as made by `select_targets` with the `bundle_files` option). Or the name of a single file of targets.

**Returns** The names of the `_TARGET` columns, notably whether they are SV, main, or cmx `_TARGET` columns.

**Return type** `list`

`desitarget.io.whitespace_fits_read` (*filename*, *\*\*kwargs*)

Use `fitsio` to read in a file and strip whitespace from all string columns.

**Parameters**

- **filename** (*str*) – Name of the file to be read in by `fitsio`.
- **kwargs** (*arguments that will be passed directly to fitsio.*) –

`desitarget.io.write_gfas` (*targdir*, *data*, *indir=None*, *indir2=None*, *nside=None*, *nsidefile=None*, *hpxlist=None*, *extra=None*)

Write a catalogue of Guide/Focus/Alignment targets.

**Parameters**

- **targdir** (*str*) – Path to output target selection directory (the directory structure and file name are built on-the-fly from other inputs).
- **data** (*ndarray*) – Array of GFAs to write to file.
- **indir2** (*indir*,) – Legacy Survey Data Release directory or directories, write to header of output file if passed (and if not `None`).

- **nside** (*int*, defaults to *None*.) – If passed, add a column to the GFAs array populated with HEALPixels at resolution *nside*.
- **nsidefile** (*int*, optional, defaults to *None*) – Passed to indicate in the output file header that the targets have been limited to only certain HEALPixels at a given *nside*. Used in conjunction with *hpclist*.
- **hpclist** (*list*, optional, defaults to *None*) – Passed to indicate in the output file header that the targets have been limited to only this list of HEALPixels. Used in conjunction with *nsidefile*.
- **extra** (*dict*, optional) – If passed (and not *None*), write these extra dictionary keys and values to the output header.

#### Returns

- *int* – The number of gfas that were written to file.
- *str* – The name of the file to which gfas were written.

`desitarget.io.write_in_chunks` (*filename*, *data*, *nchunks*, *extname=None*, *header=None*)

Write a FITS file in chunks to save memory.

#### Parameters

- **filename** (*str*) – The output file.
- **data** (*ndarray*) – The numpy structured array of data to write.
- **nchunks** (:class‘int’, optional, defaults to *None*) – The number of chunks in which to write the output file.
- **header, clobber, optional** (*extname*,) – Passed through to `fitsio.write()`.

#### Returns

**Return type** Nothing, but writes the *data* to the *filename* in chunks.

#### Notes

- Always OVERWRITES existing files!

`desitarget.io.write_masks` (*maskdir*, *data*, *maglim=None*, *maskepoch=None*, *nside=None*, *extra=None*)

Write a catalogue of masks and associated pixel-level info.

#### Parameters

- **maskdir** (*str*) – Path to output mask directory (the file names are built on-the-fly from other inputs).
- **data** (*ndarray*) – Array of masks to write to file. Must contain at least the columns “RA” and “DEC”.
- **maglim** (*float*, optional, defaults to *None*) – Magnitude limit to which the mask was made.
- **maskepoch** (*float*, optional, defaults to *None*) – Epoch at which the mask was made.
- **nside** (*int*, defaults to not splitting by HEALPixel.) – The HEALPix *nside* at which to write the output files.
- **extra** (*dict*, optional) – If passed (and not *None*), write these extra dictionary keys and values to the output header.

**Returns**

- `int` – The total number of masks that were written.
- `str` – The name of the directory to which masks were written.

`desitarget.io.write_randoms` (*targdir*, *data*, *indir=None*, *hdr=None*, *nside=None*, *supp=False*, *nsidefile=None*, *hpclist=None*, *resolve=True*, *north=None*, *extra=None*)

Write a catalogue of randoms and associated pixel-level info.

**Parameters**

- **targdir** (`str`) – Path to output target selection directory (the directory structure and file name are built on-the-fly from other inputs).
- **data** (`ndarray`) – Array of randoms to write to file.
- **indir** (`str`, optional, defaults to `None`) – Name of input Legacy Survey Data Release directory, write to header of output file if passed (and if not `None`).
- **hdr** (`str`, optional, defaults to `None`) – If passed, use this header to start the header for *filename*.
- **nside** (`int`) – If passed, add a column to the randoms array populated with HEALPixels at resolution *nside*.
- **supp** (`bool`, optional, defaults to `False`) – Written to the header of the output file to indicate whether this is a supplemental file (i.e. random locations that are outside the Legacy Surveys footprint).
- **nsidefile** (`int`, optional, defaults to `None`) – Passed to indicate in the output file header that the targets have been limited to only certain HEALPixels at a given *nside*. Used in conjunction with *hpclist*.
- **hpclist** (`list`, optional, defaults to `None`) – Passed to indicate in the output file header that the targets have been limited to only this list of HEALPixels. Used in conjunction with *nsidefile*.
- **resolve** (`bool`, optional, defaults to `True`) – Written to the output file header as *RESOLVE*. If `True` (`False`) output directory includes “resolve” (“noresolve”).
- **north** (`bool`, optional) – If passed (and not `None`), then, if `True` (`False`), *REGION=north* (*south*) is written to the output header and the output directory name is appended by “north” (“south”).
- **extra** (`dict`, optional) – If passed (and not `None`), write these extra dictionary keys and values to the output header.

**Returns**

- `int` – The number of randoms that were written to file.
- `str` – The name of the file to which randoms were written.

`desitarget.io.write_secondary` (*targdir*, *data*, *primhdr=None*, *scxdir=None*, *obscon=None*, *drint='X'*)

Write a catalogue of secondary targets.

**Parameters**

- **targdir** (`str`) – Path to output target selection directory (the directory structure and file name are built on-the-fly from other inputs).
- **data** (`ndarray`) – numpy structured array of secondary targets to write.

- **primhdr** (*str*, optional, defaults to *None*) – If passed, added to the header of the output *filename*.
- **scxdir** (*str*, optional, defaults to `SCND_DIR`) – Name of the directory that hosts secondary targets. The secondary targets are written back out to this directory in the subdirectory “outdata” and the *scxdir* is added to the header of the output *filename*.
- **obscon** (*str*, optional, defaults to *None*) – Can pass one of “DARK” or “BRIGHT”. If passed, don’t write the full set of secondary target that do not match a primary, rather only write targets appropriate for “DARKIGRAY” or “BRIGHT” observing conditions. The relevant `PRIORITY_INIT` and `NUMOBS_INIT` columns will be derived from `PRIORITY_INIT_DARK`, etc. and *filename* will have “bright” or “dark” appended to the lowest DIRECTORY in the input *filename*.
- **drint** (*int*, optional, defaults to `X`) – The data release (“dr”*drint*“-”) in the output filename.

### Returns

- *int* – The number of secondary targets that do not match a primary target that were written to file.
- *str* – The name of the file to which such targets were written.

### Notes

#### Two sets of files are written:

- The file of secondary targets that do not match a primary target is written to *targdir*. Such secondary targets are determined from having `RELEASE==0` and `SKY==0` in the `TARGETID`. Only targets with `PRIORITY_INIT > -1` are written to this file (this allows duplicates to be resolved in, e.g., `finalize()`)
- Each secondary target that, presumably, was initially drawn from the “indata” subdirectory of *scxdir* is written to an “outdata/targdir” subdirectory of *scxdir*.

`desitarget.io.write_skies` (*targdir*, *data*, *indir=None*, *indir2=None*, *supp=False*, *apertures\_arcsec=None*, *nskiespersqdeg=None*, *nside=None*, *nside\_file=None*, *hpxlist=None*, *extra=None*, *mock=False*)

Write a target catalogue of sky locations.

### Parameters

- **targdir** (*str*) – Path to output target selection directory (the directory structure and file name are built on-the-fly from other inputs).
- **data** (*ndarray*) – Array of skies to write to file.
- **indir2** (*indir*,) – Name of input Legacy Survey Data Release directory/directories, write to header of output file if passed (and if not *None*).
- **supp** (*bool*, optional, defaults to `False`) – Written to the header of the output file to indicate whether this is a file of supplemental skies (sky locations that are outside the Legacy Surveys footprint).
- **apertures\_arcsec** (*list* or *float*, optional) – list of aperture radii in arcseconds to write each aperture as an individual line in the header, if passed (and if not *None*).
- **nskiespersqdeg** (*float*, optional) – Number of sky locations generated per sq. deg., write to header of output file if passed (and if not *None*).



- **nside** (*int*, optional) – If passed, add a column to the skies array populated with HEALPixels at resolution *nside*.
- **nsidefile** (*int*, optional, defaults to *None*) – Passed to indicate in the output file header that the targets have been limited to only certain HEALPixels at a given *nside*. Used in conjunction with *hpclist*.
- **hpclist** (*list*, optional, defaults to *None*) – Passed to indicate in the output file header that the targets have been limited to only this list of HEALPixels. Used in conjunction with *nsidefile*.
- **extra** (*dict*, optional) – If passed (and not *None*), write these extra dictionary keys and values to the output header.
- **mock** (*bool*, optional, defaults to *False*.) – If *True* then construct the file path for mock sky target catalogs.

### Returns

- *int* – The number of skies that were written to file.
- *str* – The name of the file to which skies were written.

`desitarget.io.write_targets(targdir, data, indir=None, indir2=None, nchunks=None, qso_selection=None, nside=None, survey='main', nsidefile=None, hpclist=None, scndout=None, resolve=True, maskbits=True, obscon=None, mockdata=None, supp=False, extra=None)`

Write target catalogues.

### Parameters

- **targdir** (*str*) – Path to output target selection directory (the directory structure and file name are built on-the-fly from other inputs).
- **data** (*ndarray*) – numpy structured array of targets to save.
- **indir2**, **qso\_selection** (*indir*,) – If passed, note these as the input directory, an additional input directory, and the QSO selection method in the output file header.
- **nchunks** (:class'int', optional, defaults to *None*) – The number of chunks in which to write the output file, to save memory. Send *None* to write everything at once.
- **nside** (*int*, optional, defaults to *None*) – If passed, add a column to the targets array populated with HEALPixels at resolution *nside*.
- **survey** (*str*, optional, defaults to “main”) – Written to output file header as the keyword *SURVEY*.
- **nsidefile** (*int*, optional, defaults to *None*) – Passed to indicate in the output file header that the targets have been limited to only certain HEALPixels at a given *nside*. Used in conjunction with *hpclist*.
- **hpclist** (*list*, optional, defaults to *None*) – Passed to indicate in the output file header that the targets have been limited to only this list of HEALPixels. Used in conjunction with *nsidefile*.
- **maskbits** (*resolve*,) – Written to the output file header as *RESOLVE*, *MASKBITS*.
- **scndout** (*str*, optional, defaults to *None*) – If passed, add to output header as *SCNDOUT*.
- **obscon** (*str*, optional, defaults to *None*) – Can pass one of “DARK” or “BRIGHT”. If passed, don’t write the full set of data, rather only write targets appropriate for “DARK|GRAY” or “BRIGHT” observing conditions. The relevant *PRIORITY\_INIT* and

*NUMOBS\_INIT* columns will be derived from *PRIORITY\_INIT\_DARK*, etc. and *filename* will have “bright” or “dark” appended to the lowest DIRECTORY in the input *filename*.

- **mockdata** (*dict*, optional, defaults to *None*) – Dictionary of mock data to write out (only used in *desitarget.mock.build.targets\_truth* via *select\_mock\_targets*).
- **supp** (*bool*, optional, defaults to *False*) – Written to the header of the output file to indicate whether this is a file of supplemental targets (targets that are outside the Legacy Surveys footprint).
- **extra** (*dict*, optional) – If passed (and not *None*), write these extra dictionary keys and values to the output header.

#### Returns

- *int* – The number of targets that were written to file.
- *str* – The name of the file to which targets were written.

## 1.12 desitarget.mock

This subpackage contains modules that handle mock data.

## 1.13 desitarget.mock.build

Build truth and targets catalogs, including spectra, for the mocks.

`desitarget.mock.build._get_spectra_onepixel` (*specargs*)  
Filler function for the multiprocessing.

`desitarget.mock.build._merge_file_tables` (*fileglob*, *ext*, *outfile=None*, *comm=None*, *addcols=None*, *overwrite=False*)  
parallel merge tables from individual files into an output file

#### Parameters

- **fileglob** (*str*) – glob of files to combine (e.g. */blat-.fits*)
- **ext** (*str* or *int*) – FITS file extension name or number

**Options:** *outfile* (*str*): output file to write *comm*: MPI communicator object *addcols*: dict extra columns to add with fill values, e.g. dict(OBSCONDITIONS=1)

Returns merged table as *np.ndarray*

`desitarget.mock.build.density_fluctuations` (*data*, *log*, *nside*, *nside\_chunk*, *seed=None*)  
Determine the density of targets to generate, accounting for fluctuations due to reddening, imaging systematics, and large-scale structure.

#### Parameters

- **data** (*dict*) – Data on the input mock targets (to be documented).
- **log** (*desiutil.logger*) – Logger object.
- **nside** (*int*) – Healpix resolution.
- **nside\_chunk** (*int*) – Healpix resolution for chunking the sample.
- **seed** (*int*, optional) – Seed for the random number generator. Defaults to *None*.

**Returns**

- **indxperchunk** (*list*) – Indices (in data) of the mock targets to generate per healpixel chunk.
- **ntargperchunk** (*numpy.ndarray*) – Number of targets to generate per healpixel chunk.
- **areaperpixel** (*float*) – Area per healpixel (used to construct useful log messages).

`desitarget.mock.build.finish_catalog` (*targets, truth, objtruth, skytargets, skytruth, healpix, nside, log, seed=None, survey='main'*)

Add various mission-critical columns to the target catalog, including hpxpixel, brick\_objid, targetid, subpriority, priority, and numobs.

**Parameters**

- **targets** (*astropy.table.Table*) – Final set of targets.
- **truth** (*astropy.table.Table*) – Corresponding truth table for targets.
- **objtruth** (*astropy.table.Table*) – Corresponding objtype-specific truth table (if applicable).
- **skytargets** (*astropy.table.Table*) – Sky targets.
- **skytruth** (*astropy.table.Table*) – Corresponding truth table for sky targets.
- **healpix** (*: int*) – Healpixel number.
- **nside** (*int*) – Nside corresponding to healpix.
- **log** (*desiutil.logger*) – Logger object.
- **seed** (*int, optional*) – Seed for the random number generation. Defaults to None.
- **survey** (*str, optional*) – Specify which target masks yaml file to use. The options are *main* (main survey) and *sv1* (first iteration of SV). Defaults to *main*.

**Returns**

**Return type** Updated versions of targets, truth, objtruth, skytargets, and skytruth.

`desitarget.mock.build.get_contaminants_onepixel` (*params, healpix, nside, seed, nproc, log, nside\_chunk, targets, truth, objtruth, trueflux, ContamStarsMock=None, ContamGalaxiesMock=None, no\_spectra=False*)

Generate spectra (in parallel) for a set of targets.

**Parameters**

- **params** (*dict*) – Dictionary defining the type and number of contaminants.
- **healpix** (*: int*) – Healpixel number.
- **nside** (*int*) – Nside corresponding to healpix.
- **seed** (*int, optional*) – Seed for the random number generation.
- **nproc** (*int, optional*) – Number of parallel processes to use.
- **log** (*desiutil.logger*) – Logger object.
- **nside\_chunk** (*int*) – Healpix resolution for chunking the sample to avoid memory problems.
- **targets** (*astropy.table.Table*) – Target catalog.

- **truth** (`astropy.table.Table`) – Corresponding truth table.
- **objtruth** (`astropy.table.Table`) – Corresponding objtype-specific truth table (if applicable).
- **trueflux** (`numpy.ndarray`) – Array [npixel, ntarget] of observed-frame spectra. Only computed and returned for non-sky targets and if `no_spectra=False`.
- **ContamStarsMock** (`desitarget.mock.mockmaker` object) – Maker Class for generating stellar contaminants.
- **ContamGalaxiesMock** (`desitarget.mock.mockmaker` object) – Maker Class for generating extragalactic contaminants.
- **no\_spectra** (`bool`, optional) – Do not generate spectra, e.g., for use with quicksurvey. Defaults to `False`.

#### Returns

- **targets** (`astropy.table.Table`) – Target catalog.
- **truth** (`astropy.table.Table`) – Corresponding truth table.
- **objtruth** (`astropy.table.Table`) – Corresponding objtype-specific truth table (if applicable).
- **trueflux** (`numpy.ndarray`) – Corresponding noiseless spectra.

`desitarget.mock.build.get_spectra` (*data*, *MakeMock*, *log*, *nside*, *nside\_chunk*, *seed=None*, *nproc=1*, *sky=False*, *no\_spectra=False*, *calib\_only=False*, *contaminants=False*)

Generate spectra (in parallel) for a set of targets.

#### Parameters

- **data** (`dict`) – Data on the input mock targets (to be documented).
- **MakeMock** (`desitarget.mock.mockmaker` object) – Object to assign spectra to each target class.
- **log** (`desiutil.logger`) – Logger object.
- **nside** (`int`) – Healpix resolution corresponding to healpixels.
- **nside\_chunk** (`int`) – Healpix resolution for chunking the sample to avoid memory problems.
- **seed** (`int`, optional) – Seed for the random number generator. Defaults to `None`.
- **nproc** (`int`, optional) – Number of parallel processes to use. Defaults to `1`.
- **sky** (`bool`) – Processing sky targets (which are a special case). Defaults to `False`.
- **no\_spectra** (`bool`, optional) – Do not generate spectra, e.g., for use with quicksurvey. Defaults to `False`.
- **calib\_only** (`bool`, optional) – Use targets as calibration (standard star) targets, only. Defaults to `False`.
- **contaminants** (`bool`, optional) – Generate spectra for contaminants (mostly affects the log messages). Defaults to `False`.

#### Returns

- **targets** (`astropy.table.Table`) – Target catalog.
- **truth** (`astropy.table.Table`) – Corresponding truth table.

- **objtruth** (`astropy.table.Table`) – Corresponding objtype-specific truth table (if applicable).
- **trueflux** (`numpy.ndarray`) – Corresponding noiseless spectra.

`desitarget.mock.build.get_spectra_onepixel` (*data, indx, MakeMock, seed, log, ntarget, max\_iter=1, no\_spectra=False, calib\_only=False*)

Wrapper function to generate spectra for all targets on a single healpixel.

#### Parameters

- **data** (`dict`) – Dictionary with all the mock data (candidate mock targets).
- **indx** (`int` or `numpy.ndarray`) – Indices of candidate mock targets to consider.
- **MakeMock** (`desitarget.mock.mockmaker` object) – Object to assign spectra to each target class.
- **seed** (`int`) – Seed for the random number generator.
- **log** (`desiutil.logger`) – Logger object.
- **ntarget** (`int`) – Desired number of targets to generate.
- **maxiter** (`int`) – Maximum number of iterations to generate targets.
- **no\_spectra** (`bool`, optional) – Do not generate spectra, e.g., for use with quicksurvey. Defaults to False.
- **calib\_only** (`bool`, optional) – Use targets as calibration (standard star) targets, only. Defaults to False.

#### Returns

- **targets** (`astropy.table.Table`) – Target catalog.
- **truth** (`astropy.table.Table`) – Corresponding truth table.
- **objtruth** (`astropy.table.Table`) – Corresponding objtype-specific truth table (if applicable).
- **trueflux** (`numpy.ndarray`) – Array [`npixel`, `ntarget`] of observed-frame spectra. Only computed and returned for non-sky targets and if `no_spectra=False`.

`desitarget.mock.build.initialize_targets_truth` (*params, healpixels=None, nside=None, output\_dir='.', seed=None, verbose=False*)

Initialize various objects needed to generate mock targets.

#### Parameters

- **params** (`dict`) – Dictionary defining the mock from which to generate targets.
- **healpixels** (`numpy.ndarray` or `int`) – Generate mock targets within this set of healpix pixels.
- **nside** (`int`) – Healpix resolution corresponding to healpixels.
- **output\_dir** (`str`, optional.) – Output directory. Defaults to `'.'` (current directory).
- **seed** (`int`, optional) – Seed for the random number generator. Defaults to None.
- **verbose** (`bool`, optional) – Be verbose. Defaults to False.

#### Returns

- **log** (`desiutil.logger`) – Logger object.

- **healpixseeds** (`numpy.ndarray` or `int`) – Array of random number seeds (one per healpixels pixel) needed to ensure reproducibility.

**Raises** `ValueError` – If `params`, `healpixels`, or `nside` are not defined. A `ValueError` is also raised if `nside > 256`, since this exceeds the number of bits that can be accommodated by `desitarget.targets.encode_targetid`.

`desitarget.mock.build.join_targets_truth` (`mockdir`, `outdir=None`, `overwrite=False`,  
`comm=None`)

Join individual healpixel targets and truth files into combined tables

**Parameters** `mockdir` – top level mock target directory

**Options:** `outdir`: output directory, default to `mockdir` `overwrite`: rewrite outputs even if they already exist  
`comm`: MPI communicator; if not `None`, read data in parallel

`desitarget.mock.build.read_mock` (`params`, `log=None`, `target_name=""`, `seed=None`, `healpixels=None`,  
`nside=None`, `nside_chunk=128`, `MakeMock=None`,  
`dndz=None`)

Read a mock catalog.

#### Parameters

- **params** (`dict`) – Dictionary summary of the input configuration file, restricted to a particular target (e.g., ‘QSO’).
- **log** (`desiutil.logger`) – Logger object.
- **target\_name** (`str`) – Target name; `mock.mockmaker.[TARGET_NAME]Maker` class to instantiate.
- **seed** (`int`, optional) – Seed for the random number generator. Defaults to `None`.
- **healpixels** (`numpy.ndarray` or `int`) – List of healpixels to read.
- **nside** (`int`) – Healpix resolution corresponding to healpixels.
- **nside\_chunk** (`int`, optional) – Healpix resolution for chunking the sample to avoid memory problems. (NB: `nside_chunk` must be  $\leq$  `nside`). Defaults to 128.
- **dndz** (`dict`, optional) – Expected redshift distributions for all target classes. Defaults to `None`.

**Returns** `data` – Parsed target data based on the input mock catalog (to be documented).

**Return type** `dict`

**Raises** `ValueError` – If the `mock_density` was not returned when expected.

`desitarget.mock.build.targets_truth` (`params`, `healpixels=None`, `nside=None`, `output_dir='.'`,  
`seed=None`, `nproc=1`, `nside_chunk=128`, `survey='main'`,  
`verbose=False`, `no_spectra=False`)

Generate truth and targets catalogs, and noiseless spectra.

#### Parameters

- **params** (`dict`) – Target parameters.
- **healpixels** (`numpy.ndarray` or `int`) – Restrict the sample of mock targets analyzed to those lying inside this set (array) of healpix pixels.
- **nside** (`int`) – Healpix resolution corresponding to healpixels.
- **output\_dir** (`str`, optional) – Output directory. Defaults to ‘.’ (current directory).
- **seed** (`int`) – Seed for the random number generation. Defaults to `None`.

- **nproc** (*int*, optional) – Number of parallel processes to use. Defaults to 1 (i.e., no multi-processing).
- **nside\_chunk** (*int*, optional) – Healpix resolution for chunking the sample to avoid memory problems. (NB: `nside_chunk` must be  $\leq$  `nside`). Defaults to 128.
- **survey** (*str*, optional) – Specify which target masks yaml file to use. The options are *main* (main survey) and *sv1* (first iteration of SV). Defaults to *main*.
- **verbose** (*bool*, optional) – Be verbose. Defaults to False.
- **no\_spectra** (*bool*, optional) – Do not generate spectra, e.g., for use with quicksurvey.

#### Returns

- Files *targets.fits*, *truth.fits*, *sky.fits*, *standards-dark.fits*, and
- *standards-bright.fits* written to *output\_dir* for the given list of
- *healpixels*.

## 1.14 desitarget.mock.io

Code to find the location of the mock data.

`desitarget.mock.io.findfile` (*filetype*, *nside*, *pixnum*, *basedir='.'*, *ext='fits'*, *obscon=None*)

Returns standardized filepath

#### Parameters

- **filetype** – (str) file prefix, e.g. ‘sky’ or ‘targets’
- **nside** – (int) healpix  $nside = 2^k$  with  $0 < k < 30$
- **pixnum** – (int) healpix NESTED pixel number for this *nside*

**Optional:** *basedir*: (str) base directory *ext*: (str) file extension *obscon*: (str) e.g. ‘dark’, ‘bright’ to add extra dir grouping

`desitarget.mock.io.get_healpix_dir` (*nside*, *pixnum*, *basedir='.'*)

Returns standardized path

#### Parameters

- **nside** – (int) healpix  $nside = 2^k$  with  $0 < k < 30$
- **pixnum** – (int) healpix NESTED pixel number for this *nside*

**Optional:** *basedir*: (str) base directory

Note: may standardize with functions in `desispec.io`, but separate for now

## 1.15 desitarget.mock.mockmaker

Read mock catalogs and assign spectra.

**class** `desitarget.mock.mockmaker.BGSMaker` (*seed=None*, *nside\_chunk=128*, *survey='main'*, *\*\*kwargs*)

Read BGS mocks, generate spectra, and select targets.

### Parameters

- **seed** (*int*, optional) – Seed for reproducibility and random number generation.
- **nside\_chunk** (*int*, optional) – Healpixel nside for further subdividing the sample when assigning velocity dispersion to targets. Defaults to 128.
- **survey** (*str*, optional) – Specify which target masks yaml file to use. The options are *main* (main survey) and *sv1* (first iteration of SV). Defaults to *main*.

**make\_spectra** (*data=None, indx=None, seed=None, no\_spectra=False*)  
Generate BGS spectra.

### Parameters

- **data** (*dict*) – Dictionary of source properties.
- **indx** (*numpy.ndarray*, optional) – Generate spectra for a subset of the objects in the data dictionary, as specified using their zero-indexed indices.
- **seed** (*int*, optional) – Seed for reproducibility and random number generation.
- **no\_spectra** (*bool*, optional) – Do not generate spectra. Defaults to False.

### Returns

- **flux** (*numpy.ndarray*) – Target spectra.
- **wave** (*numpy.ndarray*) – Corresponding wavelength array.
- **meta** (*astropy.table.Table*) – Spectral metadata table.
- **targets** (*astropy.table.Table*) – Target catalog.
- **truth** (*astropy.table.Table*) – Corresponding truth table.
- **objtruth** (*astropy.table.Table*) – Corresponding objtype-specific truth table (if applicable).

**read** (*mockfile=None, mockformat='durham\_mxxl\_hdf5', healpixels=None, nside=None, magcut=None, only\_coords=False, mock\_density=False, \*\*kwargs*)  
Read the catalog.

### Parameters

- **mockfile** (*str*) – Full path to the mock catalog to read.
- **mockformat** (*str*) – Mock catalog format. Defaults to 'durham\_mxxl\_hdf5'.
- **healpixels** (*int*) – Healpixel number to read.
- **nside** (*int*) – Healpixel nside corresponding to healpixels.
- **magcut** (*float*) – Magnitude cut (hard-coded to SDSS r-band) to subselect targets brighter than magcut.
- **only\_coords** (*bool*, optional) – For various applications, only read the target coordinates.
- **mock\_density** (*bool*, optional) – Compute the median target density in the mock. Defaults to False.

**Returns** Dictionary of target properties with various keys (to be documented).

**Return type** *dict*

**Raises** *ValueError* – If mockformat is not recognized.



**select\_targets** (*targets, truth, targetname='BGS'*)  
 Select BGS targets. Input tables are modified in place.

#### Parameters

- **targets** (*astropy.table.Table*) – Input target catalog.
- **truth** (*astropy.table.Table*) – Corresponding truth table.

**class** `desitarget.mock.mockmaker.BuzzardMaker` (*seed=None, no\_spectra=False, \*\*kwargs*, *nside\_chunk=128, survey='main'*)

Read Buzzard mocks, generate spectra, and select targets.

#### Parameters

- **seed** (*int*, optional) – Seed for reproducibility and random number generation.
- **no\_spectra** (*bool*, optional) – Do not pre-select extragalactic contaminants. Defaults to False.
- **survey** (*str*, optional) – Specify which target masks yaml file to use. The options are *main* (main survey) and *sv1* (first iteration of SV). Defaults to *main*.

**extragalactic\_contaminants** (*seed, nmonte=100*)  
 Pre-select Buzzard/BGS templates that could be photometric contaminants.

**make\_spectra** (*data=None, indx=None, seed=None, no\_spectra=False*)  
 Generate BGS spectra.

#### Parameters

- **data** (*dict*) – Dictionary of source properties.
- **indx** (*numpy.ndarray*, optional) – Generate spectra for a subset of the objects in the data dictionary, as specified using their zero-indexed indices.
- **seed** (*int*, optional) – Seed for reproducibility and random number generation.
- **no\_spectra** (*bool*, optional) – Do not generate spectra. Defaults to False.

#### Returns

- **flux** (*numpy.ndarray*) – Target spectra.
- **wave** (*numpy.ndarray*) – Corresponding wavelength array.
- **meta** (*astropy.table.Table*) – Spectral metadata table.
- **targets** (*astropy.table.Table*) – Target catalog.
- **truth** (*astropy.table.Table*) – Corresponding truth table.
- **objtruth** (*astropy.table.Table*) – Corresponding objtype-specific truth table (if applicable).

**read** (*mockfile=None, mockformat='buzzard', healpixels=None, nside=None, nside\_buzzard=8, target\_name="", magcut=None, only\_coords=False, \*\*kwargs*)  
 Read the catalog.

#### Parameters

- **mockfile** (*str*) – Full path to the mock catalog to read.
- **mockformat** (*str*) – Mock catalog format. Defaults to 'buzzard'.
- **healpixels** (*int*) – Healpixel number to read.

- **nside** (`int`) – Healpixel nside corresponding to healpixels.
- **nside\_buzzard** (`int`) – Healpixel nside indicating how the mock on-disk has been organized. Defaults to 8.
- **target\_name** (`str`) – Name of the target being read. Defaults to ‘’.
- **magcut** (`float`) – Magnitude cut (hard-coded to DECam r-band) to subselect targets brighter than magcut.
- **only\_coords** (`bool`, optional) – For various applications, only read the target coordinates.

**Returns** Dictionary of target properties with various keys (to be documented).

**Return type** `dict`

**Raises** `ValueError` – If mockformat is not recognized.

**select\_targets** (*targets, truth, targetname='BGS'*)

Select extragalactic contaminants. Input tables are modified in place.

#### Parameters

- **targets** (`astropy.table.Table`) – Input target catalog.
- **truth** (`astropy.table.Table`) – Corresponding truth table.
- **targetname** (`str`) – Target selection cuts to apply.

**class** `desitarget.mock.mockmaker.ELGMaker` (*seed=None, nside\_chunk=128, survey='main', \*\*kwargs*)

Read ELG mocks, generate spectra, and select targets.

#### Parameters

- **seed** (`int`, optional) – Seed for reproducibility and random number generation.
- **nside\_chunk** (`int`, optional) – Healpixel nside for further subdividing the sample when assigning velocity dispersion to targets. Defaults to 128.
- **survey** (`str`, optional) – Specify which target masks yaml file to use. The options are *main* (main survey) and *sv1* (first iteration of SV). Defaults to *main*.

**make\_spectra** (*data=None, indx=None, seed=None, no\_spectra=False*)

Generate ELG spectra.

#### Parameters

- **data** (`dict`) – Dictionary of source properties.
- **indx** (`numpy.ndarray`, optional) – Generate spectra for a subset of the objects in the data dictionary, as specified using their zero-indexed indices.
- **seed** (`int`, optional) – Seed for reproducibility and random number generation.
- **no\_spectra** (`bool`, optional) – Do not generate spectra. Defaults to False.

#### Returns

- **flux** (`numpy.ndarray`) – Target spectra.
- **wave** (`numpy.ndarray`) – Corresponding wavelength array.
- **meta** (`astropy.table.Table`) – Spectral metadata table.
- **targets** (`astropy.table.Table`) – Target catalog.
- **truth** (`astropy.table.Table`) – Corresponding truth table.

- **objtruth** (`astropy.table.Table`) – Corresponding objtype-specific truth table (if applicable).

**read** (*mockfile=None, mockformat='gaussianfield', healpixels=None, nside=None, only\_coords=False, mock\_density=False, \*\*kwargs*)  
Read the catalog.

#### Parameters

- **mockfile** (`str`) – Full path to the mock catalog to read.
- **mockformat** (`str`) – Mock catalog format. Defaults to 'gaussianfield'.
- **healpixels** (`int`) – Healpixel number to read.
- **nside** (`int`) – Healpixel nside corresponding to healpixels.
- **only\_coords** (`bool`, optional) – For various applications, only read the target coordinates.
- **mock\_density** (`bool`, optional) – Compute the median target density in the mock. Defaults to False.

**Returns** Dictionary of target properties with various keys (to be documented).

**Return type** `dict`

**Raises** `ValueError` – If mockformat is not recognized.

**select\_targets** (*targets, truth, targetname='ELG'*)  
Select ELG targets. Input tables are modified in place.

#### Parameters

- **targets** (`astropy.table.Table`) – Input target catalog.
- **truth** (`astropy.table.Table`) – Corresponding truth table.
- **targetname** (`str`) – Target selection cuts to apply.

**class** `desitarget.mock.mockmaker.LRGMaker` (*seed=None, nside\_chunk=128, survey='main', \*\*kwargs*)  
Read LRG mocks, generate spectra, and select targets.

#### Parameters

- **seed** (`int`, optional) – Seed for reproducibility and random number generation.
- **nside\_chunk** (`int`, optional) – Healpixel nside for further subdividing the sample when assigning velocity dispersion to targets. Defaults to 128.
- **survey** (`str`, optional) – Specify which target masks yaml file to use. The options are *main* (main survey) and *sv1* (first iteration of SV). Defaults to *main*.

**make\_spectra** (*data=None, indx=None, seed=None, no\_spectra=False*)  
Generate LRG spectra.

#### Parameters

- **data** (`dict`) – Dictionary of source properties.
- **indx** (`numpy.ndarray`, optional) – Generate spectra for a subset of the objects in the data dictionary, as specified using their zero-indexed indices.
- **seed** (`int`, optional) – Seed for reproducibility and random number generation.
- **no\_spectra** (`bool`, optional) – Do not generate spectra. Defaults to False.

**Returns**

- **flux** (`numpy.ndarray`) – Target spectra.
- **wave** (`numpy.ndarray`) – Corresponding wavelength array.
- **meta** (`astropy.table.Table`) – Spectral metadata table.
- **targets** (`astropy.table.Table`) – Target catalog.
- **truth** (`astropy.table.Table`) – Corresponding truth table.
- **objtruth** (`astropy.table.Table`) – Corresponding objtype-specific truth table (if applicable).

**read** (*mockfile=None, mockformat='gaussianfield', healpixels=None, nside=None, only\_coords=False, mock\_density=False, \*\*kwargs*)  
Read the catalog.

**Parameters**

- **mockfile** (`str`) – Full path to the mock catalog to read.
- **mockformat** (`str`) – Mock catalog format. Defaults to 'gaussianfield'.
- **healpixels** (`int`) – Healpixel number to read.
- **nside** (`int`) – Healpixel nside corresponding to healpixels.
- **only\_coords** (`bool`, optional) – For various applications, only read the target coordinates.
- **mock\_density** (`bool`, optional) – Compute the median target density in the mock. Defaults to False.

**Returns** Dictionary of target properties with various keys (to be documented).

**Return type** `dict`

**Raises** `ValueError` – If mockformat is not recognized.

**select\_targets** (*targets, truth, targetname='LRG'*)  
Select LRG targets. Input tables are modified in place.

**Parameters**

- **targets** (`astropy.table.Table`) – Input target catalog.
- **truth** (`astropy.table.Table`) – Corresponding truth table.
- **targetname** (`str`) – Target selection cuts to apply.

**class** `desitarget.mock.mockmaker.LYAMaker` (*seed=None, use\_simqso=True, sq-model='default', balprob=0.0, add\_dla=False, add\_metals=False, add\_lyb=False, survey='main', \*\*kwargs*)

Read LYA mocks, generate spectra, and select targets.

**Parameters**

- **seed** (`int`, optional) – Seed for reproducibility and random number generation.
- **balprob** (`float`, optional) – Probability of a including one or more BALs. Defaults to 0.0.
- **add\_dla** (`bool`, optional) – Statistically include DLAs along the line of sight.

- **survey** (*str*, optional) – Specify which target masks yaml file to use. The options are *main* (main survey) and *sv1* (first iteration of SV). Defaults to *main*.

**make\_spectra** (*data=None, indx=None, seed=None, no\_spectra=False, add\_dlas=None, add\_metals=None, add\_lyb=None*)

Generate QSO spectra with the 3D Ly $\alpha$  forest skewers included.

#### Parameters

- **data** (*dict*) – Dictionary of source properties.
- **indx** (*numpy.ndarray*, optional) – Generate spectra for a subset of the objects in the data dictionary, as specified using their zero-indexed indices.
- **seed** (*int*, optional) – Seed for reproducibility and random number generation.
- **no\_spectra** (*bool*, optional) – Do not generate spectra. Defaults to False.

#### Returns

- **flux** (*numpy.ndarray*) – Target spectra.
- **wave** (*numpy.ndarray*) – Corresponding wavelength array.
- **meta** (*astropy.table.Table*) – Spectral metadata table.
- **targets** (*astropy.table.Table*) – Target catalog.
- **truth** (*astropy.table.Table*) – Corresponding truth table.

**Raises** *KeyError* – If there is a mismatch between MOCKID in the data dictionary and the skewer files on-disk.

**read** (*mockfile=None, mockformat='CoLoRe', healpixels=None, nside=None, nside\_lya=16, zmin\_lya=None, mock\_density=False, only\_coords=False, \*\*kwargs*)

Read the catalog.

#### Parameters

- **mockfile** (*str*) – Full path to the mock catalog to read.
- **mockformat** (*str*) – Mock catalog format. Defaults to 'CoLoRe'.
- **healpixels** (*int*) – Healpixel number to read.
- **nside** (*int*) – Healpixel nside corresponding to healpixels.
- **nside\_lya** (*int*) – Healpixel nside indicating how the mock on-disk has been organized. Defaults to 16.
- **zmin\_lya** (*float*) – Minimum redshift of Ly $\alpha$  skewers, to ensure no double-counting with QSO mocks. Defaults to None.
- **mock\_density** (*bool*, optional) – Compute the median target density in the mock. Defaults to False.
- **only\_coords** (*bool*, optional) – Only read the target coordinates and some other basic info. Defaults to False.

**Returns** Dictionary of target properties with various keys (to be documented).

**Return type** *dict*

**Raises** *ValueError* – If mockformat is not recognized.

**select\_targets** (*targets, truth, targetname='QSO'*)

Select Ly $\alpha$ /QSO targets. Input tables are modified in place.

### Parameters

- **targets** (`astropy.table.Table`) – Input target catalog.
- **truth** (`astropy.table.Table`) – Corresponding truth table.
- **targetname** (`str`) – Target selection cuts to apply.

```
class desitarget.mock.mockmaker.MWS_MAINMaker (seed=None, calib_only=False,  
                                              no_spectra=False, survey='main',  
                                              **kwargs)
```

Read MWS\_MAIN mocks, generate spectra, and select targets.

### Parameters

- **seed** (`int`, optional) – Seed for reproducibility and random number generation.
- **calib\_only** (`bool`, optional) – Use MWS\_MAIN stars as calibration (standard star) targets, only. Defaults to `False`.
- **no\_spectra** (`bool`, optional) – Initialize and cache template photometry. Defaults to `False`.
- **survey** (`str`, optional) – Specify which target masks yaml file to use. The options are *main* (main survey) and *sv1* (first iteration of SV). Defaults to *main*.

```
make_spectra (data=None, indx=None, seed=None, no_spectra=False)
```

Generate MWS\_MAIN stellar spectra.

### Parameters

- **data** (`dict`) – Dictionary of source properties.
- **indx** (`numpy.ndarray`, optional) – Generate spectra for a subset of the objects in the data dictionary, as specified using their zero-indexed indices.
- **seed** (`int`, optional) – Seed for reproducibility and random number generation.
- **no\_spectra** (`bool`, optional) – Do not generate spectra. Defaults to `False`.

### Returns

- **flux** (`numpy.ndarray`) – Target spectra.
- **wave** (`numpy.ndarray`) – Corresponding wavelength array.
- **meta** (`astropy.table.Table`) – Spectral metadata table.
- **targets** (`astropy.table.Table`) – Target catalog.
- **truth** (`astropy.table.Table`) – Corresponding truth table.

```
read (mockfile=None, mockformat='galaxia', healpixels=None, nside=None, nside_galaxia=8, tar-  
get_name='MWS_MAIN', magcut=None, faintstar_mockfile=None, faintstar_magcut=None,  
**kwargs)
```

Read the catalog.

### Parameters

- **mockfile** (`str`) – Full path to the mock catalog to read.
- **mockformat** (`str`) – Mock catalog format. Defaults to `'galaxia'`.
- **healpixels** (`int`) – Healpixel number to read.
- **nside** (`int`) – Healpixel nside corresponding to healpixels.

- **nside\_galaxia** (*int*) – Healpixel nside indicating how the mock on-disk has been organized. Defaults to 8.
- **target\_name** (*str*) – Name of the target being read. Defaults to ‘MWS\_MAIN’.
- **magcut** (*float*) – Magnitude cut (hard-coded to SDSS r-band) to subselect targets brighter than magcut.
- **faintstar\_mockfile** (*str*, optional) – Full path to the top-level directory of the Galaxia faint star mock catalog.
- **faintstar\_magcut** (*float*, optional) – Magnitude cut (hard-coded to SDSS r-band) to subselect faint star targets brighter than magcut.

**Returns** Dictionary of target properties with various keys (to be documented).

**Return type** `dict`

**Raises** `ValueError` – If mockformat is not recognized.

**select\_targets** (*targets*, *truth*, *targetname*=‘MWS\_MAIN’)

Select various MWS stars and standard stars. Input tables are modified in place.

#### Parameters

- **targets** (`astropy.table.Table`) – Input target catalog.
- **truth** (`astropy.table.Table`) – Corresponding truth table.
- **targetname** (*str*) – Target selection cuts to apply.

**class** `desitarget.mock.mockmaker.MWS_NEARBYMaker` (*seed*=None, *no\_spectra*=False, *survey*=‘main’, *\*\*kwargs*)

Read MWS\_NEARBY mocks, generate spectra, and select targets.

#### Parameters

- **seed** (*int*, optional) – Seed for reproducibility and random number generation.
- **no\_spectra** (*bool*, optional) – Do not initialize template photometry. Defaults to False.
- **survey** (*str*, optional) – Specify which target masks yaml file to use. The options are *main* (main survey) and *sv1* (first iteration of SV). Defaults to *main*.

**make\_spectra** (*data*=None, *indx*=None, *seed*=None, *no\_spectra*=False)

Generate MWS\_NEARBY stellar spectra.

#### Parameters

- **data** (`dict`) – Dictionary of source properties.
- **indx** (`numpy.ndarray`, optional) – Generate spectra for a subset of the objects in the data dictionary, as specified using their zero-indexed indices.
- **seed** (*int*, optional) – Seed for reproducibility and random number generation.
- **no\_spectra** (*bool*, optional) – Do not generate spectra. Defaults to False.

#### Returns

- **flux** (`numpy.ndarray`) – Target spectra.
- **wave** (`numpy.ndarray`) – Corresponding wavelength array.
- **meta** (`astropy.table.Table`) – Spectral metadata table.
- **targets** (`astropy.table.Table`) – Target catalog.
- **truth** (`astropy.table.Table`) – Corresponding truth table.

**read** (*mockfile=None, mockformat='mws\_100pc', healpixels=None, nside=None, mock\_density=False, \*\*kwargs*)  
Read the catalog.

#### Parameters

- **mockfile** (*str*) – Full path to the mock catalog to read.
- **mockformat** (*str*) – Mock catalog format. Defaults to 'mws\_100pc'.
- **healpixels** (*int*) – Healpixel number to read.
- **nside** (*int*) – Healpixel nside corresponding to healpixels.
- **mock\_density** (*bool*, optional) – Compute the median target density in the mock. Defaults to False.

**Returns** Dictionary of target properties with various keys (to be documented).

**Return type** *dict*

**Raises** *ValueError* – If mockformat is not recognized.

**select\_targets** (*targets, truth, targetname='MWS'*)  
Select MWS\_NEARBY targets. Input tables are modified in place.

Note: The selection here eventually will be done with Gaia (I think) so for now just do a “perfect” selection.

#### Parameters

- **targets** (*astropy.table.Table*) – Input target catalog.
- **truth** (*astropy.table.Table*) – Corresponding truth table.
- **targetname** (*str*) – Target selection cuts to apply.

**class** `desitarget.mock.mockmaker.QSOMaker` (*seed=None, use\_simqso=True, survey='main', \*\*kwargs*)  
Read QSO mocks, generate spectra, and select targets.

#### Parameters

- **seed** (*int*, optional) – Seed for reproducibility and random number generation.
- **use\_simqso** (*bool*, optional) – Use `desisim.templates.SIMQSO` to generated templates rather than `desisim.templates.QSO`. Defaults to True.
- **survey** (*str*, optional) – Specify which target masks yaml file to use. The options are *main* (main survey) and *sv1* (first iteration of SV). Defaults to *main*.

**make\_spectra** (*data=None, indx=None, seed=None, no\_spectra=False*)  
Generate tracer QSO spectra.

#### Parameters

- **data** (*dict*) – Dictionary of source properties.
- **indx** (*numpy.ndarray*, optional) – Generate spectra for a subset of the objects in the data dictionary, as specified using their zero-indexed indices.
- **seed** (*int*, optional) – Seed for reproducibility and random number generation.
- **no\_spectra** (*bool*, optional) – Do not generate spectra. Defaults to False.

#### Returns

- **flux** (*numpy.ndarray*) – Target spectra.
- **wave** (*numpy.ndarray*) – Corresponding wavelength array.



- **meta** (`astropy.table.Table`) – Spectral metadata table.
- **targets** (`astropy.table.Table`) – Target catalog.
- **truth** (`astropy.table.Table`) – Corresponding truth table.
- **objtruth** (`astropy.table.Table`) – Corresponding objtype-specific truth table (if applicable).

**read** (*mockfile=None, mockformat='gaussianfield', healpixels=None, nside=None, zmax\_qso=None, only\_coords=False, mock\_density=False, \*\*kwargs*)  
Read the catalog.

#### Parameters

- **mockfile** (`str`) – Full path to the mock catalog to read.
- **mockformat** (`str`) – Mock catalog format. Defaults to 'gaussianfield'.
- **healpixels** (`int`) – Healpixel number to read.
- **nside** (`int`) – Healpixel nside corresponding to healpixels.
- **zmax\_qso** (`float`) – Maximum redshift of tracer QSOs to read, to ensure no double-counting with Lya mocks. Defaults to None.
- **only\_coords** (`bool`, optional) – For various applications, only read the target coordinates.
- **mock\_density** (`bool`, optional) – Compute the median target density in the mock. Defaults to False.

**Returns** `data` – Dictionary of target properties with various keys (to be documented).

**Return type** `dict`

**Raises** `ValueError` – If mockformat is not recognized.

**select\_targets** (*targets, truth, targetname='QSO'*)  
Select QSO targets. Input tables are modified in place.

#### Parameters

- **targets** (`astropy.table.Table`) – Input target catalog.
- **truth** (`astropy.table.Table`) – Corresponding truth table.
- **targetname** (`str`) – Target selection cuts to apply.

**class** `desitarget.mock.mockmaker.ReadBuzzard` (*\*\*kwargs*)  
Read a Buzzard style mock catalog.

**readmock** (*mockfile=None, healpixels=[], nside=[], nside\_buzzard=8, target\_name="", magcut=None, only\_coords=False, seed=None*)  
Read the catalog.

#### Parameters

- **mockfile** (`str`) – Full path to the mock catalog to read.
- **healpixels** (`int`) – Healpixel number to read.
- **nside** (`int`) – Healpixel nside corresponding to healpixels.
- **nside\_buzzard** (`int`) – Healpixel nside indicating how the mock on-disk has been organized. Defaults to 8.
- **target\_name** (`str`) – Name of the target being read (e.g., ELG, LRG).

- **magcut** (*float*) – Magnitude cut (hard-coded to DECam r-band) to subselect targets brighter than magcut.
- **only\_coords** (*bool*, optional) – To get some improvement in speed, only read the target coordinates and some other basic info.
- **seed** (*int*, optional) – Seed for reproducibility and random number generation.

**Returns** Dictionary with various keys (to be documented).

**Return type** `dict`

**Raises**

- `IOError` – If the top-level Galaxia directory is not found.
- `ValueError` – (1) If either mockfile or nside\_galaxia are not defined; (2) if healpixels or nside are not scalar inputs; or (3) if the input target\_name is not recognized.

**class** `desitarget.mock.mockmaker.ReadGAMA` (*\*\*kwargs*)

Read a GAMA catalog of BGS targets. This reader will only generally be used for the Survey Validation Data Challenge.

**readmock** (*mockfile=None, healpixels=None, nside=None, target\_name="", magcut=None, only\_coords=False*)

Read the catalog.

**Parameters**

- **mockfile** (*str*) – Full path to the mock catalog to read.
- **healpixels** (*int*) – Healpixel number to read.
- **nside** (*int*) – Healpixel nside corresponding to healpixels.
- **target\_name** (*str*) – Name of the target being read (e.g., ELG, LRG).
- **magcut** (*float*) – Magnitude cut (hard-coded to SDSS r-band) to subselect targets brighter than magcut.
- **only\_coords** (*bool*, optional) – To get some improvement in speed, only read the target coordinates and some other basic info.

**Returns** Dictionary with various keys (to be documented).

**Return type** `dict`

**Raises**

- `IOError` – If the mock data file is not found.
- `ValueError` – If mockfile or healpixels are not defined, or if nside is not a scalar.

**class** `desitarget.mock.mockmaker.ReadGalaxia` (*\*\*kwargs*)

Read a Galaxia style mock catalog.

**readmock** (*mockfile=None, healpixels=[], nside=[], nside\_galaxia=8, target\_name='MWS\_MAIN', magcut=None, faintstar\_mockfile=None, faintstar\_magcut=None, seed=None*)

Read the catalog.

**Parameters**

- **mockfile** (*str*) – Full path to the top-level directory of the Galaxia mock catalog.
- **healpixels** (*int*) – Healpixel number to read.
- **nside** (*int*) – Healpixel nside corresponding to healpixels.

- **nside\_galaxia** (*int*) – Healpixel nside indicating how the mock on-disk has been organized. Defaults to 8.
- **target\_name** (*str*) – Name of the target being read (e.g., MWS\_MAIN).
- **magcut** (*float*) – Magnitude cut (hard-coded to SDSS r-band) to subselect targets brighter than magcut.
- **faintstar\_mockfile** (*str*, optional) – Full path to the top-level directory of the Galaxia faint star mock catalog.
- **faintstar\_magcut** (*float*, optional) – Magnitude cut (hard-coded to SDSS r-band) to subselect faint star targets brighter than magcut.
- **seed** (*int*, optional) – Seed for reproducibility and random number generation.

**Returns** Dictionary with various keys (to be documented).

**Return type** `dict`

**Raises**

- `IOError` – If the top-level Galaxia directory is not found.
- `ValueError` – (1) If either mockfile or nside\_galaxia are not defined; (2) if healpixels or nside are not scalar inputs; or (3) if the input target\_name is not recognized.

**class** `desitarget.mock.mockmaker.ReadGaussianField` (*\*\*kwargs*)

Read a Gaussian random field style mock catalog.

**readmock** (*mockfile=None, healpixels=None, nside=None, zmax\_qso=None, target\_name="", mock\_density=False, only\_coords=False, seed=None*)

Read the catalog.

**Parameters**

- **mockfile** (*str*) – Full path to the mock catalog to read.
- **healpixels** (*int*) – Healpixel number to read.
- **nside** (*int*) – Healpixel nside corresponding to healpixels.
- **zmax\_qso** (*float*) – Maximum redshift of tracer QSOs to read, to ensure no double-counting with Lya mocks. Defaults to None.
- **target\_name** (*str*) – Name of the target being read (e.g., ELG, LRG).
- **mock\_density** (*bool*, optional) – Compute and return the median target density in the mock. Defaults to False.
- **only\_coords** (*bool*, optional) – To get some improvement in speed, only read the target coordinates and some other basic info.
- **seed** (*int*, optional) – Seed for reproducibility and random number generation.

**Returns** Dictionary with various keys (to be documented).

**Return type** `dict`

**Raises**

- `IOError` – If the mock data file is not found.
- `ValueError` – If mockfile is not defined or if nside is not a scalar.

**class** `desitarget.mock.mockmaker.ReadLyaCoLoRe` (*\*\*kwargs*)

Read a CoLoRe mock catalog of Lya skewers.

**readmock** (*mockfile=None, healpixels=None, nside=None, target\_name='LYA', nside\_lya=16, zmin\_lya=None, mock\_density=False, sqmodel='default', only\_coords=False, seed=None*)  
Read the catalog.

#### Parameters

- **mockfile** (*str*) – Full path to the top-level directory of the CoLoRe mock catalog.
- **healpixels** (*int*) – Healpixel number to read.
- **nside** (*int*) – Healpixel nside corresponding to healpixels.
- **target\_name** (*str*) – Name of the target being read (if not LYA).
- **nside\_lya** (*int*) – Healpixel nside indicating how the mock on-disk has been organized. Defaults to 16.
- **zmin\_lya** (*float*) – Minimum redshift of Lya skewers, to ensure no double-counting with QSO mocks. Defaults to None.
- **mock\_density** (*bool*, optional) – Compute and return the median target density in the mock. Defaults to False.
- **only\_coords** (*bool*, optional) – Only read the target coordinates and some other basic info. Defaults to False.
- **seed** (*int*, optional) – Seed for reproducibility and random number generation.

**Returns** Dictionary with various keys (to be documented).

**Return type** `dict`

#### Raises

- `IOError` – If the top-level mock data file is not found.
- `ValueError` – If `mockfile`, `nside`, or `nside_lya` are not defined.

**class** `desitarget.mock.mockmaker.ReadMWS_NEARBY` (*\*\*kwargs*)  
Read a mock catalog of Milky Way Survey nearby targets (MWS\_NEARBY).

**readmock** (*mockfile=None, healpixels=None, nside=None, target\_name='MWS\_NEARBY', mock\_density=False*)  
Read the catalog.

#### Parameters

- **mockfile** (*str*) – Full path to the mock catalog to read.
- **healpixels** (*int*) – Healpixel number to read.
- **nside** (*int*) – Healpixel nside corresponding to healpixels.
- **target\_name** (*str*) – Name of the target being read (if not MWS\_NEARBY).
- **mock\_density** (*bool*, optional) – Compute and return the median target density in the mock. Defaults to False.

**Returns** Dictionary with various keys (to be documented).

**Return type** `dict`

#### Raises

- `IOError` – If the mock data file is not found.
- `ValueError` – If `mockfile` is not defined or if `nside` is not a scalar.

**class** `desitarget.mock.mockmaker.ReadMWS_WD` (*\*\*kwargs*)

Read a mock catalog of Milky Way Survey white dwarf targets (MWS\_WD).

**readmock** (*mockfile=None, healpixels=None, nside=None, target\_name='WD', mock\_density=False*)

Read the catalog.

#### Parameters

- **mockfile** (*str*) – Full path to the mock catalog to read.
- **healpixels** (*int*) – Healpixel number to read.
- **nside** (*int*) – Healpixel nside corresponding to healpixels.
- **target\_name** (*str*) – Name of the target being read (if not WD).
- **mock\_density** (*bool*, optional) – Compute and return the median target density in the mock. Defaults to False.

**Returns** Dictionary with various keys (to be documented).

**Return type** `dict`

#### Raises

- `IOError` – If the mock data file is not found.
- `ValueError` – If mockfile is not defined or if nside is not a scalar or if the selection index isn't monotonically increasing.

**class** `desitarget.mock.mockmaker.ReadMXXL` (*\*\*kwargs*)

Read a MXXL mock catalog of BGS targets.

**readmock** (*mockfile=None, healpixels=None, nside=None, target\_name='BGS', magcut=None, only\_coords=False, mock\_density=False, seed=None*)

Read the catalog.

#### Parameters

- **mockfile** (*str*) – Full path to the top-level directory of the CoLoRe mock catalog.
- **healpixels** (*int*) – Healpixel number to read.
- **nside** (*int*) – Healpixel nside corresponding to healpixels.
- **target\_name** (*str*) – Name of the target being read (if not BGS).
- **magcut** (*float*) – Magnitude cut (hard-coded to SDSS r-band) to subselect targets brighter than magcut.
- **only\_coords** (*bool*, optional) – To get some improvement in speed, only read the target coordinates and some other basic info.
- **mock\_density** (*bool*, optional) – Compute and return the median target density in the mock. Defaults to False.
- **seed** (*int*, optional) – Seed for reproducibility and random number generation.

**Returns** Dictionary with various keys (to be documented).

**Return type** `dict`

#### Raises

- `IOError` – If the mock data file is not found.
- `ValueError` – If mockfile is not defined or if nside is not a scalar.

**class** `desitarget.mock.mockmaker.ReadUniformSky` (*\*\*kwargs*)

Read a uniform sky style mock catalog.

**readmock** (*mockfile=None, healpixels=None, nside=None, target\_name="", mock\_density=False, only\_coords=False*)

Read the catalog.

#### Parameters

- **mockfile** (*str*) – Full path to the mock catalog to read.
- **healpixels** (*int*) – Healpixel number to read.
- **nside** (*int*) – Healpixel nside corresponding to healpixels.
- **target\_name** (*str*) – Name of the target being read (e.g., ELG, LRG).
- **mock\_density** (*bool*, optional) – Compute and return the median target density in the mock. Defaults
- **only\_coords** (*bool*, optional) – To get some improvement in speed, only read the target coordinates and some other basic info. Defaults to False.

**Returns** Dictionary with various keys (to be documented).

**Return type** `dict`

#### Raises

- `IOError` – If the mock data file is not found.
- `ValueError` – If mockfile is not defined or if nside is not a scalar.

**class** `desitarget.mock.mockmaker.SKYMaker` (*seed=None, survey='main', \*\*kwargs*)

Read SKY mocks, generate spectra, and select targets.

#### Parameters

- **seed** (*int*, optional) – Seed for reproducibility and random number generation.
- **survey** (*str*, optional) – Specify which target masks yaml file to use. The options are *main* (main survey) and *sv1* (first iteration of SV). Defaults to *main*.

**make\_spectra** (*data=None, indx=None, seed=None, no\_spectra=False*)

Generate SKY spectra.

#### Parameters

- **data** (*dict*) – Dictionary of source properties.
- **indx** (*numpy.ndarray*, optional) – Generate spectra for a subset of the objects in the data dictionary, as specified using their zero-indexed indices.
- **seed** (*int*, optional) – Seed for reproducibility and random number generation.
- **no\_spectra** (*bool*, optional) – Do not generate spectra. Defaults to False.

#### Returns

- **flux** (*numpy.ndarray*) – Target spectra.
- **wave** (*numpy.ndarray*) – Corresponding wavelength array.
- **meta** (*astropy.table.Table*) – Spectral metadata table.
- **targets** (*astropy.table.Table*) – Target catalog.
- **truth** (*astropy.table.Table*) – Corresponding truth table.

- **objtruth** (`astropy.table.Table`) – Corresponding objtype-specific truth table (if applicable).

**read** (*mockfile=None, mockformat='uniformsky', healpixels=None, nside=None, only\_coords=False, mock\_density=False, \*\*kwargs*)  
Read the catalog.

#### Parameters

- **mockfile** (`str`) – Full path to the mock catalog to read.
- **mockformat** (`str`) – Mock catalog format. Defaults to 'gaussianfield'.
- **healpixels** (`int`) – Healpixel number to read.
- **nside** (`int`) – Healpixel nside corresponding to healpixels.
- **only\_coords** (`bool`, optional) – For various applications, only read the target coordinates.
- **mock\_density** (`bool`, optional) – Compute the median target density in the mock. Defaults to False.

**Returns** Dictionary of target properties with various keys (to be documented).

**Return type** `dict`

**Raises** `ValueError` – If mockformat is not recognized.

**select\_targets** (*targets, truth, targetname='SKY'*)  
Select SKY targets (i.e., everything). Input tables are modified in place.

#### Parameters

- **targets** (`astropy.table.Table`) – Input target catalog.
- **truth** (`astropy.table.Table`) – Corresponding truth table.
- **targetname** (`str`) – Target selection cuts to apply.

**class** `desitarget.mock.mockmaker.STARMaker` (*seed=None, no\_spectra=False, survey='main', \*\*kwargs*)

Lower-level Class for preparing for stellar spectra to be generated, selecting standard stars, and selecting stars as contaminants for extragalactic targets.

#### Parameters

- **seed** (`int`, optional) – Seed for reproducibility and random number generation.
- **no\_spectra** (`bool`, optional) – Initialize and cache template photometry. Defaults to False.
- **survey** (`str`, optional) – Specify which target masks yaml file to use. The options are *main* (main survey) and *sv1* (first iteration of SV). Defaults to *main*.

**template\_photometry** (*data=None, indx=None, rand=None, south=True*)

Get stellar photometry from the templates themselves, by-passing the generation of spectra.

**class** `desitarget.mock.mockmaker.SelectTargets` (*bricksize=0.25, survey='main', \*\*kwargs*)

Methods to help select various target types.

#### Parameters

- **bricksize** (`float`, optional) – Brick diameter used in the imaging surveys; needed to assign a brickname and brickid to each object. Defaults to 0.25 deg.

- **survey** (*str*, optional) – Specify which target masks yaml file to use. The options are *main* (main survey) and *sv1* (first iteration of SV). Defaults to *main*.

**KDTree\_build** (*matrix, south=True, subtype=""*)

Build a KD-tree.

**KDTree\_query** (*matrix, return\_dist=False, south=True, subtype=""*)

Return the nearest template number based on the KD Tree.

**KDTree\_rescale** (*matrix, south=False, subtype=""*)

Normalize input parameters to [0, 1].

**\_nospectra\_photometry** (*meta, rand, data, indx, target\_name, contaminants=False*)

Populate the photometry in meta in no-spectra mode.

**\_qaplot\_scatter\_photometry** (*targets, truth*)

Build a simple QApplot, useful for debugging

**\_sample\_vdisp** (*ra, dec, mean=1.9, sigma=0.15, fracvdisp=(0.1, 1), seed=None, nside=128*)

Assign velocity dispersions to a subset of objects.

**get\_fiberfraction** (*targets, south=True, ref\_seeing=1.0, ref\_lambda=5500.0*)

Estimate the fraction of the integrated flux that enters the fiber.

Assume a reference seeing value (seeingref) of 1.0 arcsec FWHM at a reference wavelength (lambdaref) of 5500 Angstrom.

#### Parameters

- **targets** (*astropy.table.Table*) – Input target catalog.
- **south** (*bool*) – True for sources with DECaLS photometry and False for sources with BASS+MzLS photometry.
- **ref\_seeing** (*float*) – Reference seeing FWHM in arcsec. Defaults to 1.0.
- **ref\_lambda** (*float*) – Reference wavelength in Angstrom. Defaults to 5500 A.

#### Returns

- **fiberfraction\_g** (*numpy.ndarray*) – Fraction of the total g-band flux entering the fiber.
- **fiberfraction\_r** (*numpy.ndarray*) – Fraction of the total r-band flux entering the fiber.
- **fiberfraction\_z** (*numpy.ndarray*) – Fraction of the total z-band flux entering the fiber.

**Raises** *ValueError* – If fiberfraction is outside the bounds [0-1] (inclusive).

**imaging\_depth** (*data*)

Add the imaging depth to the data dictionary.

Note: In future, this should be a much more sophisticated model based on the actual imaging data releases (e.g., it should depend on healpixel).

**Parameters** *data* (*dict*) – Input dictionary of sources with RA, Dec coordinates, modified on output to contain the PSF and galaxy depth in various bands.

**is\_south** (*dec*)

Divide the “north” and “south” photometric systems based on a constant-declination cut.

**Parameters** *dec* (*numpy.ndarray*) – Declination of candidate targets (decimal degrees).

**mock\_density** (*mockfile=None, nside=64, density\_per\_pixel=False, zmax\_qso=None, zmin\_lya=None*)

Compute the median density of targets in the full mock.

#### Parameters



- **mockfile** (*str*) – Full path to the mock catalog.
- **nside** (*int*) – Healpixel nside for the calculation.
- **density\_per\_pixel** (*bool*, optional) – Return the density per healpixel rather than just the median density, which may be useful for statistical purposes.
- **zmax\_qso** (*float*) – Maximum redshift of tracer QSOs to read, to ensure no double-counting with Lya mocks. Defaults to None.
- **zmin\_lya** (*float*) – Minimum redshift of Lya skewers, to ensure no double-counting with QSO mocks. Defaults to None.

**Returns** **mock\_density** – Median density of targets per deg<sup>2</sup> or target density in all healpixels (if `density_per_pixel=True`).

**Return type** *int* or *numpy.ndarray*

**Raises** *ValueError* – If mockfile is not defined.

**mw\_dust\_extinction** (*Rv=3.1*)

Cache the spectroscopic Galactic extinction curve for later use.

**Parameters** **Rv** (*float*) – Total-to-selective extinction factor. Defaults to 3.1.

**mw\_transmission** (*data*)

Compute the grzW1W2 Galactic transmission for every object.

**Parameters** **data** (*dict*) – Input dictionary of sources with RA, Dec coordinates, modified on output to contain reddening and the MW transmission in various bands.

**populate\_targets\_truth** (*flux, data, meta, objmeta, indx=None, seed=None, use\_simqso=True, truespectype="", templatetype="", templatesubtype=""*)

Initialize and populate the targets and truth tables given a dictionary of source properties and a spectral metadata table.

**Parameters**

- **data** (*dict*) – Dictionary of source properties.
- **meta** (*astropy.table.Table*) – Spectral metadata table.
- **indx** (*numpy.ndarray*, optional) – Populate the tables of a subset of the objects in the data dictionary, as specified using their zero-indexed indices.
- **seed** (*int*, optional) – Seed for reproducibility and random number generation.
- **use\_simqso** (*bool*, optional) – Initialize a SIMQSO-style objtruth table. Defaults to True.
- **truespectype** (*str* or *numpy.array*, optional) – True spectral type. Defaults to “”.
- **templatetype** (*str* or *numpy.array*, optional) – True template type. Defaults to “”.
- **templatesubtype** (*str* or *numpy.array*, optional) – True template subtype. Defaults to “”.

**Returns**

- **targets** (*astropy.table.Table*) – Target catalog.
- **truth** (*astropy.table.Table*) – Corresponding truth table.
- **objtruth** (*astropy.table.Table*) – Corresponding objtype-specific truth table (if applicable).

**qamock\_sky** (*data*, *xlim*=(0, 4), *nozhist*=False, *png*=None)

Generate a QAplot showing the sky and redshift distribution of the objects in the mock.

**Parameters** *data* (*dict*) – Dictionary of source properties.

**read\_GMM** (*target*=None)

Read the GMM for the full range of morphological types of a given target type, as well as the magnitude-dependent morphological fraction.

See [desitarget/doc/nb/gmm-dr7.ipynb](#) for details.

**remove\_north\_south\_bits** (*desi\_target*, *bgs\_target*, *mws\_target*)

Remove all the “north” and “south” targeting bits. See the discussion here for details: <https://github.com/desihub/desitarget/pull/426>

**Parameters**

- **desi\_target** (*int*64) – Dark-time targeting bit from `targetmask.yaml`.
- **bgs\_target** (*int*64) – BGS targeting bit from `targetmask.yaml`.
- **mws\_target** (*int*64) – MWS targeting bit from `targetmask.yaml`.

**sample\_GMM** (*nobj*, *isouth*=None, *target*=None, *seed*=None, *morph*=None, *prior\_mag*=None, *prior\_redshift*=None)

Sample from the GMMs read by `self.read_GMM`.

See [desitarget/doc/nb/gmm-dr7.ipynb](#) for details.

**scatter\_photometry** (*data*, *truth*, *targets*, *indx*=None, *seed*=None, *qaplot*=False)

Add noise to the input (noiseless) photometry based on the depth (as well as the inverse variance fluxes in GRZW1W2).

The input targets table is modified in place.

**Parameters**

- **data** (*dict*) – Dictionary of source properties.
- **targets** (*astropy.table.Table*) – Input target catalog.
- **truth** (*astropy.table.Table*) – Corresponding truth table.
- **indx** (*numpy.ndarray*, optional) – Scatter the photometry of a subset of the objects in the data dictionary, as specified using their zero-indexed indices.
- **seed** (*int*, optional) – Seed for reproducibility and random number generation.
- **qaplot** (*bool*, optional) – Generate a QA plot for debugging.

**class** `desitarget.mock.mockmaker.WDMaker` (*seed*=None, *calib\_only*=False, *no\_spectra*=False, *survey*='main', *\*\*kwargs*)

Read WD mocks, generate spectra, and select targets.

**Parameters**

- **seed** (*int*, optional) – Seed for reproducibility and random number generation.
- **no\_spectra** (*bool*, optional) – Do not initialize template photometry. Defaults to False.
- **calib\_only** (*bool*, optional) – Use WDs as calibration (standard star) targets, only. Defaults to False.
- **survey** (*str*, optional) – Specify which target masks yaml file to use. The options are *main* (main survey) and *sv1* (first iteration of SV). Defaults to *main*.

**make\_spectra** (*data=None, indx=None, seed=None, no\_spectra=False*)

Generate WD spectra, dealing with DA vs DB white dwarfs separately.

#### Parameters

- **data** (*dict*) – Dictionary of source properties.
- **indx** (*numpy.ndarray*, optional) – Generate spectra for a subset of the objects in the data dictionary, as specified using their zero-indexed indices.
- **seed** (*int*, optional) – Seed for reproducibility and random number generation.
- **no\_spectra** (*bool*, optional) – Do not generate spectra. Defaults to False.

#### Returns

- **flux** (*numpy.ndarray*) – Target spectra.
- **wave** (*numpy.ndarray*) – Corresponding wavelength array.
- **meta** (*astropy.table.Table*) – Spectral metadata table.
- **targets** (*astropy.table.Table*) – Target catalog.
- **truth** (*astropy.table.Table*) – Corresponding truth table.

**read** (*mockfile=None, mockformat='mws\_wd', healpixels=None, nside=None, mock\_density=False, \*\*kwargs*)

Read the catalog.

#### Parameters

- **mockfile** (*str*) – Full path to the mock catalog to read.
- **mockformat** (*str*) – Mock catalog format. Defaults to 'mws\_wd'.
- **healpixels** (*int*) – Healpixel number to read.
- **nside** (*int*) – Healpixel nside corresponding to healpixels.
- **mock\_density** (*bool*, optional) – Compute the median target density in the mock. Defaults to False.

**Returns** Dictionary of target properties with various keys (to be documented).

**Return type** *dict*

**Raises** *ValueError* – If mockformat is not recognized.

**select\_targets** (*targets, truth, targetname='WD'*)

Select MWS\_WD targets and STD\_WD standard stars. Input tables are modified in place.

#### Parameters

- **targets** (*astropy.table.Table*) – Input target catalog.
- **truth** (*astropy.table.Table*) – Corresponding truth table.
- **targetname** (*str*) – Target selection cuts to apply.

**wd\_template\_photometry** (*data=None, indx=None, rand=None, subtype='DA', south=True*)

Get stellar photometry from the templates themselves, by-passing the generation of spectra.

`desitarget.mock.mockmaker._default_wave` (*wavemin=None, wavemax=None, dw=0.2*)

Generate a default wavelength vector for the output spectra.

`desitarget.mock.mockmaker.empty_targets_table` (*nobj=1*)

Initialize an empty 'targets' table.

**Parameters** `nobj` (`int`) – Number of objects.

**Returns** `targets` – Targets table.

**Return type** `astropy.table.Table`

`desitarget.mock.mockmaker.empty_truth_table` (`nobj=1`, `templatetype=""`, `use_simqso=True`)  
Initialize an empty ‘truth’ table.

**Parameters**

- `nobj` (`int`) – Number of objects.
- `use_simqso` (`bool`, optional) – Initialize a SIMQSO-style objtruth table. Defaults to `True`.

**Returns**

- `truth` (`astropy.table.Table`) – Truth table.
- `objtruth` (`astropy.table.Table`) – Objtype-specific truth table (if applicable).

`desitarget.mock.sky.random_sky` (`nside=2048`, `allsky=True`, `tiles=None`, `maxiter=20`, `outfile=None`)

Returns sky locations within healpixels covering tiles

**Options:** `nside` (`int`): healpixel `nside`; coverage is uniform at this scale `allsky` (`bool`): generate sky positions over the full sky `tiles`: DESI tiles to cover, for `desimodel.footprint.tiles2pix()`; only used if `allsky=False`. `maxiter` (`int`): maximum number of iterations to ensure coverage

Generates sky locations that are more uniform than true random, such that every healpixel has a point within it. Note that this should *not* be used for mock randoms.

`nside=2048` corresponds to about half of a DESI positioner patrol area and results in ~18M sky locations over the full footprint.

## 1.16 desitarget.mtl

Merged target lists.

`desitarget.mtl.make_mtl` (`targets`, `obscn`, `zcat=None`, `trim=False`, `scnd=None`)  
Adds NUMOBS, PRIORITY, and OBSCONDITIONS columns to a targets table.

**Parameters**

- `targets` (`array` or `~astropy.table.Table`) – A numpy rec array or astropy Table with at least the columns `TARGETID`, `DESI_TARGET`, `NUMOBS_INIT`, `PRIORITY_INIT`. or the corresponding columns for SV or commissioning.
- `obscn` (`str`) – A combination of strings that are in the desitarget bitmask yaml file (specifically in `desitarget.targetmask.obsconditions`), e.g. “DARKIGRAY”. Governs the behavior of how priorities are set based on “obsconditions” in the desitarget bitmask yaml file.
- `zcat` (`Table`, optional) – Redshift catalog table with columns `TARGETID`, `NUMOBS`, `Z`, `ZWARN`.
- `trim` (`bool`, optional) – If `True` (default), don’t include targets that don’t need any more observations. If `False`, include every input target.
- `scnd` (`array`, `~astropy.table.Table`, optional) – A set of secondary targets associated with the `targets`. As with the `target` must include at least `TARGETID`, `NUMOBS_INIT`,

PRIORITY\_INIT or the corresponding SV columns. The secondary targets will be padded to have the same columns as the targets, and concatenated with them.

### Returns

MTL Table with targets columns plus:

- NUMOBS\_MORE - number of additional observations requested
- PRIORITY - target priority (larger number = higher priority)
- OBSCONDITIONS - replaces old GRAYLAYER

**Return type** `Table`

## 1.17 desitarget.myRF

This module computes the Random Forest probability and it stores the RF with our own persistency.

**class** `desitarget.myRF.myRF` (*data, modelDir, numberOfTrees=200, version=2*)  
Class for I/O operations and probability calculation for Random Forest

## 1.18 desitarget.photo

Implements the photometric transforms between SDSS and DECam using g,r,z documented in DESI-1788v1 <https://desi.lbl.gov/DocDB/cgi-bin/private/ShowDocument?docid=1788>

`desitarget.photo.cfht2decam` (*g\_cfht, r\_cfht, i\_cfht, z\_cfht*)  
Converts CFHT magnitudes to DECam magnitudes

**Parameters** [*griz*]<sub>\_cfht</sub> – CFHT magnitudes (float or arrays of floats)

**Returns** *g\_decam, r\_decam, z\_decam*

Note: CFHT griz are inputs, but only grz (no i) are output

`desitarget.photo.decam2cfht` (*g\_decam, r\_decam, z\_decam*)  
Not yet implemented

`desitarget.photo.decam2sdss` (*g\_decam, r\_decam, z\_decam*)  
Not yet implemented

`desitarget.photo.sdss2decam` (*g\_sdss, r\_sdss, i\_sdss, z\_sdss*)  
Converts SDSS magnitudes to DECam magnitudes

**Parameters** [*griz*]<sub>\_sdss</sub> – SDSS magnitudes (float or arrays of floats)

**Returns** *g\_decam, r\_decam, z\_decam*

Note: SDSS griz are inputs, but only grz (no i) are output

## 1.19 desitarget.QA

Module dealing with Quality Assurance tests for Target Selection

`desitarget.QA._in_desi_footprint` (*targs, radec=False*)  
Convenience function for using `is_point_in_desi` to find which targets are in the footprint.

**Parameters**

- **targs** (*array* or *str*) – Targets in the DESI data model format, or any array that contains RA and DEC columns.
- **radec** (*bool*, optional, defaults to `False`) – If `True` then the passed *objs* is an [RA, Dec] list instead of a rec array.

**Returns** The INDICES of the input targs that are in the DESI footprint.

**Return type** `integer`

`desitarget.QA._jvistring()`

Return a string that embeds a date in a webpage

`desitarget.QA._load_dndz(tcnames=None)`

Load the predicted redshift distributions for each target class.

**Parameters** **tcnames** (*list*) – A list of strings, e.g. `["QSO", "LRG", "ALL"]` If passed, return only a dictionary for those specific bits.

**Returns** A dictionary where the keys are the bit names and the values are the dndz as a function of redshift (as another dictionary with keys 'z', and 'dndz', respectively).

**Return type** `dictionary`

`desitarget.QA._load_systematics()`

Loads information for making systematics plots.

**Returns** A dictionary where the keys are the names of the systematics and the values are arrays of where to clip these systematics in plots

**Return type** `dictionary`

`desitarget.QA._load_targdens(tcnames=None, bit_mask=None)`

Loads the target info dictionary as in `desimodel.io.load_target_info()` and extracts the target density information in a format useful for targeting QA plots.

**Parameters**

- **tcnames** (*list*) – A list of strings, e.g. `["QSO", "LRG", "ALL"]` If passed, return only a dictionary for those specific bits.
- **bit\_mask** (*list* or *~numpy.array*, optional, defaults to `None`) – If passed, load the bit names from this mask (with no associated expected densities) rather than loading the main survey bits and densities. Must be a desi mask object, e.g., loaded as `from desitarget.targetmask import desi_mask`. Any bit names that contain "NORTH" or "SOUTH" or calibration bits will be removed. A list of several masks can be passed rather than a single mask.

**Returns** A dictionary where the keys are the bit names and the values are the densities.

**Return type** `dictionary`

**Notes**

If *bit\_mask* happens to correspond to the main survey masks, then the default behavior is triggered (as if *bit\_mask=None*).

`desitarget.QA._parse_tcnames(tcstring=None, add_all=True)`

Turn a comma-separated string of target class names into a list.

**Parameters**

- **tcstring** (*str*, optional, defaults to “*ELG,QSO,LRG,MWS,BGS,STD,(ALL)*”) – Comma-separated names of target classes e.g. QSO,LRG. Options are *ELG, QSO, LRG, MWS, BGS, STD*.
- **add\_all** (boolean, optional, defaults to True) – If True, then include *ALL* in the default names.

**Returns** The string of names is converted to a list.

**Return type** *list*

## Notes

- One use of this function is to check for valid target class strings. An IOError is raised if a string is invalid.

`desitarget.QA._prepare_systematics` (*data, colname*)

Functionally convert systematics to more user-friendly numbers.

:param *data* array: An array of the systematic. :param *colname*: The column name of the passed systematic, e.g. STARDENS. :type *colname*: *str*

**Returns** The systematics converted by the appropriate function

**Return type** *array*

`desitarget.QA.make_qa_page` (*targs, mocks=False, makeplots=True, max\_bin\_area=1.0, qadir='.', clip2foot=False, weight=True, imaging\_map\_file=None, tc\_names=None, systematics=True, numproc=8, downsample=None*)

Make a directory containing a webpage in which to embed QA plots.

## Parameters

- **targs** (*array* or *str*) – An array of targets in the DESI data model format. If a string is passed then the targets are read from the file with the passed name (supply the full directory path). The string can also be a directory of HEALPixel-split target files which will be read in using `desitarget.io.read_targets_in_box()`.
- **mocks** (boolean, optional, default=False) – If True, add plots only relevant to mocks to the webpage.
- **makeplots** (boolean, optional, default=True) – If True, then create the plots as well as the webpage.
- **max\_bin\_area** (*float*, optional, defaults to 1 degree) – Bin size in RA/Dec is set as close as possible to this value.
- **qadir** (*str*, optional, defaults to the current directory) – The output directory to which to write produced plots.
- **clip2foot** (boolean, optional, defaults to False) – Use `desimodel.footprint.is_point_in_desi` to restrict *targs* to the DESI spectroscopic footprint.
- **weight** (boolean, optional, defaults to True) – If set, weight pixels to offset underdense pixels at footprint edges. Uses the *imaging\_map\_file* HEALPix file for real targets and the DESIMODEL HEALPix footprint file for mock targets.
- **imaging\_map\_file** (*str*, optional, defaults to no weights) – If *weight* is set, then this is the location of the imaging HEALPix map (e.g. made by `desitarget.randoms.pixmap()`). Defaults to 1 everywhere (i.e. no weights) for the real targets. If this is not set, then systematics plots cannot be made.

- **tcnames** (*list*) – String-list, e.g. ['QSO','LRG','ALL'] If passed, return only QA pages for those specific bits. A useful speed-up when testing.
- **systematics** (*boolean*, optional, defaults to `True`) – If sent, then add plots of systematics to the front page.
- **numproc** (*int*, optional, defaults to 8) – The number of parallel processes to use to generate plots.
- **downsample** (*int*, optional, defaults to `None`) – If not `None`, downsample targets by (roughly) this value, e.g. for `downsample=10` a set of 900 targets would have ~90 random targets returned. A speed-up for experimenting with large files.

**Returns** But the page `index.html` and associated pages and plots are written to `qadir`.

**Return type** Nothing

## Notes

If making plots, then the `DESIMODEL` environment variable must be set to find the file of HEALPixels that overlap the DESI footprint.

```
desitarget.QA.make_qa_plots(targs, qadir='.', targdens=None, max_bin_area=1.0, weight=True,
                           imaging_map_file=None, truths=None, objtruths=None, tc-
                           names=None, cmx=False, bit_mask=None, mocks=False,
                           numproc=8)
```

Make DESI targeting QA plots given a passed set of targets.

## Parameters

- **targs** (*array* or *str*) – Array of targets in the DESI data model format. If a string is passed then the targets are read from the file with the passed name (supply the full directory path).
- **qadir** (*str*, optional, defaults to the current directory) – The output directory to which to write produced plots.
- **targdens** (*dictionary*, optional) – A dictionary of DESI target classes and the goal density for that class. Used to label the goal density on histogram plots.
- **max\_bin\_area** (*float*, optional, defaults to 1 degree) – The bin size for sky maps in RA/Dec correspond to this value.
- **weight** (*boolean*, optional, defaults to `True`) – If set, weight pixels using the `DESIMODEL` HEALPix footprint file to offset under-dense pixels at the footprint edges.
- **imaging\_map\_file** (*str*, optional, defaults to no weights) – If `weight` is set, this file is the location of the imaging HEALPixel map (e.g. made by `:func: desitarget.randoms.pixmap()`). If not sent, then weights default to 1 (i.e. no weighting).
- **truths** (*array* or *str*) – The truth objects from which the targs were derived in the DESI data model format. If a string is passed then read from that file (supply the full directory path).
- **objtruths** (*dict*) – Object type-specific truth metadata.
- **tcnames** (*list*, defaults to `None`) – Strings, e.g. ['QSO','LRG','ALL'] If passed, return only the QA pages for those specific bits. A useful speed-up when testing.
- **cmx** (*boolean*, defaults to `False`) – Pass as `True` to use commissioning bits instead of SV or main survey bits. Commissioning files have no MWS or BGS columns.



- **bit\_mask** (*list* or *~numpy.array*, optional) – Load bit names from this passed mask or list of masks instead of from the (default) main survey mask.
- **mocks** (*boolean*, optional, default=False) – If `True`, also make plots that are only relevant to mocks.
- **numproc** (*int*, optional, defaults to 8) – The number of parallel processes to use to generate plots.

### Returns

- *float* – The total area of the survey used to make the QA plots.
- *dict* – A nested dictionary of each of the bit-names. Each bit-key has a dictionary of the 10 densest pixels in the DESI tiling. Includes RA, DEC, DENSITY (per sq. deg.) and NSIDE for each HEALpixel.

### Notes

- The `DESIMODEL` environment variable must be set to find the default expected target densities.
- When run, a set of targeting `.png` plots are written to `qadir`.

`desitarget.QA.mock_qafractype` (*cat*, *objtype*, *qadir*='.', *fileprefix*='mock-fractype')

Targeting QA Bar plot of the fraction of each classification type assigned to (mock) targets.

### Parameters

- **cat** (*array*) – An array of targets that contains at least `TRUESPECTYPE`.
- **objtype** (*str*) – The name of a DESI target class (e.g., "ELG") that corresponds to the passed `cat`.
- **qadir** (*str*, optional, defaults to the current directory) – The output directory to which to write produced plots.
- **fileprefix** (*str*, optional, defaults to "mock-fractype" for) – String to be added to the front of the output file name.

**Returns** But `.png` plots of target colors are written to `qadir`. The file is called: `{qadir}/{fileprefix}-{objtype}.png`.

**Return type** Nothing

`desitarget.QA.mock_qanz` (*cat*, *objtype*, *qadir*='.', *area*=1.0, *dndz*=None, *nobjscut*=1000, *fileprefixz*='mock-nz', *fileprefixzmag*='mock-zvmag')

Make  $N(z)$  and  $z$  vs. mag DESI QA plots given a passed set of `MOCK TRUTH`.

### Parameters

- **cat** (*array*) – An array of targets that contains at least `TRUEZ` for redshift information and `MAG` for magnitude information.
- **objtype** (*str*) – The name of a DESI target class (e.g., "ELG") that corresponds to the passed `cat`.
- **qadir** (*str*, optional, defaults to the current directory) – The output directory to which to write produced plots.
- **area** (*float*) – Total area in `deg2`.
- **dndz** (*dict*) – Dictionary output of `_load_dndz`

- **nobjscut** (*int*, optional, defaults to 1000) – Make a hexbin plot when the number of objects is greater than `nobjscut`, otherwise make a scatterplot.
- **fileprefixz** (*str*, optional, defaults to "color" for) – String to be added to the front of the output  $N(z)$  plot file name.
- **fileprefixzmag** (*str*, optional, defaults to "color" for) – String to be added to the front of the output  $z$  vs.  $mag$  plot file name.

#### Returns

But .png plots of target colors are written to `qadir`. Two plots are made:

The file containing  $N(z)$  is called: `{qadir}/{fileprefixz}-{objtype}.png`.

The file containing  $z$  vs.  $zerr$  is called: `{qadir}/{fileprefixzmag}-{objtype}.png`.

**Return type** Nothing

`desitarget.QA.qacolor` (*cat*, *objtype*, *extinction*, *qadir*='.', *fileprefix*='color', *nodustcorr*=False, *mocks*=False, *nobjscut*=1000, *seed*=None)

Make color-based DESI targeting QA plots given a passed set of targets.

#### Parameters

- **cat** (*array*) – An array of targets that contains at least `FLUX_G`, `FLUX_R`, `FLUX_Z` and `FLUX_W1`, `FLUX_W2` columns for color information.
- **objtype** (*str*) – The name of a DESI target class (e.g., "ELG") that corresponds to the passed `cat`.
- **extinction** (*array*) – An array containing the extinction in each band of interest, must contain at least the columns `MW_TRANSMISSION_G`, `_R`, `_Z`, `_W1`, `_W2`.
- **qadir** (*str*, optional, defaults to the current directory) – The output directory to which to write produced plots.
- **fileprefix** (*str*, optional, defaults to "color") – String to be added to the front of the output file name.
- **nodustcorr** (*boolean*, optional, defaults to False) – Do not correct for dust extinction.
- **mocks** (*boolean*, optional, default=False) – If True, input catalog is a “truths” catalog.
- **nobjscut** (*int*, optional, defaults to 1000) – Make a hexbin plot when the number of objects is greater than `nobjscut`, otherwise make a scatterplot.
- **seed** (*int*, optional) – Seed to reproduce random points plotted on hexbin plots.

**Returns** But .png plots of target colors are written to `qadir`. The file is called: `{qadir}/{fileprefix}-{bands}-{objtype}.png` where bands might be, e.g., `grz`.

**Return type** Nothing

`desitarget.QA.qagaia` (*cat*, *objtype*, *qadir*='.', *fileprefix*='gaia', *nobjscut*=1000, *seed*=None)

Make Gaia-based DESI targeting QA plots given a passed set of targets.

#### Parameters

- **cat** (*array*) – An array of targets that contains at least “RA”, “PARALLAX”, “PMRA” and “PMDEC”.
- **objtype** (*str*) – The name of a DESI target class (e.g., "ELG") that corresponds to the passed `cat`.

- **qadir** (*str*, optional, defaults to the current directory) – The output directory to which to write produced plots.
- **fileprefix** (*str*, optional, defaults to "gaia") – String to be added to the front of the output file name.
- **nobjscut** (*int*, optional, defaults to 1000) – Make a hexbin plot when the number of objects is greater than `nobjscut`, otherwise make a scatterplot.
- **seed** (*int*, optional) – Seed to reproduce random points plotted on hexbin plots.

#### Returns

But .png plots of Gaia information are written to `qadir`. Two plots are made:

The file containing distances from parallax is called: `{qadir}/`  
`{fileprefix}-{parallax}-{objtype}.png`.

The file containing proper motion information is called: `{qadir}/`  
`{fileprefix}-{pm}-{objtype}.png`.

#### Return type

Nothing

`desitarget.QA.qahisto` (*cat*, *objtype*, *qadir*='.', *targdens*=None, *upclip*=None, *weights*=None, *max\_bin\_area*=1.0, *fileprefix*='histo', *catispix*=False)  
Visualize the target density with a histogram of densities. First version taken shamelessly from `desitarget.mock.QA` (which was originally written by *J. Moustakas*).

#### Parameters

- **cat** (*array*) – An array of targets that contains at least RA and DEC columns for coordinate information.
- **objtype** (*str*) – The name of a DESI target class (e.g., "ELG") that corresponds to the passed `cat`.
- **qadir** (*str*, optional, defaults to the current directory) – The output directory to which to write produced plots.
- **targdens** (*dictionary*, optional, defaults to None) – A dictionary of DESI target classes and the goal density for that class. Used, if passed, to label the goal density on the histogram plot.
- **upclip** (*float*, optional, defaults to None) – A cutoff at which to clip the targets at the "high density" end to make plots conform to similar density scales.
- **weights** (*array*, optional, defaults to None) – A weight for each of the passed targets (e.g., to upweight each target in a partial pixel at the edge of the DESI footprint).
- **max\_bin\_area** (*float*, optional, defaults to 1 degree) – The bin size in RA/Dec in `targs` is chosen to be as close as possible to this value.
- **fileprefix** (*str*, optional, defaults to "histo") – String to be added to the front of the output file name.
- **catispix** (*boolean*, optional, defaults to False) – If this is True, then `cat` corresponds to the HEALpixel numbers already precomputed using `pixels = footprint.radec2pix(nside, cat["RA"], cat["DEC"])` from the RAs and Decs ordered as for `weights`, rather than the catalog itself. If this is True, then `max_bin_area` must correspond to the `nside` used to precompute the pixel numbers.

**Returns** But a .png histogram of target densities is written to `qadir`. The file is called: `{qadir}/`  
`{fileprefix}-{objtype}.png`.

**Return type** Nothing

`desitarget.QA.qamag` (*cat*, *objtype*, *qadir*='.', *fileprefix*='nmag', *area*=1.0)  
Make magnitude-based DESI targeting QA plots given a passed set of targets.

#### Parameters

- **cat** (*array*) – An array of targets that contains at least FLUX\_G, FLUX\_R, FLUX\_Z and FLUX\_W1, columns for magnitude information.
- **objtype** (*str*) – The name of a DESI target class (e.g., "ELG") that corresponds to the passed *cat*.
- **qadir** (*str*, optional, defaults to the current directory) – The output directory to which to write produced plots.
- **fileprefix** (*str*, optional, defaults to "nmag" for) – String to be added to the front of the output file name.
- **area** (*float*) – Total area in deg<sup>2</sup>.

**Returns** But .png plots of target colors are written to *qadir*. The file is called: `{qadir}/{fileprefix}-{filter}-{objtype}.png` where *filter* might be, e.g., *g*. ASCII versions of those files are also written with columns of magnitude bin and target number density. The file is called `{qadir}/{fileprefix}-{filter}-{objtype}.dat`.

**Return type** Nothing

`desitarget.QA.qaskymap` (*cat*, *objtype*, *qadir*='.', *upclip*=None, *weights*=None, *max\_bin\_area*=1.0, *fileprefix*='skymap')

Visualize the target density with a skymap. First version lifted shamelessly from `desitarget.mock.QA` (which was originally written by *J. Moustakas*).

#### Parameters

- **cat** (*array*) – An array of targets that contains at least RA and DEC columns for coordinate information.
- **objtype** (*str*) – The name of a DESI target class (e.g., "ELG") that corresponds to the passed *cat*.
- **qadir** (*str*, optional, defaults to the current directory) – The output directory to which to write produced plots.
- **upclip** (*float*, optional, defaults to None) – A cutoff at which to clip the targets at the “high density” end to make plots conform to similar density scales.
- **weights** (*array*, optional, defaults to None) – A weight for each of the passed targets (e.g., to upweight each target in a partial pixel at the edge of the DESI footprint).
- **max\_bin\_area** (*float*, optional, defaults to 1 degree) – The bin size in RA/Dec in *targs* is chosen to be as close as possible to this value.
- **fileprefix** (*str*, optional, defaults to "radec" for (RA/Dec)) – String to be added to the front of the output file name.

**Returns** Dictionary of the 10 densest pixels in the DESI tiling. Includes RA, DEC, DENSITY (per sq. deg.) and NSIDE for each HEALpixel.

**Return type** `dict`

#### Notes

In addition to the returned dictionary, a .png sky map is written to *qadir*. The file is called: `{qadir}/{fileprefix}-{objtype}.png`.

desitarget.QA.**qasystematics\_scatterplot** (*pixmap*, *syscolname*, *targcolname*, *qadir*='.', *downclip*=None, *upclip*=None, *nbins*=10, *fileprefix*='sysdens', *xlabel*=None)

Make a target density vs. systematic scatter plot.

#### Parameters

- **pixmap** (array) – An array of systematics binned in HEALPixels, made by, e.g. *make\_imaging\_weight\_map*.
- **syscolname** (str) – The name of the passed systematic, e.g. STARDENS.
- **targcolname** (str) – The name of the passed column of target densities, e.g. QSO.
- **qadir** (str, optional, defaults to the current directory) – The output directory to which to write produced plots.
- **downclip** (float, optional, defaults to None) – A cutoff at which to clip the systematics at the low end.
- **upclip** (float, optional, defaults to None) – A cutoff at which to clip the systematics at the high end.
- **nbins** (int, optional, defaults to 10) – The number of bins to produce in the scatter plot.
- **fileprefix** (str, optional, defaults to "histo") – String to be added to the front of the output file name.
- **xlabel** (str, optional, if None defaults to syscolname) – An informative title for the x-axis of the plot.

**Returns** But a .png histogram of target densities is written to qadir. The file is called: {qadir}/{fileprefix}-{syscolname}-{targcolname}.png.

**Return type** Nothing

#### Notes

The passed *pixmap* must contain a column `FRACAREA` which is used to filter out any pixel with less than 90% areal coverage.

desitarget.QA.**qasystematics\_skyplot** (*pixmap*, *colname*, *qadir*='.', *downclip*=None, *upclip*=None, *fileprefix*='systematics', *plottitle*='')

Visualize systematics with a sky map.

#### Parameters

- **pixmap** (array) – An array of systematics binned in HEALPixels, made by, e.g. *make\_imaging\_weight\_map*. Assumed to be in the NESTED scheme and ORDERED BY INCREASING HEALPixel.
- **colname** (str) – The name of the passed systematic, e.g. STARDENS.
- **qadir** (str, optional, defaults to the current directory) – The output directory to which to write produced plots.
- **downclip** (float, optional, defaults to None) – A cutoff at which to clip the systematics at the low end.
- **upclip** (float, optional, defaults to None) – A cutoff at which to clip the systematics at the high end.
- **fileprefix** (str, optional, defaults to "histo") – String to be added to the front of the output file name.

- **plottitle** (*str*, optional, defaults to empty string) – An informative title for the plot.

**Returns** But a .png histogram of target densities is written to `qadir`. The file is called: `{qadir}/{fileprefix}-{colname}.png`.

**Return type** Nothing

`desitarget.QA.read_data(targfile, mocks=False, downsample=None, header=False)`

Read in the data, including any mock data (if present).

#### Parameters

- **targfile** (*str*) – The full path to a mock target file in the DESI X per cent survey directory structure, e.g., `/global/projecta/projectdirs/desi/datachallenge/dc17b/targets/`, or to a data file, or to a directory of HEALPixel-split target files which will be read in with `desitarget.io.read_targets_in_box()`.
- **mocks** (*boolean*, optional, defaults to `False`) – If `True`, read in mock data.
- **downsample** (*int*, optional, defaults to `None`) – If not `None`, downsample targets by (roughly) this value, e.g. for `downsample=10` a set of 900 targets would have ~90 random targets returned. A speed-up for experimenting with large files.
- **header** (*bool*, optional, defaults to `False`) – If `True` then return the header of the file as an additional output (`targs`, `truths`, `objtruths`, `header`) instead of (`targs`, `truths`, `objtruths`).

#### Returns

- **targs** (*array*) – A rec array containing the targets catalog.
- **truths** (*array*) – A rec array containing the truths catalog (if present and `mocks=True`).
- **objtruths** (*dict*) – Object type-specific truth metadata (if present and `mocks=True`).

## 1.20 desitarget.skyfibers

Module to assign sky fibers at the pixel-level for target selection

`desitarget.skyfibers.density_of_sky_fibers(margin=1.5)`

Use positioner patrol size to determine sky fiber density for DESI.

**Parameters** **margin** (*float*, optional, defaults to 1.5) – Factor of extra sky positions to generate. So, for `margin=10`, 10x as many sky positions as the default requirements will be generated.

**Returns** The density of sky fibers to generate in per sq. deg.

**Return type** `float`

`desitarget.skyfibers.get_brick_info(drdirs, counts=False, allbricks=False)`

Retrieve brick names and coordinates from Legacy Surveys directories.

#### Parameters

- **drdirs** (*list* or *str*) – A list of strings, each of which corresponds to a directory pointing to a Data Release from the Legacy Surveys. Can be of length one. e.g. `['/global/project/projectdirs/cosmo/data/legacysurvey/dr7']`. or `['/global/project/projectdirs/cosmo/data/legacysurvey/dr7']` Can be `None` if `allbricks` is passed.
- **counts** (*bool*, optional, defaults to `False`) – If `True` also return a count of the number of times each brick appears (`[RAcen, DECcen, RAmin, RAmx, DECmin, DECmax, CNT]`).

- **allbricks** (*bool*, optional, defaults to `False`) – If `True` ignore *drdirs* and simply return a dictionary of ALL of the bricks.

**Returns** UNIQUE bricks covered by the Data Release(s). Keys are brick names and values are a list of the brick center and the brick corners ([*RAcen*, *DECcen*, *RAmin*, *RAmax*, *DECmin*, *DECmax*]).

**Return type** `dict`

## Notes

- Tries a few different ways in case the survey bricks files have not yet been created.

`desitarget.skyfibers.get_supp_skies` (*ras*, *decs*, *radius=2.0*)  
Random locations, avoid Gaia, format, return supplemental skies.

### Parameters

- **ras** (*ndarray*) – Right Ascensions of sky locations (degrees).
- **decs** (*ndarray*) – Declinations of sky locations (degrees).
- **radius** (*float*, optional, defaults to 2) – Radius at which to avoid (all) Gaia sources (arcseconds).

**Returns** A structured array of supplemental sky positions in the DESI sky target format that avoid Gaia sources by *radius*.

**Return type** `ndarray`

## Notes

- Written to be used when *ras* and *decs* are within a single Gaia-file HEALPixel, but should work for all cases.

`desitarget.skyfibers.make_skies_for_a_brick` (*survey*, *brickname*, *nskiespersqdeg=None*, *bands=['g', 'r', 'z']*, *apertures\_arcsec=[0.75]*, *write=False*)

Generate skies for one brick in the typical format for DESI sky targets.

### Parameters

- **survey** (*object*) – *LegacySurveyData* object for a given Data Release of the Legacy Surveys; see `LegacySurveyData()` for details.
- **brickname** (*str*) – Name of the brick in which to generate sky locations.
- **nskiespersqdeg** (*float*, optional) – The minimum DENSITY of sky fibers to generate. Defaults to reading from `io()` with a margin of 4x.
- **bands** (*list*, optional, defaults to ['g', 'r', 'z']) – List of bands to be used to define good sky locations.
- **apertures\_arcsec** (*list*, optional, defaults to [0.75]) – Radii in arcsec of apertures for which to derive flux at a sky location.
- **write** (*boolean*, defaults to `False`) – If `True`, write the skyfibers object (which is in the format of the output from `sky_fibers_for_brick()`) to file. The file name is derived from the input *survey* object and is in the form:

`%(survey.survey_dir)/metrics/%(brick).3s/skies-%(brick)s.fits.gz` which is returned by `survey.find_file('skies')`.

**Returns** a structured array of sky positions in the DESI sky target format for a brick.

**Return type** `ndarray`

## Notes

- The code generates unique OBJIDs based on an integer counter for the numbers of objects (objs) passed. So, it will fail if the length of objs is longer than the number of bits reserved for OBJID in `desitarget.targetmask`.
- The generated sky fiber locations will cover the pixel-based brick grid, which extends beyond the “true” geometric brick boundaries.

`desitarget.skyfibers.model_density_of_sky_fibers` (*margin=1.5*)

Use desihub products to find required density of sky fibers for DESI.

**Parameters** `margin` (`float`, optional, defaults to 1.5) – Factor of extra sky positions to generate. So, for `margin=10`, 10x as many sky positions as the default requirements will be generated.

**Returns** The density of sky fibers to generate in per sq. deg.

**Return type** `float`

`desitarget.skyfibers.plot_good_bad_skies` (*survey, brickname, skies, outplotdir='.', bands=['g', 'r', 'z']*)

Plot good/bad sky locations against the background of a Legacy Surveys image

### Parameters

- **survey** (`object`) – `LegacySurveyData` object for a given Data Release of the Legacy Surveys; see `LegacySurveyData()` for details.
- **brickname** (`str`) – Name of the brick from this DR of the Legacy Surveys to plot as an image.
- **skies** (`ndarray`) – Array of sky locations and aperture fluxes, as, e.g., returned by `make_skies_for_a_brick()` or `select_skies()`
- **outplotdir** (`str`, optional, defaults to `'.'`) – Output directory name to which to save the plot, passed to matplotlib’s `savefig` routine. The actual plot is name `outplotdir/skies-brickname-bands.png`
- **bands** (`list`, optional, defaults to `['g', 'r', 'z']`) – List of bands to plot in the image (i.e. default is to plot a 3-color grz composite). This is particularly useful when the code fails because a Legacy Surveys image-BAND.fits file is not found, in which case that particular band can be redacted from the bands list.

### Returns

- *Nothing, but a plot of the Legacy Surveys image for the Data Release corresponding*
- to the `survey` object and the brick corresponding to `brickname` is written to
- `outplotname`. The plot contains the Legacy Surveys imaging with good sky locations
- *plotted in green and bad sky locations in red.*



## Notes

- The array *skies* must contain at least the columns ‘BRICKNAME’, ‘RA’, ‘DEC’, and ‘DESI\_TARGET’, but can contain multiple different values of ‘BRICKNAME’, provided that one of them corresponds to the passed *brickname*.
- If the passed *survey* object doesn’t correspond to the Data Release from which the passed *skies* array was derived, then the sky locations could be plotted at slightly incorrect positions. If the *skies* array was read from file, this can be checked by making *survey* that “DEPVER02” in the file header corresponds to the directory *survey.survey\_dir*.

`desitarget.skyfibers.repartition_skies` (*skydirname*, *numproc=1*)

Rewrite a skies directory so each file actually only contains sky locations in the HEALPixel that are listed in the file header.

### Parameters

- **skydirname** (*str*) – Full path to a directory containing files of skies that have been partitioned by HEALPixel (i.e. as made by *select\_skies* with the *bundle\_files* option).
- **numproc** (*int*, optional, defaults to 1) – The number of processes over which to parallelize writing files.

### Returns

- *Nothing, but rewrites the input directory such that each file only*
- *contains the HEALPixels listed in the file header.*

## Notes

- Necessary as although the targets and GFAs are parallelized to run in exact HEALPixel boundaries, skies are parallelized across bricks that have CENTERS in a given HEALPixel.
- The original files, before the rewrite, are retained in the original directory, appended by “-unpartitioned”.
- Takes about 25 (6.5, 5, 3.5) minutes for *numproc*=1 (8, 16, 32).

`desitarget.skyfibers.select_skies` (*survey*, *numproc=16*, *nskiespersqdeg=None*, *bands=['g', 'r', 'z']*, *apertures\_arcsec=[0.75]*, *nside=None*, *pixlist=None*, *writebricks=False*)

Generate skies in parallel for bricks in a Legacy Surveys DR.

### Parameters

- **survey** (*object*) – *LegacySurveyData* object for a given Data Release of the Legacy Surveys; see *LegacySurveyData* () for details.
- **numproc** (*int*, optional, defaults to 16) – The number of processes over which to parallelize.
- **nskiespersqdeg** (*float*, optional) – The minimum DENSITY of sky fibers to generate. Defaults to reading from *io* () with a margin of 4x.
- **bands** (*list*, optional, defaults to ['g', 'r', 'z']) – List of bands to be used to define good sky locations.
- **apertures\_arcsec** (*list*, optional, defaults to [0.75]) – Radii in arcsec of apertures for which to derive flux at a sky location.

- **nside** (*int*, optional, defaults to `None`) – The HEALPixel *nside* number to be used with the *pixlist* input.
- **pixlist** (*list* or *int*, optional, defaults to `None`) – Bricks will only be processed if the CENTER of the brick lies within the bounds of pixels that are in this list of integers, at the supplied HEALPixel *nside*. Uses the HEALPix NESTED scheme. Useful for parallelizing. If *pixlist* is `None` then all bricks in the passed *survey* will be processed.
- **writebricks** (*boolean*, defaults to `False`) – If `True`, write the skyfibers object for EACH brick (in the format of the output from `sky_fibers_for_brick()`) to file. The file name is derived from the input *survey* object and is in the form: `%(survey.survey_dir)/metrics/%(brick).3s/skies-%(brick)s.fits.gz` which is returned by `survey.find_file('skies')`.

**Returns** a structured array of sky positions in the DESI sky target format for all bricks in a Legacy Surveys Data Release.

**Return type** `ndarray`

### Notes

- Some core code in this module was initially written by Dustin Lang (@dstndstn).

`desitarget.skyfibers.sky_fiber_locations` (*skypix*, *gridsize=300*)

The core worker function for `sky_fibers_for_brick`

#### Parameters

- **skypix** (*array*) – NxN boolean array of pixels.
- **gridsize** (*int*, optional, defaults to 300) – Resolution (in pixels) at which to split the *skypix* array in order to find sky locations. For example, if *skypix* is a 3600x3600 array of pixels, *gridsize=300* will return  $(3600/300) \times (3600/300) = 12 \times 12 = 144$  locations.

### Notes

- Implements the core trick of iteratively eroding the map of good sky locations to produce a distance-from-blobs map, and then return the max values in that map in each cell of a grid.
- Initial version written by Dustin Lang (@dstndstn).

`desitarget.skyfibers.sky_fiber_plots` (*survey*, *brickname*, *skyfibers*, *basefn*, *bands=['g', 'r', 'z']*)

Make QA plots for sky locations produced by `sky_fibers_for_brick`

#### Parameters

- **survey** (*object*) – `LegacySurveyData` object for a given Data Release of the Legacy Surveys; see `LegacySurveyData()` for details.
- **brickname** (*str*) – Name of the brick from this DR of the Legacy Surveys to plot as an image.
- **skyfibers** (*object*) – `skyfibers` object returned by `sky_fibers_for_brick()`
- **basefn** (*str*) – Base name for the output plot files.
- **bands** (*list*, optional, defaults to `['g', 'r', 'z']`) – List of bands to plot in the image (i.e. default is to plot a 3-color grz composite). This is particularly useful when a Legacy Surveys

image-BAND.fits file is not found, in which case that particular band can be redacted from the bands list.

### Returns

- basefn + '-1.png' : Sky Fiber Positions on the full image
- basefn + '-2.png' : Postage stamps around each sky fiber position
- basefn + '-3.png' : Aperture flux at each radius for each sky fiber

**Return type** Nothing, but plots are written to

### Notes

- Initial version written by Dustin Lang (@dstndstn).

`desitarget.skyfibers.sky_fibers_for_brick` (*survey*, *brickname*, *nskies=144*, *bands=['g', 'r', 'z']*, *apertures\_arcsec=[0.5, 0.75, 1.0, 1.5, 2.0, 3.5, 5.0, 7.0]*)

Produce DESI sky fiber locations in a brick, derived at the pixel-level

### Parameters

- **survey** (*object*) – *LegacySurveyData* object for a given Data Release of the Legacy Surveys; see `LegacySurveyData()` for details.
- **brickname** (*str*) – Name of the brick in which to generate sky locations.
- **nskies** (*float*, optional, defaults to 144 (12 x 12)) – The minimum DENSITY of sky fibers to generate
- **bands** (*list*, optional, defaults to ['g', 'r', 'z']) – List of bands to be used to define good sky locations.
- **apertures\_arcsec** (*list*, optional, defaults to [0.5,0.75,1.,1.5,2.,3.5,5.,7.]) – Radii in arcsec of apertures for which to derive flux at a sky location.

**Returns** A FITS table that includes: - the brickid - the brickname - the x and y pixel positions of the fiber location from the blobs file - the distance from the nearest blob of this fiber location - the RA and Dec positions of the fiber location - the aperture flux and ivar at the passed *apertures\_arcsec*

**Return type** `object`

### Notes

- Initial version written by Dustin Lang (@dstndstn).
- The generated sky fiber locations will cover the pixel-based brick grid, which extends beyond the “true” geometric brick boundaries.

`desitarget.skyfibers.supplement_skies` (*nskiespersqdeg=None*, *numproc=16*, *gaiadir=None*, *nside=None*, *pixlist=None*, *mindec=-30.0*, *mingalb=10.0*, *radius=2.0*)

Generate supplemental sky locations using Gaia-G-band avoidance.

### Parameters

- **nskiespersqdeg** (*float*, optional) – The minimum DENSITY of sky fibers to generate. Defaults to reading from `io()` with a margin of 4x.

- **numproc** (*int*, optional, defaults to 16) – The number of processes over which to parallelize.
- **gaiadir** (*str*, optional, defaults to \$GAIA\_DIR) – The GAIA\_DIR environment variable is set to this directory. If None is passed, then it’s assumed to already exist.
- **nside** (*int*, optional, defaults to *None*) – (NESTED) HEALPix *nside* to use with *pixlist*.
- **pixlist** (*list* or *int*, optional, defaults to *None*) – Only return targets in a set of (NESTED) HEALpixels at the supplied *nside*. Useful for parallelizing across nodes. The first entry sets RELEASE for TARGETIDs, and must be < 1000 (to prevent confusion with DR1 and above).
- **mindec** (*float*, optional, defaults to -30) – Minimum declination (o) to include for output sky locations.
- **mingalb** (*float*, optional, defaults to 10) – Closest latitude to Galactic plane for output sky locations (e.g. send 10 to limit to areas beyond -10o <= b < 10o).
- **radius** (*float*, optional, defaults to 2) – Radius at which to avoid (all) Gaia sources (arcseconds).

**Returns** a structured array of supplemental sky positions in the DESI sky target format within the passed *mindec* and *mingalb* limits.

**Return type** `ndarray`

### Notes

- The environment variable \$GAIA\_DIR must be set, or *gaiadir* must be passed.

## 1.21 desitarget.sv1.sv1\_cuts

Target Selection for DESI Survey Validation derived from [the SV wiki](#).

A collection of helpful (static) methods to check whether an object’s flux passes a given selection criterion (e.g. LRG, ELG or QSO).

`desitarget.sv1.sv1_cuts.isBACKUP` (*ra=None, dec=None, gaiagmag=None, primary=None*)  
BACKUP targets based on Gaia magnitudes.

### Parameters

- **dec** (*ra,*) – Right Ascension and Declination in degrees.
- **gaiagmag** (*array\_like* or *None*) – Gaia-based g MAGNITUDE (not Galactic-extinction-corrected). (same units as [the Gaia data model](#)).
- **primary** (*array\_like* or *None*) – True for objects that should be passed through the selection.

### Returns

- *array\_like* – True if and only if the object is a bright “BACKUP” target.
- *array\_like* – True if and only if the object is a faint “BACKUP” target.
- *array\_like* – True if and only if the object is a very faint “BACKUP” target.

## Notes

- Current version (10/24/19) is version 114 on [the SV wiki](#).

```
desitarget.sv1.sv1_cuts.isBGS (gflux=None, rflux=None, zflux=None, w1flux=None,
                             w2flux=None, rfiberflux=None, gnobs=None, rnobs=None,
                             znobs=None, gfracmasked=None, rfracmasked=None, zfrac-
                             masked=None, gfracflux=None, rfracflux=None, zfracflux=None,
                             gfracin=None, rfracin=None, zfracin=None, gfluxivar=None,
                             rfluxivar=None, zfluxivar=None, maskbits=None, Grr=None,
                             w1snr=None, gaiagmag=None, objtype=None, primary=None,
                             south=True, targtype=None)
```

Definition of BGS target classes. Returns a boolean array.

### Parameters

- **south** (boolean, defaults to True) – Use cuts appropriate to the Northern imaging surveys (BASS/MzLS) if south=False, otherwise use cuts appropriate to the Southern imaging survey (DECaLS).
- **targtype** (str, optional, defaults to faint) – Pass bright to use colors appropriate to the BGS\_BRIGHT selection or faint to use colors appropriate to the BGS\_FAINT selection or faint\_ext to use colors appropriate to the BGS\_FAINT\_EXTENDED selection or lowq to use colors appropriate to the BGS\_LOW\_QUALITY selection or fibmag to use colors appropriate to the BGS\_FIBER\_MAGNITUDE selection.

**Returns** True if and only if the object is a BGS target of type targtype.

**Return type** array\_like

## Notes

- Current version (10/14/19) is version 105 on [the SV wiki](#).
- See [set\\_target\\_bits\(\)](#) for other parameters.

```
desitarget.sv1.sv1_cuts.isBGS_colors (rflux=None, rfiberflux=None, south=True,
                                     targtype=None, primary=None)
```

Standard set of masking cuts used by all BGS target selection classes (see, e.g., [isBGS\(\)](#) for parameters).

```
desitarget.sv1.sv1_cuts.isELG (gflux=None, rflux=None, zflux=None, w1flux=None,
                              w2flux=None, gsnr=None, rsnr=None, zsnr=None, gfiber-
                              flux=None, gnobs=None, rnobs=None, znobs=None,
                              maskbits=None, south=True, primary=None)
```

Definition of ELG target classes. Returns a boolean array.

**Parameters** **south** (boolean, defaults to True) – If False, use cuts for the Northern imaging (BASS/MzLS) otherwise use cuts for the Southern imaging survey (DECaLS).

**Returns** True if and only if the object is an ELG target.

**Return type** array\_like

## Notes

- Current version (10/14/19) is version 107 on [the SV wiki](#).
- See [set\\_target\\_bits\(\)](#) for other parameters.

`desitarget.sv1.sv1_cuts.isELG_colors` (*gflux=None, rflux=None, zflux=None, w1flux=None, w2flux=None, gfiberflux=None, primary=None, south=True*)

Color cuts for ELG target selection classes (see, e.g., `desitarget.cuts.set_target_bits()` for parameters).

`desitarget.sv1.sv1_cuts.isLRG` (*gflux=None, rflux=None, zflux=None, w1flux=None, zfiberflux=None, rflux\_snr=None, zflux\_snr=None, w1flux\_snr=None, gnobs=None, rnobs=None, znobs=None, maskbits=None, primary=None, south=True*)

Target Definition of LRG. Returns a boolean array.

**Parameters** `south` (boolean, defaults to `True`) – Use cuts appropriate to the Northern imaging surveys (BASS/MzLS) if `south=False`, otherwise use cuts appropriate to the Southern imaging survey (DECaLS).

**Returns**

- `array_like` – True if and only if the object is an LRG target.
- `array_like` – True for a 4 PASS nominal optical + nominal IR LRG.
- `array_like` – True for a 4 PASS object in the LRG SV superset.
- `array_like` – True for an 8 PASS nominal optical + nominal IR LRG.
- `array_like` – True for an 8 PASS object in the LRG SV superset.

**Notes**

- Current version (02/18/20) is version 123 on the [SV wiki](#).
- See `set_target_bits()` for other parameters.

`desitarget.sv1.sv1_cuts.isLRG_colors` (*gflux=None, rflux=None, zflux=None, w1flux=None, zfiberflux=None, south=True, primary=None*)

See `isLRG()` for details.

`desitarget.sv1.sv1_cuts.isMWS_WD` (*primary=None, gaia=None, galb=None, astrometricexcessnoise=None, pmra=None, pmdec=None, parallax=None, parallaxovererror=None, photbprpexcessfactor=None, astrometricsigma5dmax=None, gaiagmag=None, gaiabmag=None, gaiarmag=None*)

Set bits for WHITE DWARF Milky Way Survey targets.

:param see `set_target_bits()` for other parameters.:

**Returns** `mask` – True if and only if the object is a MWS-WD target.

**Return type** `array_like`.

**Notes**

- Current version (08/01/18) is version 121 on the [wiki](#).

`desitarget.sv1.sv1_cuts.isMWS_main_sv` (*gflux=None, rflux=None, zflux=None, w1flux=None, w2flux=None, gnobs=None, rnobs=None, gfracmasked=None, rfracmasked=None, pmra=None, pmdec=None, parallax=None, obs\_rflux=None, objtype=None, gaia=None, gaiagmag=None, gaiabmag=None, gaiarmag=None, gaiaaen=None, gaiadupsources=None, primary=None, south=True*)

Set bits for main MWS SV targets.

:param see `set_target_bits()` for parameters.:

#### Returns

**array\_like.** True if and only if the object is a MWS\_MAIN\_BROAD target.

**mask2** [array\_like.] True if and only if the object is a MWS\_MAIN\_FAINT target.

**Return type** mask1

#### Notes

- as of 26/7/19, based on version 79 on [the wiki](#).
- for SV, no astrometric selection or colour separation

`desitarget.sv1.sv1_cuts.isMWS_nearby` (*gflux=None, rflux=None, zflux=None, w1flux=None, w2flux=None, objtype=None, gaia=None, primary=None, pmra=None, pmdec=None, parallax=None, parallaxerr=None, obs\_rflux=None, gaiagmag=None, gaiabmag=None, gaiarmag=None*)

Set bits for NEARBY Milky Way Survey targets.

:param see `set_target_bits()` for parameters.:

**Returns** **mask** – True if and only if the object is a MWS-NEARBY target.

**Return type** array\_like.

#### Notes

- Current version (09/20/18) is version 129 on [the wiki](#).

`desitarget.sv1.sv1_cuts.isQSO_color_high_z` (*gflux=None, rflux=None, zflux=None, w1flux=None, w2flux=None, primary=None, south=True*)

Color cut to select Highz QSO ( $z > \sim 2$ .)

`desitarget.sv1.sv1_cuts.isQSO_colors` (*gflux=None, rflux=None, zflux=None, w1flux=None, w2flux=None, primary=None, south=True*)

Test if sources have quasar-like colors in a color box. (see, e.g., `isQSO_cuts()`).

`desitarget.sv1.sv1_cuts.isQSO_cuts` (*gflux=None, rflux=None, zflux=None, w1flux=None, w2flux=None, w1snr=None, w2snr=None, dchisq=None, maskbits=None, objtype=None, gnobs=None, rnobs=None, znobs=None, primary=None, south=True*)

Definition of QSO target classes from color cuts. Returns a boolean array.

**Parameters** **south** (boolean, defaults to True) – Use cuts appropriate to the Northern imaging surveys (BASS/MzLS) if `south=False`, otherwise use cuts appropriate to the Southern imaging survey (DECaLS).

**Returns** True for objects that pass the quasar color/morphology/logic cuts.

**Return type** array\_like

### Notes

- Current version (09/25/19) is version 100 on the [SV wiki](#).
- See `set_target_bits()` for other parameters.

`desitarget.sv1.sv1_cuts.isQSO_highz_faint` (*gflux=None, rflux=None, zflux=None, w1flux=None, w2flux=None, objtype=None, release=None, dchisq=None, gnobs=None, rnobs=None, znobs=None, maskbits=None, primary=None, south=True*)

Definition of QSO target for highz ( $z > 2.0$ ) faint QSOs. Returns a boolean array.

**Parameters** `south` (boolean, defaults to True) – Use cuts appropriate to the Northern imaging surveys (BASS/MzLS) if `south=False`, otherwise use cuts appropriate to the Southern imaging survey (DECaLS).

**Returns** True for objects that pass the quasar color/morphology/logic cuts.

**Return type** array\_like

### Notes

- Current version (09/25/19) is version 100 on the [SV wiki](#).
- See `set_target_bits()` for other parameters.

`desitarget.sv1.sv1_cuts.isQSO_randomforest` (*gflux=None, rflux=None, zflux=None, w1flux=None, w2flux=None, objtype=None, release=None, dchisq=None, maskbits=None, gnobs=None, rnobs=None, znobs=None, primary=None, south=True*)

Definition of QSO target class using random forest. Returns a boolean array.

**Parameters** `south` (boolean, defaults to True) – Use cuts appropriate to the Northern imaging surveys (BASS/MzLS) if `south=False`, otherwise use cuts appropriate to the Southern imaging survey (DECaLS).

**Returns** True for objects that pass the quasar color/morphology/logic cuts.

**Return type** array\_like

### Notes

- Current version (09/25/19) is version 100 on the [SV wiki](#).
- See `set_target_bits()` for other parameters.

`desitarget.sv1.sv1_cuts.isQSOz5_colors` (*gflux=None, rflux=None, zflux=None, gsnr=None, rsnr=None, zsnr=None, w1flux=None, w2flux=None, primary=None, south=True*)

Color cut to select z~5 quasar targets. (See `isQSOz5_cuts()`).



`desitarget.sv1.sv1_cuts.isQSOz5_cuts` (*gflux=None, rflux=None, zflux=None, gsnr=None, rsnr=None, zsnr=None, gnobs=None, rnobs=None, znobs=None, w1flux=None, w2flux=None, w1snr=None, w2snr=None, dchisq=None, maskbits=None, objtype=None, primary=None, south=True*)

Definition of z~5 QSO targets from color cuts. Returns a boolean array.

**Parameters** `south` (boolean, defaults to `True`) – Use cuts appropriate to the Northern imaging surveys (BASS/MzLS) if `south=False`, otherwise use cuts appropriate to the Southern imaging survey (DECaLS).

**Returns** `True` for objects that pass the quasar color/morphology/logic cuts.

**Return type** `array_like`

## Notes

- Current version (03/11/20) is version 126 on [the SV wiki](#).
- See `set_target_bits()` for other parameters.

`desitarget.sv1.sv1_cuts.isSTD` (*gflux=None, rflux=None, zflux=None, primary=None, gfracflux=None, rfracflux=None, zfracflux=None, gfracmasked=None, rfracmasked=None, zfracmasked=None, gnobs=None, rnobs=None, znobs=None, gfluxivar=None, rfluxivar=None, zfluxivar=None, objtype=None, gaia=None, astrometricexcessnoise=None, paramssolved=None, pmra=None, pmdec=None, parallax=None, dupsource=None, gaiagmag=None, gaiabmag=None, gaiarmag=None, bright=False*)

Select STD targets using color cuts and photometric quality cuts.

**Parameters** `bright` (boolean, defaults to `False`) – if `True` apply magnitude cuts for “bright” conditions; otherwise, choose “normal” brightness standards. Cut is performed on `gaiagmag`.

**Returns** `True` if and only if the object is a STD star.

**Return type** `array_like`

## Notes

- Current version (11/05/18) is version 24 on [the SV wiki](#).
- See `set_target_bits()` for other parameters.

`desitarget.sv1.sv1_cuts.isSTD_colors` (*gflux=None, rflux=None, zflux=None, w1flux=None, w2flux=None, primary=None*)

Select STD stars based on Legacy Surveys color cuts. Returns a boolean array. see `isSTD()` for other details.

`desitarget.sv1.sv1_cuts.isSTD_gaia` (*primary=None, gaia=None, astrometricexcessnoise=None, pmra=None, pmdec=None, parallax=None, dupsource=None, paramssolved=None, gaiagmag=None, gaiabmag=None, gaiarmag=None*)

Gaia quality cuts used to define STD star targets see `isSTD()` for other details.

`desitarget.sv1.sv1_cuts.notinBGS_mask` (*gflux=None, rflux=None, zflux=None, gnobs=None, rnoobs=None, znoobs=None, primary=None, gfracmasked=None, rfracmasked=None, zfracmasked=None, gfracflux=None, rfracflux=None, zfracflux=None, gfracin=None, rfracin=None, zfracin=None, w1snr=None, gfluxivar=None, rfluxivar=None, zfluxivar=None, Grr=None, gaiagmag=None, maskbits=None, objtype=None, targtype=None*)

Standard set of masking cuts used by all BGS target selection classes (see, e.g., `isBGS_faint()` for parameters).

`desitarget.sv1.sv1_cuts.notinELG_mask` (*maskbits=None, gsnr=None, rsnr=None, zsnr=None, gnobs=None, rnoobs=None, znoobs=None, primary=None*)

Standard set of masking cuts used by all ELG target selection classes. (see `set_target_bits()` for parameters).

`desitarget.sv1.sv1_cuts.notinLRG_mask` (*primary=None, rflux=None, zflux=None, w1flux=None, zfiberflux=None, gnobs=None, rnoobs=None, znoobs=None, rflux\_snr=None, zflux\_snr=None, w1flux\_snr=None, maskbits=None*)

See `isLRG()` for details.

**Returns** True if and only if the object is NOT masked for poor quality.

**Return type** `array_like`

`desitarget.sv1.sv1_cuts.notinMWS_main_sv_mask` (*gaia=None, gfracmasked=None, gnobs=None, gflux=None, rfracmasked=None, rnoobs=None, rflux=None, gaiadupsources=None, primary=None*)

Standard set of masking-based cuts used by MWS target selection classes (see, e.g., `isMWS_main()` for parameters).

`desitarget.sv1.sv1_cuts.set_target_bits` (*photsys\_north, photsys\_south, obs\_rflux, gflux, rflux, zflux, w1flux, w2flux, gfiberflux, rfiberflux, zfiberflux, objtype, release, gfluxivar, rfluxivar, zfluxivar, gnobs, rnoobs, znoobs, gfracflux, rfracflux, zfracflux, gfracmasked, rfracmasked, zfracmasked, gfracin, rfracin, zfracin, gallmask, rallmask, zallmask, gsnr, rsnr, zsnr, w1snr, w2snr, deltaChi2, dchisq, gaia, pmra, pmdec, parallax, parallaxovererror, parallaxerr, gaiagmag, gaiabmag, gaiarmag, gaiaaen, gaiadupsources, gaiaparamssolved, gaiabprpfactor, gaiasigma5dmax, galb, tcnames, qso\_optical\_cuts, qso\_selection, maskbits, Grr, rfcats, primary, resoltargets=True*)

Perform target selection on parameters, return target mask arrays.

**Returns** (`desi_target`, `bgs_target`, `mws_target`) where each element is an ndarray of target selection bitmask flags for each object.

**Return type** `ndarray`

## Notes

- Units for Gaia quantities are the same as the [Gaia data model](#).

- See `set_target_bits()` for parameters.

## 1.22 desitarget.sv1.sv1\_targetmask

This looks more like a script than an actual module.

## 1.23 desitarget.targetmask

This looks more like a script than an actual module.

`desitarget.targetmask._load_mask_priorities` (*bitdefs*, *handle='priorities'*, *prename=""*)

Priorities and NUMOBS are defined in the yaml file, but they aren't a bitmask and so require some extra processing.

`desitarget.targetmask.load_mask_bits` (*prefix=""*)

Load bit definitions from yaml file.

## 1.24 desitarget.targets

Presumably this defines targets.

`desitarget.targets._cmx_calc_priority` (*targets*, *priority*, *obscon*, *unobs*, *done*, *zgood*, *zwarn*, *cmx\_mask*, *obsconditions*)

Special-case logic for target priorities in CMX.

### Parameters

- **targets** (`ndarray`) – numpy structured array or astropy Table of targets. Must include the column `CMX_TARGET`.
- **priority** (`ndarray`) – Initial priority values set, in `calc_priorities()`.
- **obscon** (`str`) – A combination of strings that are in the desitarget bitmask yaml file (specifically in `desitarget.targetmask.obsconditions`), e.g. “DARKIGRAY”. Governs the behavior of how priorities are set based on “obsconditions” in the desitarget bitmask yaml file.
- **unobs** (`ndarray`) – Boolean flag on targets indicating state UNOBS.
- **done** (`ndarray`) – Boolean flag on targets indicating state DONE.
- **zgood** (`ndarray`) – Boolean flag on targets indicating state ZGOOD.
- **zwarn** (`ndarray`) – Boolean flag on targets indicating state ZWARN.
- **cmx\_mask** (`BitMask`) – The CMX target bitmask.
- **obsconditions** (`BitMask`) – The CMX obsconditions bitmask.

**Returns** The updated priority values.

**Return type** `ndarray`

## Notes

- Intended to be called only from within `calc_priority()`, where any pre-processing of the target state flags (`uobs`, `done`, `zgood`, `zwarn`) is handled.

`desitarget.targets.calc_numobs_more` (*targets*, *zcat*, *obscon*)

Calculate target NUMOBS\_MORE from masks, observation/redshift status.

### Parameters

- **targets** (`ndarray`) – numpy structured array or astropy Table of targets. Must include the columns `DESI_TARGET`, `BGS_TARGET`, `MWS_TARGET` (or their SV/cmx equivalents) `TARGETID` and `NUMOBS_INIT`.
- **zcat** (`ndarray`) – numpy structured array or Table of redshift info. Must include `Z`, `ZWARN`, `NUMOBS` and `TARGETID` and BE SORTED ON TARGETID to match *targets* row-by-row. May also contain `NUMOBS_MORE` if this isn't the first time through MTL and `NUMOBS > 0`.
- **obscon** (`str`) – A combination of strings that are in the desitarget bitmask yaml file (specifically in `desitarget.targetmask.obsconditions`), e.g. “DARKIGRAY”. Governs the behavior of how priorities are set based on “obsconditions” in the desitarget bitmask yaml file.

**Returns** Integer array of number of additional observations (NUMOBS\_MORE).

**Return type** `array`

## Notes

- Will automatically detect if the passed targets are main survey, commissioning or SV and behave accordingly.
- Most targets are updated to `NUMOBS_MORE = NUMOBS_INIT - NUMOBS`. Special cases include BGS targets which always get `NUMOBS_MORE` of 1 in bright time and QSO “tracer” targets which always get `NUMOBS_MORE=0` in dark time.

`desitarget.targets.calc_priority` (*targets*, *zcat*, *obscon*)

Calculate target priorities from masks, observation/redshift status.

### Parameters

- **targets** (`ndarray`) – numpy structured array or astropy Table of targets. Must include the columns `DESI_TARGET`, `BGS_TARGET`, `MWS_TARGET` (or their SV/cmx equivalents) and `TARGETID`.
- **zcat** (`ndarray`) – numpy structured array or Table of redshift info. Must include `Z`, `ZWARN`, `NUMOBS` and `TARGETID` and BE SORTED ON TARGETID to match *targets* row-by-row. May also contain `NUMOBS_MORE` if this isn't the first time through MTL and `NUMOBS > 0`.
- **obscon** (`str`) – A combination of strings that are in the desitarget bitmask yaml file (specifically in `desitarget.targetmask.obsconditions`), e.g. “DARKIGRAY”. Governs the behavior of how priorities are set based on “obsconditions” in the desitarget bitmask yaml file.

**Returns** integer array of priorities.

**Return type** `array`

## Notes

- If a target passes multiple selections, highest priority wins.
- Will automatically detect if the passed targets are main survey, commissioning or SV and behave accordingly.

`desitarget.targets.decode_targetid(targetid)`  
break a DESI TARGETID into its constituent parts.

**:param int or ndarray: The TARGETID for DESI, encoded according to the bits listed in**  
`desitarget.targetid_mask()`.

### Returns

- `int` or `ndarray` – The OBJID from Legacy Surveys imaging or the row within a Gaia HEALPixel file in `$GAIA_DIR/healpix` if `gaia` is not `None`.
- `int` or `ndarray` – The BRICKID from Legacy Surveys imaging. or the Gaia HEALPixel chunk number for files in `$GAIA_DIR/healpix` if `gaia` is not `None`.
- `int` or `ndarray` – The RELEASE from Legacy Surveys imaging. Or, if `< 1000`, the secondary target class bit flag number from `'data/targetmask.yaml'`. Or, if `< 1000` and `sky` is not `None`, the HEALPixel processing number for SUPP\_SKIES.
- `int` or `ndarray` – 1 if this object is a mock object (generated from mocks or from a random catalog, not from real survey data), 0 otherwise
- `int` or `ndarray` – 1 if this object is a blank sky object, 0 otherwise
- `int` or `ndarray` – The Gaia Data Release number (e.g. will be 2 for Gaia DR2). A value of 1 does NOT mean DR1. Rather it has the specific meaning of a DESI first-light commissioning target.

## Notes

- if a 1-D array is passed, then an integer is returned. Otherwise an array is returned.
- see also [DocDB 2348](#).

`desitarget.targets.encode_targetid(objid=None, brickid=None, release=None, mock=None, sky=None, gaiadr=None)`

Create the DESI TARGETID from input source and imaging info.

### Parameters

- **objid** (`int` or `ndarray`, optional) – The OBJID from Legacy Surveys imaging or the row within a Gaia HEALPixel file in `$GAIA_DIR/healpix` if `gaia` is not `None`.
- **brickid** (`int` or `ndarray`, optional) – The BRICKID from Legacy Surveys imaging. or the Gaia HEALPixel chunk number for files in `$GAIA_DIR/healpix` if `gaia` is not `None`.
- **release** (`int` or `ndarray`, optional) – The RELEASE from Legacy Surveys imaging. Or, if `< 1000`, the secondary target class bit flag number from `'data/targetmask.yaml'`. Or, if `< 1000` and `sky` is not `None`, the HEALPixel processing number for SUPP\_SKIES.
- **mock** (`int` or `ndarray`, optional) – 1 if this object is a mock object (generated from mocks or from a random catalog, not from real survey data), 0 otherwise
- **sky** (`int` or `ndarray`, optional) – 1 if this object is a blank sky object, 0 otherwise

- **gaiadr** (*int* or *ndarray*, optional) – The Gaia Data Release number (e.g. send 2 for Gaia DR2). A value of 1 does NOT mean DR1. Rather it has the specific meaning of a DESI first-light commissioning target.

**Returns** The TARGETID for DESI, encoded according to the bits listed in `desitarget.targetid_mask()`. If an integer is passed, then an integer is returned, otherwise an array is returned.

**Return type** *int* or *~numpy.ndarray*

## Notes

- Has maximum flexibility so that mixes of integers and arrays can be passed, in case some value like BRICKID or SKY is the same for a set of objects. Consider, e.g.:

**print**(

`targets.decode_targetid(`

`targets.encode_targetid(objid=np.array([234,12]), brickid=np.array([234,12]), release=4000, sky=[1,0]))` )

`(array([234,12]), array([234,12]), array([4000,4000]), array([0,0]), array([1,0]))`

- See also [DocDB 2348](#).

`desitarget.targets.finalize(targets, desi_target, bgs_target, mws_target, sky=False, randoms=False, survey='main', darkbright=False, gaiadr=None, targetid=None)`

Return new targets array with added/renamed columns

### Parameters

- **targets** (*ndarray*) – numpy structured array of targets.
- **desi\_target** (*ndarray*) – 1D array of target selection bit flags.
- **bgs\_target** (*ndarray*) – 1D array of target selection bit flags.
- **mws\_target** (*ndarray*) – 1D array of target selection bit flags.
- **sky** (*bool*, defaults to `False`) – Pass `True` for sky targets, `False` otherwise.
- **randoms** (*bool*, defaults to `False`) – `True` if *targets* is a random catalog, `False` otherwise.
- **survey** (*str*, defaults to `main`) – Specifies which target masks yaml file to use. Options are `main`, `cmx` and `svX` (where X = 1, 2, 3 etc.) for the main survey, commissioning and an iteration of SV.
- **darkbright** (*bool*, optional, defaults to `False`) – If sent, then split `NUMOBS_INIT` and `PRIORITY_INIT` into `NUMOBS_INIT_DARK`, `NUMOBS_INIT_BRIGHT`, `PRIORITY_INIT_DARK` and `PRIORITY_INIT_BRIGHT` and calculate values appropriate to “BRIGHT” and “DARKIGRAY” observing conditions.
- **gaiadr** (*int*, optional, defaults to `None`) – If passed and not `None`, then build the `TARGETID` from the “GAIA\_OBJID” and “GAIA\_BRICKID” columns in the passed *targets*, and set the *gaiadr* part of `TARGETID` to whatever is passed.
- **targetid** (*int64*, optional, defaults to `None`) – In the mocks we compute `TARGETID` outside this function.

## Returns

**new targets structured array with the following additions:**

- renaming OBJID -> BRICK\_OBJID (it is only unique within a brick).
- renaming TYPE -> MORPHTYPE (used downstream in other contexts).
- **Adding new columns:**
  - TARGETID: unique ID across all bricks or Gaia files.
  - DESI\_TARGET: dark time survey target selection flags.
  - MWS\_TARGET: bright time MWS target selection flags.
  - BGS\_TARGET: bright time BGS target selection flags.
  - PRIORITY\_INIT: initial priority for observing target.
  - SUBPRIORITY: a placeholder column that is set to zero.
  - NUMOBS\_INIT: initial number of observations for target.
  - OBSCONDITIONS: bitmask of observation conditions.

**Return type** `ndarray`

## Notes

- SUBPRIORITY is the only column that isn't populated. This is because it's easier to populate it in a reproducible fashion when collecting targets rather than on a per-brick basis when this function is called. It's set to all zeros.

`desitarget.targets.initial_priority_numobs` (*targets*, *scnd=False*, *obscon='DARK|GRAY|BRIGHT|POOR|TWILIGHT12|TWILIGHT18'*)  
 highest initial priority and numobs for an array of target bits.

## Parameters

- **targets** (`ndarray`) – An array of targets generated by, e.g., *cuts*. Must include at least (all of) the columns *DESI\_TARGET*, *BGS\_TARGET*, *MWS\_TARGET* or corresponding *cmx* or *SV* columns.
- **scnd** (`bool`, optional, defaults to `False`) – If `True` then make all of the comparisons on the *SCND\_TARGET* column instead of *DESI\_TARGET*, *BGS\_TARGET* and *MWS\_TARGET*.
- **obscon** (`str`, optional, defaults to almost all *OBSCONDITIONS*) – A combination of strings that are in the *desitarget* bitmask *yml* file (specifically in *desitarget.targetmask.obsconditions*).

## Returns

- `ndarray` – An array of integers corresponding to the highest initial priority for each target consistent with the constraints on observational conditions imposed by *obscon*.
- `ndarray` – An array of integers corresponding to the largest number of observations for each target consistent with the constraints on observational conditions imposed by *obscon*.

## Notes

- the initial priority for each target bit is in the file, e.g., `data/targetmask.yaml`. It can be retrieved using, for example, `desi_mask["ELG"].priorities["UNOBS"]`.
- the input obscon string can be converted to a bitmask using `desitarget.targetmask.obsconditions.mask(blatt)`.

`desitarget.targets.main_cmx_or_sv` (*targets*, *rename=False*, *scnd=False*)  
determine whether a target array is main survey, commissioning, or SV

### Parameters

- **targets** (*ndarray*) – An array of targets generated by, e.g., `cuts` must include at least (all of) the columns `DESI_TARGET`, `MWS_TARGET` and `BGS_TARGET` or the corresponding commissioning or SV columns.
- **rename** (*bool*, optional, defaults to `False`) – If `True` then also return a copy of *targets* with the input `_TARGET` columns renamed to reflect the main survey format.
- **scnd** (*bool*, optional, defaults to `False`) – If `True`, then add the secondary target information to the output.

### Returns

- *list* – A list of strings corresponding to the target columns names. For the main survey this would be `[DESI_TARGET, BGS_TARGET, MWS_TARGET]`, for commissioning it would just be `[CMX_TARGET]`, for SV1 it would be `[SV1_DESI_TARGET, SV1_BGS_TARGET, SV1_MWS_TARGET]`. Also includes, e.g. `SCND_TARGET`, if *scnd* is passed as `True`.
- *list* – A list of the masks that correspond to each column from the relevant main/cmx/sv yaml file. Also includes the relevant `SCND_MASK`, if *scnd* is passed as `True`.
- *str* – The string ‘main’, ‘cmx’ or ‘svX’ (where X = 1, 2, 3 etc.) for the main survey, commissioning and an iteration of SV. Specifies which type of file was sent.
- *ndarray*, optional, if *rename* is `True` – A copy of the input targets array with the `_TARGET` columns renamed to `DESI_TARGET`, and (if they exist) `BGS_TARGET`, `MWS_TARGET`.

`desitarget.targets.resolve` (*targets*)  
Resolve which targets are primary in imaging overlap regions.

**Parameters** *targets* (*ndarray*) – Rec array of targets. Must have columns “RA” and “DEC” and either “RELEASE” or “PHOTSYS”.

**Returns** The original target list trimmed to only objects from the “northern” photometry in the northern imaging area and objects from “southern” photometry in the southern imaging area.

**Return type** *ndarray*

`desitarget.targets.set_obsconditions` (*targets*, *scnd=False*)  
set the OBSCONDITIONS mask for each target bit.

### Parameters

- **targets** (*ndarray*) – An array of targets generated by, e.g., `cuts`. Must include at least (all of) the columns `DESI_TARGET`, `BGS_TARGET`, `MWS_TARGET` or corresponding cmx or SV columns.



- **scnd** (`bool`, optional, defaults to `False`) – If `True` then make all of the comparisons on the `SCND_TARGET` column instead of `DESI_TARGET`, `BGS_TARGET` and `MWS_TARGET`.

**Returns** The OBSCONDITIONS bitmask for the passed targets.

**Return type** `ndarray`

### Notes

- the OBSCONDITIONS for each target bit is in the file, e.g. `data/targetmask.yaml`. It can be retrieved using, for example, `obsconditions.mask(desi_mask["ELG"].obsconditions)`.

## 1.25 desitarget.train

Stuff to do with training.

## 1.26 desitarget.train.train\_mva\_decals

- Training code developed by E. Burtin
- Update to run with DR3 by Ch. Yeche

This example can be run with the module `desitarget/bin/qso_training`

Three actions controlled by “step” flag: `train - test - extract_myRF`

Two examples of random forest (with and without `r_mag`) Two examples of adaboost (with and without `r_mag`)

### 1.26.1 Inputs

The training samples and the test sample are available on nesrc at: `/global/project/projectdirs/desi/target/qso_training/`

The qso training sample `qso_dr3_nora36-42.fits` is obtained with QSOs from the fat stripe 82 and bright QSOs ( $\sigma(r) < 0.02$ ) of the rest of the footprint. Note that the `36 < ra < 42` region was excluded of the training sample to allow independent test over this `36 < ra < 42` region

The star training sample `qso_dr3_nora36-42_normalized.fits` is obtained with PSF objects of stripe 82, which are not variable (`NNVariability < 0.3`) and not known QSOs. “normalized” means that the `r_mag` distribution of the stars is exactly the same as that of qsos.

The test sample `Stripe82_dr3_decals` is the stripe 82. Note this file contains the results of the four algorithm for seed 0. The new probabilities should be `_strictly_identical`

### 1.26.2 Outputs

**train** Four compressed files are produced. Each file corresponds to one algorithm (*i.e.* adaboost/random forest, with/without `r_mag`).

**test** Produce the probabilities for the four algorithms, the results are stored in `Stripe82_dr3_decals_newTraining.fits`

**extract\_myRF** Use the file `rf_model_dr3.pkl.gz` produced in step “train” and convert it in a numpy array that can be read by `desitarget.myRF` class. The results is the compressed numpy array `rf_model_dr3.npz`

## 1.27 desitarget.uratmatch

Useful URAT matching and manipulation routines.

`desitarget.uratmatch._get_urat_nside()`

Grab the HEALPixel nside to be used throughout this module.

**Returns** The HEALPixel nside number for URAT file creation and retrieval.

**Return type** `int`

`desitarget.uratmatch.find_urat_files(objs, neighbors=True, radec=False)`

Find full paths to URAT healpix files for objects by RA/Dec.

**Parameters**

- **objs** (`ndarray`) – Array of objects. Must contain the columns “RA” and “DEC”.
- **neighbors** (`bool`, optional, defaults to `True`) – Also return all pixels that touch the files of interest to prevent edge effects (e.g. if a URAT source is 1 arcsec away from a primary source and so in an adjacent pixel).
- **radec** (`bool`, optional, defaults to `False`) – If `True` then the passed *objs* is an [RA, Dec] list instead of a rec array that contains “RA” and “DEC”.

**Returns** A list of all URAT files to read to account for objects at the passed locations.

**Return type** `list`

### Notes

- The environment variable `$URAT_DIR` must be set.

`desitarget.uratmatch.get_urat_dir()`

Convenience function to grab the URAT environment variable.

**Returns** The directory stored in the `$URAT_DIR` environment variable.

**Return type** `str`

`desitarget.uratmatch.make_urat_files(numproc=5, download=False)`

Make the HEALPix-split URAT files in one fell swoop.

**Parameters**

- **numproc** (`int`, optional, defaults to 5) – The number of parallel processes to use.
- **download** (`bool`, optional, defaults to `False`) – If `True` then wget the URAT binary files from Vizier.

**Returns**

But produces: - URAT DR1 binary files in `$URAT_DIR/binary` (if `download=True`). - URAT CSV files with all URAT columns in `$URAT_DIR/csv`. - FITS files with columns from *uratdatamodel* in `$URAT_DIR/fits`. - FITS files reorganized by HEALPixel in `$URAT_DIR/healpix`.

The HEALPixel sense is nested with `nside=_get_urat_nside()`, and each file in `$URAT_DIR/healpix` is called `healpix-xxxxx.fits`, where `xxxxx` corresponds to the HEALPixel number.

**Return type** Nothing

## Notes

- The environment variable \$URAT\_DIR must be set.
- if numproc==1, use the serial, instead of the parallel, code.
- Runs in about 2 hours with numproc=25 if download is True.
- Runs in about 1 hour with numproc=25 if download is False.

`desitarget.uratmatch.match_to_urat` (*objs*, *matchrad*=1.0, *radec*=False)

Match objects to URAT healpix files and return URAT information.

### Parameters

- **objs** (*ndarray*) – Must contain at least “RA” and “DEC”.
- **matchrad** (*float*, optional, defaults to 1 arcsec) – The radius at which to match in arcseconds.
- **radec** (*bool*, optional, defaults to False) – If True then the passed *objs* is an [RA, Dec] list instead of a rec array.

**Returns** The matching URAT information for each object. The returned format is as for `desitarget.uratmatch.uratdatamodel` with an extra column “URAT\_SEP” which is the matching distance in ARCSECONDS.

**Return type** *ndarray*

## Notes

- For objects that do NOT have a match in URAT, the “URAT\_ID” and “URAT\_SEP” columns are -1, and other columns are zero.
- Retrieves the CLOSEST match to URAT for each passed object.
- Because this reads in HEALPixel split files, it’s (far) faster for objects that are clumped rather than widely distributed.

`desitarget.uratmatch.scrape_urat` (*url*='http://cdsarc.u-strasbg.fr/ftp/I/329/URAT1/v12/',  
*nfiletest*=None)

Retrieve the binary versions of the URAT files.

### Parameters

- **url** (*str*) – The web directory that hosts the archived binary URAT files.
- **nfiletest** (*int*, optional, defaults to None) – If an integer is sent, only retrieve this number of files, for testing.

**Returns** But the archived URAT files are written to \$URAT\_DIR/binary.

**Return type** Nothing

## Notes

- The environment variable \$URAT\_DIR must be set.
- Runs in about 50 minutes for 575 URAT files.

`desitarget.uratmatch.urat_binary_to_csv()`

Convert files in \$URAT\_DIR/binary to files in \$URAT\_DIR/csv.

**Returns** But the archived URAT binary files in \$URAT\_DIR/binary are converted to CSV files in the \$URAT\_DIR/csv.

**Return type** Nothing

### Notes

- The environment variable \$URAT\_DIR must be set.
- Relies on the executable `urat/fortran/v1dump`, which is only tested at NERSC and might need compiled by the user.
- Runs in about 40 minutes for 575 files.

`desitarget.uratmatch.urat_csv_to_fits(numproc=5)`

Convert files in \$URAT\_DIR/csv to files in \$URAT\_DIR/fits.

**Parameters** `numproc` (`int`, optional, defaults to 5) – The number of parallel processes to use.

**Returns** But the archived URAT CSV files in \$URAT\_DIR/csv are converted to FITS files in the directory \$URAT\_DIR/fits. Also, a look-up table is written to \$URAT\_DIR/fits/hpx-to-files.pickle for which each index is an `nside=_get_urat_nside()`, nested scheme HEALPixel and each entry is a list of the FITS files that touch that HEALPixel.

**Return type** Nothing

### Notes

- The environment variable \$URAT\_DIR must be set.
- if `numproc==1`, use the serial code instead of the parallel code.
- Runs in about 10 minutes with `numproc=25` for 575 files.

`desitarget.uratmatch.urat_fits_to_healpix(numproc=5)`

Convert files in \$URAT\_DIR/fits to files in \$URAT\_DIR/healpix.

**Parameters** `numproc` (`int`, optional, defaults to 5) – The number of parallel processes to use.

**Returns** But the archived URAT FITS files in \$URAT\_DIR/fits are rearranged by HEALPixel in the directory \$URAT\_DIR/healpix. The HEALPixel sense is nested with `nside=_get_urat_nside()`, and each file in \$URAT\_DIR/healpix is called `healpix-xxxxx.fits`, where `xxxxx` corresponds to the HEALPixel number.

**Return type** Nothing

### Notes

- The environment variable \$URAT\_DIR must be set.
- if `numproc==1`, use the serial code instead of the parallel code.
- Runs in about 10 minutes with `numproc=25`.

### 2.1 0.41.1 (unreleased)

- No changes yet.

### 2.2 0.41.0 (2020-08-04)

- Support for python/3.8 and numpy/1.18, including new tests [PR #631, PR #634]
- **Minor data model fixes, error checks and streamlining [PR #627].**
  - The most important change is that MWS science targets are no longer observed in GRAY or DARK, except for MWS\_WDs.
- Cleanup: Avoid absolute path in resource\_filename [PR #626].
- **Update masking to be “all-sky” using Gaia/Tycho/URAT [PR #625]:**
  - General desitarget functionality to work with Tycho files.
  - Deprecate using the sweeps to mask bright objects as this is now being done using MASKBITS from the imaging catalogs.
  - Functionality to allow masks to be built at different epochs, via careful treatment of Tycho/Gaia/URAT proper motions.
  - Bright star masks are now explicitly written to a \$MASK\_DIR.
  - The radius-magnitude relationship is now a single function.
  - Refactoring of unit tests to be simpler and have more coverage.
  - Skies and supplemental skies are now always masked by default.
  - A lack of backward compatibility, which should be OK as the masking formalism wasn't being extensively used.

- **Functionality for iterations of SV beyond sv1 [PR #624]. Includes:**
  - A script to create the necessary files for new iterations of SV.
  - Generalized mask/cuts handling for survey=svX, X being any integer.
  - `targets.main_cmx_or_sv()` also updated to handle survey=svX.
  - **Alter the automated creation of output SV target directory names:**
    - \* write svX targets to `/targets/svX/` instead of just `targets/sv/`.
  - **Make TARGETID for secondary targets unique for iterations of SVX:**
    - \* Schema is `RELEASE=(X-1)*100 + SCND_BIT` for SVX-like surveys...
    - \* ...and `RELEASE=5*100 + SCND_BIT` for the Main Survey.
- **Adjust MWS SV1 target classes for new SV schedule [PR #623]:**
  - More generic names for clusters, stream, dwarf targets.
  - Remove ORPHAN, add CV.
  - Lower priority for SEGUE targets.

## 2.3 0.40.0 (2020-05-26)

- Add RELEASE for dr9i, dr9j (etc.) of the Legacy Surveys [PR #622].
- **Repartition sky files so skies lie in HEALPix boundaries [PR #621]:**
  - Previously, unlike other target classes, skies were written such that the *brick centers* in which they were processed, rather than the sky locations themselves, lay within given HEALPixels.
  - `is_sky_dir_official()` now checks skies are partitioned right.
  - `bin/repartition_skies` now reassigns skies to correct HEALPixels.
  - **In addition, also includes:**
    - \* Significant (5-10x) speed-ups in `read_targets_in_hp()`.
    - \* Remove supplemental skies that are near existing sky locations. (which addresses [issue #534](#)).
    - \* A handful of more minor fixes and speed-ups.
- **Various updates to targeting bits and MTL [PR #619]. Includes:**
  - Don't select any BGS\_WISE targets in the Main Survey.
  - Always set BGS targets with a ZWARN > 0 to a priority of DONE.
  - Add an informational bit for QSOs selected with the high-z RF (addresses [issue #349](#)).
  - MWS targets should drop to a priority of DONE after one observation (but will always be higher priority than BGS for that observation).
  - Update the default priorities for reobserving Lyman-alpha QSOs (as described in [issue #486](#), which this addresses).
- **NUMOBS\_MORE for tracer QSOs that are also other targets [PR #617]:**
  - Separate the calculation of `NUMOBS_MORE` into its own function.
  - Consistently use `zcut = 2.1` to define Lyman-Alpha QSOs.

- Check tracer QSOs that are other targets drop to `NUMOBS_MORE = 0`.
- New unit test to enforce that check on such tracer QSOs.
- New unit test to check BGS always gets `NUMOBS_MORE = 1` in BRIGHT.
- Enforce maximum seed in `randoms_in_a_brick_from_edges()`.
- Update masks for QSO Random Forest selection for DR8 [PR #615]
- Add a new notebook tutorial about the Merged Target List [PR #614].
- Recognize (and skip) existing (completed) healpixels when running `select_mock_targets` [PR #591].

## 2.4 0.39.0 (2020-05-01)

- **Help the mocks run on pixel-level imaging data [PR #611]. Includes:**
  - New `geomask.get_brick_info()` function to look up the brick names associated with each HEALPixel.
  - In `randoms.quantities_at_positions_in_a_brick()`, add a *justlist* option to list the (maximal) required input files.
  - Minor bug fixes and documentation updates.
- Update QSO Random Forest selection (and files) for DR8 [PR #610].

## 2.5 0.38.0 (2020-04-23)

- Minor updates for latest DR9 imaging versions (dr9f/dr9g) [PR #607].
- **Extra columns and features in the random catalogs [PR #606]:**
  - Better error messages and defaults for *bin/supplement\_randoms*.
  - Don't calculate APFLUX quantities if `aprad=0` is passed.
  - **Pass the randoms through the *finalize* and *make\_mtl* functions:**
    - \* To populate columns needed to run fiberassign on the randoms.
    - \* Addresses *issue #597*.
  - Add the *BRICKID* column to the random catalogs.
  - Also add a realistic *TARGETID* (and *RELEASE*, *BRICK\_OBJID*).
  - Recognize failure modes more quickly (and fail more quickly).
  - Write out both “resolve” and “noresolve” (North/South) catalogs.
- Fixes a typo in the priority of MWS\_WD\_SV targets [PR #601].
- Fixes `calc_priority` logic for MWS CMX targets [PR #601].
- Separate `calc_priority()` for CMX into a separate function [PR #601].
- Alter `cmx_targetmask` such that `obsconditions` can be used to work around MWS/BGS conflicts on MWS CMX tiles [PR #601].
- Update `test_priorities()` for new MWS CMX targets scheme [PR #601].
- Adds `SV0_MWS_FAINT` bit [PR #601].

## 2.6 0.37.3 (2020-04-15)

- **Update QA now basemap dependency is removed [PR #605]:**
  - Also reintroduce unit tests in *test\_qa.py*.
  - basemap dependency was removed in desiutil PR #141

## 2.7 0.37.2 (2020-04-13)

- Fix *select\_mock\_targets* I/O bug reported in #603 [PR #604].

## 2.8 0.37.1 (2020-04-07)

- Fix mock QSO density bug reported in #594 [PR #602].
- Fixes a typo in the priority of MWS\_WD\_SV targets [PR #600].

## 2.9 0.37.0 (2020-03-12)

- Add *SV0\_MWS\_CLUSTER\_* target classes for commissioning [PR #599].
- Flag the high-z quasar selection in CMX (as *SV0\_QSO\_Z5*) [PR #598].
- Leak of Bright Stars in BGS Main Survey and BGS SV fixed [PR #596].
- Restrict skies to the geometric boundaries of their brick [PR #595].
- **Changes in CMX after running code for Mini-SV [PR #592]. Includes:**
  - $g/G \geq 16$  for *SV0\_BGS/SV0\_MWS/SV0\_WD/MINI\_SV\_BGS\_BRIGHT*.
  - Remove the LRG *LOWZ\_FILLER* class (both in SV and CMX).
  - Mask on *bright* in *MASKBITS* for  $z \sim 5$  QSOs (both in SV and CMX).
  - Remove the ‘low quality’ (*lowq*) component of *SV0\_BGS*.
  - Add optical *MASKBITS* flags for LRGs (in Main Survey, SV and CMX).

## 2.10 0.36.0 (2020-02-16)

- Add Main Survey LRG/ELG/QSO/BGS cuts to CMX for Mini-SV [PR #590].
- Cut on  $\text{NOBS} > 0$  for QSOs and LRGs for Main Survey and SV [PR #589].
- **Fix bug when adding LSLGA galaxies into Main Survey BGS [PR #588]:**
  - Catch cases of bytes/str types as well as zero-length strings.
- Noting (here) that we used the BFG to excise lots of junk [PR #587].
- **Updates and fixes to QA for DR9 [PR #584]. Includes:**
  - Options to pre-process and downsample input files to speed testing.



- Better labeling of QA output, including cleaning up labeling bugs.
- Make points in scatter plots black to contrast with blue contours.
- Smarter clipping of dense pixels in histogram plots and sky maps.
- Print out densest pixels for each target class, with viewer links.
- **Update BGS Main target selection as stated in [PR #581]. Includes:**
  - Changes in Fibre Magnitude Cut.
  - **LSLGA galaxies manually added to BGS.**
    - \* Future-proof LSLGA object references changing ('L2' -> 'LX').
  - 'REF\_CAT' information passed to through '\_prepare\_optical\_wise'.
- Tune QSO SV selection for both North and South for dr9d [PR #580].

## 2.11 0.35.3 (2020-02-03)

- **Further fixes for DR9 [PR #579]. Includes:**
  - Add SERSIC columns for the DR9 data model.
  - **Read the bricks file in lower-case in `get_brick_info()`:**
    - \* As, during DR9 testing, it's been both upper- and lower-case.
  - **Set the default `nside` to `None` for the randoms:**
    - \* To force the user to choose an `nside`, or fail otherwise.
  - Fix a numpy future/deprecation warning.
- Load yaml config file safely in `mpi_select_mock_targets` [PR #577].
- Fix bugs in updating primary targets with secondary bits set [PR #574].
- Adds more stellar SV targets [PR #574].
- Add LyA features to `select_mock_targets` [PR #565].

## 2.12 0.35.2 (2019-12-20)

- Fix z~5 QSO bug in CMX/SV0 that was already fixed for SV [PR #576].

## 2.13 0.35.1 (2019-12-16)

- Fix bugs triggered by empty files or regions of the sky [PR #575].

## 2.14 0.35.0 (2019-12-15)

- **Preparation for DR9 [PR #573]. Includes:**
  - Update data model, maintaining backwards compatibility with DR8.

- Don't set the SKY bit when setting the SUPP\_SKY bit.
- **Users can input a seed (1, 2, 3, etc.) to bin/select\_randoms:**
  - \* This user-provided seed is added to the output file name.
  - \* Facilitates generating a range of numbered random catalogs.
- Write out final secondaries using `io.find_target_files()`.
- **More clean-up of glitches and minor bugs [PR #570]. Includes:**
  - Remove Python 3.5 unit tests.
  - **Catch AssertionError if NoneType input directory when writing.**
    - \* Later (correctly) updated to AttributeError directly in master.
  - Assert the data model when reading secondary target files.
  - Use `io.find_target_files()` to name priminfo file for secondaries.
  - Allow  $N < 16$  nodes when bundling files for slurm.
  - Use the DR14Q file for SV, not the DR16Q file.
- Fix bug where wrong SNRs were passed to z~5 QSO selection [PR #569].
- **General clean-up of glitches and minor bugs [PR #564]. Includes:**
  - Don't include BACKUP targets in the pixweight files.
  - Correctly write all all-sky pixels outside of the Legacy Surveys.
  - Propagate flags like `--nosec`, `--nobackup`, `--tcmnames` when bundling.
  - Write `--tcmnames` options to header of output target files.
  - Deprecate the `sandbox` and `file-format-check` function.
  - Find LSLGAs using 'L' in `REF_CAT` not 'L2' (to prepare for 'L3').
  - Refactor to guard against future warnings and overflow warnings.
  - Return all HEALpixels at *nside* in `sweep_files_touch_hp()`.
- **Strict NoneType checking and testing for fiberfluxes [PR #563]:**
  - Useful to ensure ongoing compatibility with the mocks.
- Bitmasks (1,12,13), rfiberflux cut for BGS Main Survey [PR #562].
- Implement a variety of fixes to `select_mock_targets` [PR #561].
- **Fixes and updates to secondary.py [PR #530]:**
  - Fix a bug that led to incorrect OBSCONDITIONS for secondary-only targets.
  - Secondary target properties can override matched primary properties, but only for restricted combinations of DESI\_TARGET bits (MWS and STD).
- **Add stellar SV targets [PR #530]:**
  - Add MWS SV target definitions in `sv1_targetmask` and `cuts`.
  - Science WDs are now a secondary target class.
  - Adds a bright limit to the MWS-NEARBY sample.
  - Add stellar SV secondary targets in `sv1_targetmask`.

- Remove the BACKSTOP secondary bit.

## 2.15 0.34.0 (2019-11-03)

- **Update SV0 (BGS, ELG, LRG, QSO) classes for commissioning [PR #560].**
  - Also add new STD\_DITHER target class for commissioning.
- **All-sky/backup targets, new output data model [PR #558]. Includes:**
  - Add all-sky/backup/supplemental targets for SV.
  - Add all-sky/backup/supplemental targets for the Main survey.
  - Write dark/bright using, e.g. *targets/dark/targets-\*.fits* format.
  - New *targets/targets-supp/targets-\*.fits* format for output.
  - Add `io.find_target_files()` to parse output data model.
  - **File names now generated automatically in *io.write\_\** functions:**
    - \* File-name-generation used by *randoms*, *skies*, *targets* and *gfas*.
    - \* *select\_\** binaries for these classes use this functionality.
  - Change CMX BACKUP\_FAINT limit to  $G < 19$ .

## 2.16 0.33.3 (2019-10-31)

- Add cuts for  $z = 4.3-4.8$  quasar into the z5QSO selection [PR #559].

## 2.17 0.33.2 (2019-10-17)

- Add FIBERFLUX\_IVAR\_G/R/Z to mock skies when merging [PR #556].
- Fix minor bugs in *select\_mock\_targets* [PR #555].
- **Update the ELG selections for SV [PR #553]. Includes:**
  - **Four new bit names:**
    - \* ELG\_SV\_GTOT, ELG\_SV\_GFIB.
    - \* ELG\_FDR\_GTOT, ELG\_FDR\_GFIB.
  - Associated new ELG selections with north/south differences.
  - Propagate FIBERFLUX\_G from the sweeps for SV ELG cuts.
  - Increase the default sky densities by a factor of 4x.
  - Relax CMX BACKUP\_FAINT limit to  $G < 21$  to test fiber assign.
- Bright-end FIBERFLUX\_R cut on BGS\_FAINT\_EXT in SV [PR #552].
- **Update LRG selections for SV [PR #550]. Includes:**
  - The zfiber<sub>mag</sub> faint limit is changed from 21.6 to 21.9.
  - IR-selected objects with  $r-W1 > 3.1$  not subjected to the sliding cut.

## 2.18 0.33.1 (2019-10-13)

- **Enhancements and on-sky clean-up for SV and CMX [PR #551]. Includes:**
  - Add areas contingent on MASKBITS to the `pixweight-` files.
  - Change APFLUX to FIBERFLUX for skies and supp-skies.
  - Add new M33 First Light program.
  - Change priorities for the First Light programs.
  - Retain Tycho, and sources with no measured proper motion, in GFAs.
  - Add the REF\_EPOCH column to all target files.

## 2.19 0.33.0 (2019-10-06)

- **Update skies, GFAs and CMX targets for all-sky observing [PR #548]:**
  - Process and output GFAs, skies and CMX targets split by HEALPixel.
  - “bundling” scripts to parallelize GFAs, skies, CMX by HEALPixel.
  - Bundle across all HEALPixels (not just those in the footprint).
  - Add pixel information to file headers for GFAs, skies and CMX.
  - Write all-sky CMX targets separately from in-footprint targets.
  - Add back-up and first light targets for commissioning.
  - New TARGETID encoding scheme for Gaia-only and first light targets.
  - Resolve commissioning targets from the Legacy Surveys.
  - `io.read` functions can now process SKY and GFA target files.
  - New function to read in targets restricted to a set of DESI tiles.
  - Implement Boris Gaensicke’s geographical cuts for Gaia.
  - Update unit tests to use DR8 files.
- **Further updates to changes in PR #531, [PR #544]. Includes:**
  - A `-writeall` option to `select_secondary` writes a unified target file without the BRIGHT/DARK split, as for `select_targets`
  - Removes duplicate secondaries that arise from multiple matches to one primary and secondary targets appearing in more than one input file. The duplicate with highest `PRIORTIY_INIT` is retained.
- Update mocks to match latest data-based targets catalogs [PR #543].
- **Add new redshift 5 (QSO\_z5) SV QSO selection [PR #539]. Also:**
  - Remove all Tycho and LSLGA sources from the GFA catalog.
  - Minor improvements to documentation for secondary targets.
  - Use N/S bricks for skies when S/N bricks aren’t available.
- Tune, high-z, faint (QSO\_HZ\_F) SV QSO selection [PR #538]
- **Use SPECTYPE from zcat to set NUMOBS\_MORE [PR #537]:**

- Updates behavior for tracer QSOs vs. LyA QSOs in MTL.
- **Update LRG selections for DR8 [PR #532]. Includes:**
  - New LRG selection for SV with fewer bits.
  - New `LOWZ_FILLER` class for SV.
  - Add LRG 4PASS and 8PASS bits/classes using cuts on `FLUX_Z`.
  - New and simplified LRG selection for the Main Survey.
  - Deprecate Main Survey 1PASS/2PASS LRGs, all LRGs now have one pass.
  - Deprecate some very old code in `desitarget.targets`.
- **Finalize secondaries, add BRIGHT/DARK split [PR #531]. Includes:**
  - Updated data model for secondaries.
  - New secondary output columns (`OBSCONDITIONS`, proper motions).
  - Add a cached file of primary `TARGETIDs` to prevent duplicates.
  - Create a more reproducible `TARGETID` for secondaries.
  - Automatically write secondaries split by `BRIGHT/DARK`.
  - Add option to pass secondary file in MTL.
  - **Insist on observing layer/conditions for MTL:**
    - \* **Ensures correct behavior for dark targets in bright time...**
      - ... and bright-time targets observed in dark-time.
  - Minor update to the `MWS_BROAD` class.
- Add info on versioning, `main_cmx_or_sv` to bitmask notebook [PR #527]

## 2.20 0.32.0 (2019-08-07)

- **Add URAT catalog information [PR #526]. Includes:**
  - New module to retrieve URAT data from Vizier and reformat it.
  - Code to match RAs/Decs to URAT, as part of that new URAT module.
  - Substitute URAT PMs for GFAs where Gaia has not yet measured PMs.
- **Update CMX and Main Survey target classes [PR #525]. Includes:**
  - New `SV0_WD`, `SV0_STD_FAINT` target classes for commissioning.
  - Mild updates to `SV0_BGS` and `SV0_MWS` for commissioning.
  - New `BGS_FAINT_HIP` (high-priority BGS) Main Survey class.
  - Explicit checking on `ASTROMETRIC_PARAMS_SOLVED` for MWS targets.
  - Add 3-sigma parallax slop in `MWS_MAIN` survey target class.
- **Add OBSCONDITIONS to target files [PR #523] Also includes:**
  - Split target files explicitly into bright and “graydark” surveys.
  - Default to such a file-split for SV and Main (not for cmx).

- Adds an informational bit for supplemental sky locations.
- **Use MASKBITS instead of BRIGHTSTARINBLOB [PR #521]. Also:**
  - Extra options and checks when making and vetting bundling scripts.
  - Option to turn off commissioning QSO cuts to speed unit tests.
- Add ELG/LRG/QSO/STD selection cuts for commissioning [PR #519].
- Add full set of columns to supplemental skies file [PR #518].
- Fix some corner cases when reading HEALPixel-split files [PR #518].

## 2.21 0.31.1 (2019-07-05)

- Pass Gaia astrometric excess noise in cmx MWS SV0 [PR #516].

## 2.22 0.31.0 (2019-06-30)

- MASKBITS of BAILOUT for randoms when no file is found [PR #515].
- Near-trivial fix for an unintended change to the isELG API introduced in PR #513 [PR #514].
- **Preliminary ELG cuts for DR8 imaging for main and SV [PR #513].**
  - Don't deprecate wider SV bits, yet, ELGs may still need them.
- **Further updates to generating randoms for DR8. [PR #512]. Includes:**
  - Add WISE depth maps to random catalogs and pixweight files.
  - **Code to generate additional supplemental randoms catalogs.**
    - \* Supplemental, here, means (all-sky) outside of the footprint.
  - Executable to split a random catalog into N smaller catalogs.
  - **Fixes a bug in targets.main\_cmx\_or\_sv().**
    - \* Secondary columns now aren't the default if rename is True.
  - **Better aligns data model with expected DR8 directory structure.**
    - \* Also fixes directory-not-found bugs when generating skies.
- **Add “supplemental” (outside-of-footprint) skies [PR #510]:**
  - Randomly populates sky area beyond some minimum Dec and Galactic b.
  - Then avoids all Gaia sources at some specified radius.
  - **Fixes a bug where geomask.hp\_in\_box() used geodesics for Dec.**
    - \* Dec cuts should be small circles, not geodesics.
- **First implementation for secondary targets [PR #507]. Includes:**
  - Framework and design for secondary targeting process.
  - Works automatically for both Main Survey and SV files.
  - **New bitmasks for secondaries that populate SCND\_TARGET column.**
    - \* can have any PRIORITY\_INIT and NUMOBS\_INIT.

- A reserved “veto” bit to categorically reject targets.
- **Rigorous checking of file formats...**
  - \* ... and that files correspond to secondary bits.
- **Example files and file structure (at NERSC) in SCND\_DIR.**
  - \* /project/projectdirs/desi/target/secondary.
- **Secondary targets are matched to primary targets on RA/Dec.**
  - \* unless a (per-source) OVERRIDE column is set to True.
- Secondary-primary matches share the primary TARGETID.
- **Non-matches and overrides have their own TARGETID.**
  - \* with RELEASE == 0.
- **Non-override secondary targets are also matched to themselves.**
  - \* TARGETID and SCND\_TARGET correspond for matches.

## 2.23 0.30.1 (2019-06-18)

- Fix normalization bug in QSO tracer/Lya mock target densities [PR #509].
- Tune “Northern” QSO selection and color shifts for Main and SV [PR #506]
- **Follow-up PR to PR #496 with two changes and bug fixes [PR #505]:**
  - Select QSO targets using random forest by default.
  - Bug fix: Correctly populate REF\_CAT column (needed to correctly set MWS targeting bits).

## 2.24 0.30.0 (2019-05-30)

- Drop Gaia fields with np.rfn to fix Python 3.6/macOS bug [PR #502].
- Apply the same declination cut to the mocks as to the data [PR #501].
- **Add information to GFA files [PR #498]. Includes:**
  - Add columns PARALLAX, PARALLAX\_IVAR, REF\_EPOCH.
  - Remove REF\_EPOCH from GFA file header, as it’s now a column.
  - Sensible defaults for Gaia-only REF\_EPOCH, RA/DEC\_IVAR.
  - **Use fitsio.read() instead of *desitarget.io.read\_tractor()*.**
    - \* It’s faster and special handling of input files isn’t needed.
- **General clean-up of target selection code [PR #497]. Includes:**
  - Deprecate old functions in *desitarget.gfa*.
  - **Greatly simplify *io.read\_tractor()*.**
    - \* Backwards-compatibility is now only guaranteed for DR6-8.
  - Guard against warnings (e.g. divide-by-zero) in cuts and SV cuts.
  - **Default to only passing North (S) sources through North (S) cuts.**

- \* Retain previous behavior if `--noresolve` flag is passed.
- Add SV support to `select_mock_targets` [PR #496]
- **A few more updates and enhancements for DR8 [PR #494]. Includes:**
  - Add `WISEMASK_W1` and `WISEMASK_W2` to random catalogs.
  - Deprecate `BRIGHTBLOB` in favor of `MASKBITS` for targets.
  - **Add `qso_selection==colorcuts` in `set_target_bits.sv1_cuts()`**
    - \* This should facilitate QSO selection for SV mocks.
- Add `REF_CAT` and Gaia BP and RP mags and errors to GFAs [PR #493].
- Minor bug fix in how `select_mock_targets` handles Lya targets [PR #444].
- **Further updates and enhancements for DR8 [PR #490]. Includes:**
  - Resolve sky locations and SV targets in North/South regions.
  - Update sky and SV slurming for DR8-style input (two directories).
  - Write both of two input directories to output file headers.
  - Parallelize plot production to speed-up QA by factors of 8.
  - Add `PSFSIZE` to randoms, pixweight maps and QA plots.
  - QA and pixweight maps work fully for SV-style files and bits.
  - Pixweight code can now take HEALpixel-split targets as input.
  - Add aperture-photometered background flux to randoms catalogs.
  - Additional unit test module (`test.test_geomask()`).
  - Deprecate `make_hpx_density_file`; use `make_imaging_weight_map`.
  - `io.read_targets_in_a_box()` can now read headers.
  - Update unit test data for new DR8 columns and functionality.
- **Update QSO targeting algorithms for DR8 [PR #489]. Includes:**
  - Update baseline quasar selection for the main survey.
  - Update QSO bits and selection algorithms for SV.
- Remove GFA/Gaia duplicates on `REF_ID` not `BRICKID` [PR #488].
- **Various bug and feature fixes [PR #484]. Includes:**
  - Fix crash when using `sv_select_targets` with `-tnames`.
  - Only import matplotlib where explicitly needed.
- Update `select_mock_targets` to (current) DR8 data model [PR #480].

## 2.25 0.29.1 (2019-03-26)

- Add `REF_CAT`, `WISEMASK_W1/W2` to DR8 data model [PR #479].
- Use speed of light from `scipy` [PR #478].



## 2.26 0.29.0 (2019-03-22)

- **Update SV selection for DR8 [PR #477]. Includes:**
  - New SV targeting bits for QSOs and LRGs.
  - New SV selection algorithms for QSOs, ELGs and LRGs.
  - MTL fixes to handle SV LRGs (which are now not 1PASS/2PASS).
  - QA can now interpret HEALPixel-split targeting files.
  - Updated test files for the quasi-DR8 imaging data model.
  - SKY and BAD\_SKY added to commissioning bits yaml file.
  - Randoms in overlap regions, and for DR8 dual directory structure.
  - Write overlap regions in addition to resolve for targets/randoms.
- Change instances of `yaml.load` to `yaml.safe_load` [PR #475].
- Fix Gaia files format in doc string (healpix not healpy) [PR #474].
- Write Gaia morphologies and allow custom tilings for GFAs [PR #467].
- **Initial updates for DR8 [PR #466]. Includes:**
  - DR8 data model updates (e.g BRIGHTSTARBLOB -> bitmask BRIGHTBLOB).
  - Apply resolve capability to targets and randoms.
  - Handle BASS/MzLS and DECaLS existing in the same input directory.
- **New resolve capability for post-DR7 imaging [PR #462]. Includes:**
  - Add RELEASE to GFA data model to help resolve duplicates.
  - Resolve N/S duplicates by combining RELEASE and areal cuts.
  - Apply the new resolve code (`targets.resolve()`) to GFAs.
  - Deprecate Gaia-matching code for GFAs, as we no longer need it.
- Add code to select GFAs for cmx across wider sky areas [PR #461].

## 2.27 0.28.0 (2019-02-28)

- `desitarget.mock.build.targets_truth` fixes for new priority calcs [PR #460].
- **Updates to GFAs and skies for some cmx issues [PR #459]. Includes:**
  - Assign BADSKY using BLOBDIST rather than aperture fluxes.
  - Increase default density at which sky locations are generated.
  - Store only aperture fluxes that match the DESI fiber radius.
  - Ensure GFAs exist throughout the spectroscopic footprint.
- **Refactor SV/main targeting for spatial queries [PR #458]. Includes:**
  - Many new spatial query capabilities in `desitarget.geomask`.
  - Parallelize target selection by splitting across HEALPixels.
  - **Wrappers to read in HEALPix-split target files split by:**

- \* HEALPixels, RA/Dec boxes, RA/Dec/radius caps, column names.
- **Only process subsets of targets in regions of space, again including:**
  - \* HEALPixels, RA/Dec boxes, RA/Dec/radius caps.
  - New unit tests to check these spatial queries.
  - Updated notebook including tutorials on spatial queries.
- Update the SV selections for BGS [PR #457].
- **Update MTL to work for SV0-like cmx and SV1 tables [PR #456]. Includes:**
  - Make SUBPRIORITY a random number (0->1) in skies output.
  - New `targets.main_cmx_or_sv()` to parse flavor of survey.
  - Update `targets.calc_priority()` for SV0-like cmx and SV1 inputs.
  - `mtl.make_mtl()` can now process SV0-like cmx and SV1 inputs.
  - New unit tests for SV0-like cmx and SV1 inputs to MTL.
- Deprecate `targets.calc_priority()` that had table copy [PR #452].
- Update SV QSO selections, add seed and DUST\_DIR for randoms [PR #449].
- Style changes to conform to PEP 8 [PR #446], [PR #447], [PR #448].

## 2.28 0.27.0 (2018-12-14)

- **Remove reliance on Legacy Surveys for Gaia data [PR #438]. Includes:**
  - Use `$GAIA_DIR` environment variable instead of passing a directory.
  - Functions to wget Gaia DR2 CSV files and convert them to FITS.
  - Function to reorganize Gaia FITS files into (NESTED) HEALPixels.
  - Use the NESTED HEALPix scheme for Gaia files throughout desitarget.
  - Change output column `TYPE` to `MORPHTYPE` for GFAs.
- Move `select-mock-targets.yaml` configuration file to an installable location for use by `desitest` [PR #436].
- Significant enhancement and refactor of `select_mock_targets` to include stellar and extragalactic contaminants [PR #427].

## 2.29 0.26.0 (2018-12-11)

- Refactor QSO color cuts and add hard  $r > 17.5$  limit [PR #433].
- **Refactor of MTL and MTL-related enhancements [PR #429]. Includes:**
  - Use targets file `NUMOBS_INIT` not `targets.calc_numobs()`.
  - Use targets file `PRIORITY_INIT` not `targets.calc_priority()`.
  - Remove table copies from `desitarget.mtl` to use less memory.
  - New function `targets.calc_priority_no_table()` to use less memory.
  - Set informational (`NORTH/SOUTH`) bits to 0 `PRIORITY` and `NUMOBS`.

- Set priorities using *LRG\_IPASS/2PASS* bits rather than on *LRG*.
- **Minor updates to *select\_mock\_targets* [PR #425].**
  - Use pre-computed template photometry (requires v3.1 basis templates).
  - Include MW dust extinction in the spectra.
  - Randomly assign a radial velocity to superfaint mock targets.
- Update default mock catalogs used by *select\_mock\_targets* [PR #424]
- Update Random Forests for DR7 quasar selection [PR #423]
- Fix bugs in main MWS selections [PR #422].
- Fix *python setup.py install* for cmx and sv1 directories [PR #421].
- **More updates to target classes, mainly for SV [PR #418]. Includes:**
  - First full implementations of *QSO*, *LRG*, *ELG*, and *STD* for SV.
  - Update and refactor of *MWS* and *BGS* classes for the main survey.
  - Change name of main survey *MWS\_MAIN* class to *MWS\_BROAD*.
  - Augment QA code to handle SV sub-classes such as *ELG\_FDR\_FAINT*.

## 2.30 0.25.0 (2018-11-07)

- Randomize mock ordering for Dark Sky mocks which aren't random [PR #416].
- **Updates to several target classes [PR #408]. Includes:**
  - Refactor of the *ELG* and *MWS\_MAIN* selection algorithms.
  - Update of the *ELG* and *MWS\_MAIN* selection cuts.
  - Change *MWS\_WD* priority to be higher than that of *BGS* target classes.
  - Set skies to *BAD* only if both g-band and r-band are missing.
- Refactor of *BGS* selections to separate masking and color cuts [PR #407].
- Quicksurvey MTL fix [PR #405].
- Mocks use *QSO* color cuts instead of random forest [PR #403].
- **Updates to Bright Galaxy Survey and *QSO* selections [PR #402]. Includes:**
  - Updates to *BGS\_FAINT* and *BGS\_BRIGHT* target selections.
  - New *BGS\_WISE* selection and implementation.
  - New data model columns *BRIGHTSTARINBLOB* and *FRACIN\_*.
  - Add cut on *BRIGHTSTARINBLOB* to *QSO* selection.
  - Modify I/O to retain (some) backwards-compatibility between DR6 and DR7.
  - Updated unit test example files with appropriate columns.
  - Speed-up of *cuts* unit tests without loss of coverage.
- Updated mock sky catalog with positions over a larger footprint [PR #398].
- Major update to *select\_mock\_targets* to use the latest (v3.0) basis templates [PR #395].

- Propagate per-class truth HDUs into final merged truth file [PR #393].
- Incorporate simple WISE depth model in *select\_mock\_targets* which depends on ecliptic latitude [PR #391].

## 2.31 0.24.0 (2018-09-26)

- Fix bug in code that produces data for unit tests [PR #387].
- Rescale spectral parameters when generating and querying kd-trees in *select\_mock\_targets* [PR #386].
- **Bug fixes: [PR #383].**
  - Use *parallax\_err* when selecting *MWS\_NEARBY* targets.
  - In *select\_mock\_targets* do not use *Galaxia* to select WDs and 100pc targets.
- Refactor QA to work with commissioning and SV files and add (first) unit tests for QA. [PR #382].
- Estimate FIBERFLUX\_[G,R,Z] for mock targets. [PR #381].
- **First fully working version of SV code [PR #380]. Includes:**
  - (Almost) the only evolving part of the code for SV is now the cuts.
  - Unit tests for SV that should be easy to maintain.
  - Bit and column setting for SV that should be maintainable.
  - SV0 (commissioning) MWS cuts.
  - Updated STD cuts to fix a *fracmasked* typo.
  - Alterations to Travis coverage to exclude some external code.
- Fix a bug which resulted in far too few standard stars being selected in the mocks [PR #378].
- Fix a bug in how the *objtruth* tables are written out to by *select\_mock\_targets* [PR #374].
- Remove Python 2.7 from Travis, add an allowed-to-fail PEP 8 check [PR #373].
- Function to read RA, DEC from non-standard external files [PR #372].
- **Update the data model for output target files [PR #372]:**
  - Change *TYPE* to *MORPHTYPE*.
  - Add *EBV*, *FIBERFLUX\_G*, *R*, *Z* and *FIBERTOTFLUX\_G*, *R*, *Z*.
- **Additional commissioning (cmx) classes and priorities [PR #370]. Includes:**
  - New functions to define several more commissioning classes.
  - A *\$CMX\_DIR* to contain files of cmx sources to which to match.
  - An example *\$CMX\_DIR* is */project/projectdirs/desi/target/cmx\_files*.
  - Functionality to reset initial priorities for commissioning targets.
  - Downloading *fitsio* using *pip/astropy* to fix Travis.
- Significant enhancement of *select\_mock\_targets* (see PR for details) [PR #368].
- Include per-band number counts for targets on the QA pages [PR #367].
- Use new *desiutil.dust.SFDMap()* module [PR #366].
- Set the *STD\_WD* bit (it's identical to the *MWS\_WD* bit) [PR #364].

- Add notebook for generating Gaussian mixture models from DR7 photometry and morphologies of ELG, LRG, and BGS targets [PR #363 and PR #365].
- **Make commissioning (cmx) target selection fully functional [PR #359]. Includes:**
  - Initial target selection algorithms.
  - First unit tests for cmx (> 90% coverage).
  - SV\_TARGET and CMX\_TARGET as output columns instead of as a bit.
- **Remove “legacy” code in QA [PR #359].**
  - Weight maps can now be made with `desitarget.randoms.pixmap()`.
- Add isELG\_colors functions [PR #357].
- Adapt cuts.isSTD\_colors to deal with different north/south color-cuts [PR #355].
- **Refactor to allow separate commissioning and SV target selections [PR #346]:**
  - Added sv and commissioning directories.
  - **New infrastructure to have different cuts for SV and commissioning:**
    - \* separate target masks (e.g. sv/data/sv\_targetmask.yaml).
    - \* separate cuts modules (e.g. sv\_cuts.py).
  - Added executables for SV/commissioning (e.g. select\_sv\_targets).
  - Initial NUMOBS and PRIORITY added as columns in targets- files.
  - Initial NUMOBS is now hardcoded in target masks, instead of being set by MTL.
  - SV bits added to target masks to track if targets are from SV/comm/main.
  - sv/comm/main can now be written to the header of the targets- files.
  - SUBPRIORITY is set when writing targets to facilitate reproducibility.
- Set NUMOBS for LRGs in MTL using target bits instead of magnitude [PR #345].
- **Update GFA targets [PR #342]:**
  - Handle reading Gaia from sweeps as well as matching. Default to *not* matching.
  - Makes Gaia matching radius stricter to return only the best Gaia objects.
  - Retains Gaia RA/Dec when matching, instead of RA/Dec from sweeps.
  - Fixes a bug where Gaia objects in some HEALPixels weren't being read.
  - Add Gaia epoch to the GFA file header (still needs passed from the sweeps).

## 2.32 0.23.0 (2018-08-09)

Includes non-backwards compatible changes to standard star bit names.

- STD/STD\_FSTAR -> STD\_FAINT, with corresponding fixes for mocks [PR #341].
- **Match sweeps to Gaia and write new sweeps with Gaia columns [PR #340]:**
  - Also add BRIGHTSTARINBLOB (if available) to target output files.
  - And include a flag to call STD star cuts function without Gaia columns.

## 2.33 0.22.0 (2018-08-03)

Includes non-backwards compatible changes to standard star target mask bit names and selection function names.

- **Produce current sets of target bits for DR7 [PR #338]:**
  - Update the LRG, QSO, STD and MWS algorithms to align with the [wiki](#).
  - In particular, major updates to the STD and MWS selections.
  - Don't match to Gaia by default, only if requested.
  - Maintain capability to match to Gaia if needed for earlier Data Releases.
  - Run subsets of target classes by passing, e.g.. `--tcnames STD, QSO`.
  - Update unit test files to not rely on Gaia.
  - Bring Data Model into agreement with Legacy Surveys sweeps files.
  - Rename FSTD to be STD throughout.
  - QA fails gracefully if weight maps for systematics aren't passed.

## 2.34 0.21.1 (2018-07-26)

- **Update the schema for target selection QA [PR #334]:**
  - Sample imaging pixels from the Legacy Surveys to make random catalogs.
  - Add E(B-V) from SFD maps and stellar densities from Gaia to the randoms.
  - Sample randoms to make HEALpixel maps of systematics and target densities.
  - Sample randoms in HEALPixels to precisely estimate imaging footprint areas.
  - Make several new systematics plots.
  - Make new plots of parallax and proper motion information from Gaia.

## 2.35 0.21.0 (2018-07-18)

- Fix bug when generating targeting QA for mock catalogs [PR #332].
- Add support for GAMA/BGS mocks and new `calib_only` option in `mock.targets_truth` [PR #331].
- Add `RA_IVAR` and `DEC_IVAR` to the GFA Data Model [PR #329].
- **Update the Gaia Data Model [PR #327]:**
  - Output columns formatted as expected downstream for GFA assignment.
  - Align Gaia Data Model in matching and I/O with the Legacy Surveys.
- Allow environment variables in `select_mock_targets` config file [PR #325].
- **First version of Milky Way Survey selection [PR #324]:**
  - Catalog-matches to Gaia using `desitarget.gaimatch`.
  - Sets `MWS_MAIN`, `MWS_WD` and `MWS_NEARBY` bits.
  - Makes individual QA pages for MWS (and other) bits.

- **Change GFA selection to be Gaia-based [PR #322]:**
  - Update the `select_gfas` binary to draw from Gaia DR2.
  - Parallelize across sweeps files to add fluxes from the Legacy Surveys.
  - Gather all Gaia objects to some magnitude limit in the sweeps areas.
- **Add `desitarget.gaimatch` for matching to Gaia [PR #322]:**
  - Can perform object-to-object matching between Gaia and the sweeps.
  - Can, in addition, retain all Gaia objects in an RA/Dec box.
- Mock targets bug fixes [PR #318].
- Add missing GMM files to installations [PR #316].
- **Introduction of pixel-level creation of sky locations [PR #313]:**
  - Significant update of `desitarget.skyfibers`
  - `desitarget.skyutilities.astrometry` to remove `astrometry.net` dependency.
  - `desitarget.skyutilities.legacypipe` to remove `legacypipe` dependency.
  - Grids sky locations by applying a binary erosion to imaging blob maps.
  - Sinks apertures at the resulting sky locations to derive flux estimates.
  - Sets the `BAD_SKY` bit using high flux levels in those apertures.
  - `desitarget.skyfibers.bundle_bricks()` to write a slurm script.
  - Parallelizes via `HEALPix` to run in a few hours on interactive nodes.
  - Adds the `select_skies` binary to run from the command line.
  - Includes `gather_skies` binary to collect results from parallelization.
  - Adds functionality to plot good/bad skies against Legacy Survey images.
- `select_mock_targets` full footprint updates [PR #312].
- QA fix for testing without `healpix` weight map [PR #311].
- New QSO random forest [PR #309].
- Restore the no-spectra option of `select_mock_targets`, for use with `quicksurvey` [PR #307].
- **Better handling of imaging survey areas for QA [PR #304]:**
  - `desitarget.imagefootprint` to build `HEALPix` weight maps of imaging.
  - Executable (bin) interface to make weight maps from the command line.
  - `desitarget.io` loader to resample maps to any `HEALPix` *nside*.
  - Update `desitarget.QA` to handle new imaging area weight maps.
- Improve north/south split functions for LRG and QSO color cuts [PR #302].
- **Minor QA and selection cuts updates [PR #297]:**
  - QA matrix of target densities selected in multiple classes.
  - Functions to allow different north/south selections for LRGs.

## 2.36 0.20.1 (2018-03-29)

- Add a bright ( $g > 21$ ) flux cut for ELGs. [PR #296].

## 2.37 0.20.0 (2018-03-24)

- Added `compare_target_qa` script [PR #289].
- Astropy 2.x compatibility [PR #291].
- **Update of sky selection code [PR #290]. Includes:**
  - Use the `desitarget.brightmask` formalism to speed calculations.
  - Pass around a magnitude limit on masks from the sweeps (to better avoid only objects that are genuinely detected in the sweeps).
  - Reduce the default margin to produce  $\sim 1700$  sky positions per sq. deg.
- **Retuning of DR6 target densities [PR #294]. Includes:**
  - Tweaking the QSO random forest probability.
  - Adding a new ELG selection for the northern (MzLS/BASS) imaging.
  - Slight flux shifts to reconcile the northern and southern (DECaLS) imaging.
  - Initial functionality for different North/South selections.
- **Some reformatting of output target files and bits [PR #294]:**
  - Introducing a `NO_TARGET` bit.
  - Renaming the `BADSKY` bit `BAD_SKY` for consistency with other bits.
  - Including `FRACDEV` and `FRACDEV_IVAR` as outputs.

## 2.38 0.19.1 (2018-03-01)

- Fix bug whereby `FLUX` and `WAVE` weren't being written to `truth.fits` files [PR #287].
- Include `OBSCONDITIONS` in mock sky/stdstar files for fiberassign [PR #288].

## 2.39 0.19.0 (2018-02-27)

This release includes significant non-backwards compatible changes to importing target mask bits and how mock spectra are generated.

- Major refactor of `select_mock_targets` code infrastructure [PR #264].
- Restructure `desi_mask`, `bgs_mask`, etc. imports to fix `readthedocs` build [PR #282].
- Update `RELEASE` dictionary with 6000 (northern) for DR6 [PR #281].



## 2.40 0.18.1 (2018-02-23)

- Open BGS hdf5 mocks read-only to fix parallelism bug [PR #278].

## 2.41 0.18.0 (2018-02-23)

- New target density fluctuations model based on DR5 healpixel info [PR #254].
- Include (initial) mock QA plots on targeting QA page [PR #262]
- Added *select\_gfa* script [PR #275]
- Update masking for ellipses (“galaxies”) in addition to circles (“stars”) [PR #277].

## 2.42 0.17.1 (2017-12-20)

- HPXNSIDE and HPXPIXEL as header keywords for mocks too [PR #246].

## 2.43 0.17.0 (2017-12-20)

- Support LyA skewers v2.x format [PR #244].
- Split LRGs into PASS1/PASS2 separate bits [PR #245].
- Sky locations infrastructure [PR #248].
- Mock targets densities fixes [PR #241 and PR #242].

## 2.44 0.16.2 (2017-11-16)

- Allows different star-galaxy separations for quasar targets for different release numbers [PR #239].

## 2.45 0.16.1 (2017-11-09)

- fixes to allow QA to work with mock data [PR #235].
- cleanup of *mpi\_select\_mock\_targets* [PR #235].
- adds BGS properties notebook documentation [PR #236].

## 2.46 0.16.0 (2017-11-01)

- **General clean-up prior to running DR5 targets** [PR #229].
  - Use `desiutil.log` instead of verbose (everywhere except mocks)
  - Change `HEALPIX` references to header keywords instead of dependencies
  - Include `SUBPRIORITY` and shape parameter `IVARs` in target outputs

- Include GMM model data for mocks when installing [PR #222].
- Initial simplistic code for generating sky positions [PR #220]

## 2.47 0.15.0 (2017-09-29)

- Refactored `desitarget.QA` to calculate density fluctuations in HEALPixes instead of in bricks [PR #217]:
- Updated `desitarget.io` for the DR5 RELEASE number [PR #214]:
- **Updated `desitarget.QA` to produce QA plots [PR #210]:**
  - Has a simple binary that runs the plot-making software in full
  - Creates (weighted) 1-D and 2-D density plots
  - Makes color-color plots
  - Produces a simple .html page that wraps the plots, e.g. <http://portal.nersc.gov/project/desi/users/adamyers/desitargetQA/>
- **Changes for mocks [PR #200]:**
  - Fix isLRG vs. isLRG\_colors
  - Correct random seeds when processing pix in parallel
  - Misc other small bug fixes
- Added `mpi_select_mock_targets`
- **Changes for mocks [PR #228]:**
  - Refactor of `targets_truth_no_spectra`
  - Solves bug of healpix patterns present in target mocks.
  - Removes current implementation for target fluctuations.
- Added `desitarget.mock.sky.random_sky` [PR #219]

## 2.48 0.14.0 (2017-07-10)

- **Significant update to handle transition from pre-DR4 to post-DR4 data model [PR #189]:**
  - `desitarget.io` can now read old DR3-style and new DR4-style tractor and sweeps files
  - `desitarget.cuts` now always uses DR4-style column names and formats
  - new 60-bit TARGETID schema that incorporates RELEASE column from imaging surveys
  - `desitarget.brightstar` builds masks on DR4-style data, uses RELEASE to set DR
  - HEALPix pixel number (current nside=64) added to output target files
  - `select_targets` passes around information related to HEALPix
  - column PHOTSYS added to output files, recording North or South for the photometric system
  - unit tests that explicitly used columns and formats from the data model have been updated

## 2.49 0.13.0 (2017-06-15)

- Fix bug when no Lya QSOs are on a brick [PR #191].
- Additional QA plots for mock target catalogs [PR #190]
- Additional debugging and support for healpix input to `select_mock_targets` [PR #186].
- Set specific DONE, OBS, and DONOTOBSERVE priorities [PR #184].

## 2.50 0.12.0 (2017-06-05)

- Changed refs to `desispec.brick` to its new location at `desiutil.brick` [PR #182].
- Fix ELG and stdstar mock densities; add mock QA [PR #181].
- Updated LRG cuts significantly to match proposed shift in LRG target density [PR #179].
- **Major expansion of bright object masking functionality (for circular masks) [PR #176]:**
  - Generate SAFE/BADSKY locations around mask perimeters
  - Set the target bits (including TARGETID) for SAFE/BADSKY sky locations
  - Set a NEAR\_RADIUS warning for objects close to (but not in) a mask
  - Plot more realistic mask shapes by using ellipses
- **Significant expansion of the mocks-to-targets code [PR #173 and PR #177]:**
  - Better and more graceful error handling.
  - Now includes contaminants.
  - Much better memory usage.
  - Updated QA notebook.
- Add Random Forest selection for ELG in the sandbox [PR #174].
- Fix ELG and stdstar mock densities; add mock QA [PR #181].

## 2.51 0.11.0 (2017-04-14)

- New cuts for standards [PR #167]
- Ensured objtype was being passed to `isFSTD()`.
- Added mock -> targets+spectra infrastructure

## 2.52 0.10.0 (2017-03-27)

- Update Travis configuration to catch documentation errors.
- WIP: refactor of mock.build
- added mock.spectra module to connect mock targets with spectra
- fix overflow in LRG sandbox cuts [PR #160]

- fixed many documentation syntax errors

## 2.53 0.9.0 (2017-03-03)

- Include mapping from MOCKID -> TARGETID.
- Added shapes to gaussian mixture model of target params [PR #150].
- Added basic bright star masking.
- Updates for mock targets.
- Added `desitarget.sandbox.cuts` area for experimental work.
- Add ELG XD and new LRG to sandbox.

## 2.54 0.8.2 (2016-12-03)

- Updates for mocks integrated with quicksurvey.

## 2.55 0.8.1 (2016-11-23)

- Fix `select_targets()` and `gitversion()` for Python 3.

## 2.56 0.8.0 (2016-11-23)

- Adds DESI\_TARGET bits for bright object masking.
- MTL sets `priority=-1` for any target with IN\_BRIGHT\_OBJECT set.
- Many updates for reading and manipulating mock targets.
- Adds BGS\_FAINT target selection.

## 2.57 0.7.0 (2016-10-12)

- Added functionality for Random Forest into quasar selection.
- Updates to be compatible with Python 3.5.
- Refactor of merged target list (mtl) code.
- Update template module file to DESI+Anaconda standard.

## 2.58 0.6.1 (2016-08-18)

- PR #59: fix LRG selection ( $z < 20.46$  not 22.46).

## 2.59 0.6.0 (2016-08-17)

- Big upgrade for how Tractor Catalogues are loaded to DB. Only the mapping between Catalogue and DB naming is hardcoded. Compatible DR2.
- Python parallelism. Can choose multiprocessing OR mpi4py.
- Unit test script that compares random rows from random Catalogues with what is in the DB.

## 2.60 0.5.0 (2016-08-16)

- Added `obscondition` and `truesubtype` to mocks (PR #55; JFR).
- refactored `cut` functions to take all fluxes so that they have same call signature (PR #56; JM).
- Move data into Python package to aid pip installs (PR #47; BAW).
- Support for Travis, Coveralls and ReadTheDocs (BAW).

## 2.61 0.4.0 (2016-07-12)

- Updated code from DECaLS DR1 to load DR2 tractor catalogues to psql db.
- Basic unit test script for checking that db rows match tractor catalogues.

## 2.62 0.3.3 (2016-03-08)

- Added `isMWSSTAR_colors()`.
- Allow user to specify columns when reading tractor files.
- New code for generating merged target list (MTL).
- Removed unused `numpyquery` code.

## 2.63 0.3.2 (2016-02-15)

- Add this changes.rst; fix `_version.py`.

## 2.64 0.3.1 (2016-02-14)

- PR #30: isolated `desitarget.io` imports in `desitarget.cuts`.
- `_version.py` is wrong in this tag.

## 2.65 0.3 (2016-02-14)

- PR #29 and PR #27 refactor `desitarget.cuts` to include per-class functions.
- Other changes in git log before (this changes.rst didn't exist yet).
- `_version.py` is wrong in this tag.

## CHAPTER 3

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### Indices and tables

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